

蜘蛛くもです がなにを か

Kumo desuga,
nanika?

2

著 馬場翁

okina baba

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Kumo Desu ga, Nani ka?

(蜘蛛ですが、なにか?)

Chapter 051 - 100

Baba Okina

(馬場翁)

Story Description:

The world where the Hero and the Demon King continue to oppose each other. The grand magic from the Hero and the Demon King cross over worlds and exploded in the classroom of a certain high school.

The students who died in the explosion will be reincarnated in a different world. The protagonist, who has the lowest reputation in the class, was reincarnated into a spider. Nevertheless, she adapted quickly to the present condition with strong willpower.

This is a story of she who has become a spider trying whatever she can to live.

Original Story can be found here: [Link](#)

Chapter 51: Isn't it great to know the enemy's strength?

I stay hidden behind the shade of rock.

[Elro Daznatch LV23

Status

HP:786/818 (Green)

MP:335/335 (Blue)

SP:779/779 (Yellow)

:723/781 (Red)

Failed to appraise its status]

That guy advances slowly from the rock where I am.

I wonder what is that?

How should I express it? It's a huge fish with limbs. Un, it's slightly different.

It's an unknown mysterious creature.

Well, it doesn't matter at all that it's a mysterious creature.

No, it matters.

It's dangerous if I'm found.

But, there's something more important than such thing!

Yes, the Appraisal-san did it again!

I can see the enemy's status!

Although I can only see the HP, MP and SP, isn't it amazing?

Although the success rate is not very high that it will succeed once in three or four times, still, it's great to know some of the opponent's status.

The opponent's strength can be known even with only the rough

numerical value of HP, MP and SP.

I must not take on an opponent with a clear difference in status.

Strategy, treasure my life.

This is the pattern where I must not take on the mysterious creature that's passing nearby soon.

Because it has a strange numerical value.

What with the HP 818?

There's still a balance left even if you kill me 20 times.

Won't it be an inflation?

That mysterious creature that has a stupid face on it has this status, so the Earth Dragon absolutely has a 4-digit HP.

Nai wa. (No way)

Although this is what I understood in these several days, all the monsters that has level higher than 10 are strong.

I think that it's the so-called advanced level monsters that doesn't evolve at level 10.

Therefore, even if it's lower than level 10, when there's a same species before that is higher than level 10, I should devote myself to escaping.

On the contrary, the monster that doesn't have level higher than 10 even if I look for it is probably weak.

However, the shocking thing was even the small fry that I usually hunt has a higher status than me.

There was even a guy with a 3-digit HP.

It's like "Seriously? Were you that strong?".

Well, if I fight head-on, then I won't be able to win.

I will bet everything on the surprise attack.

It was the moment when I decided so.

However, when thinking so, it's a higher rank than me even though I call it a small fry.

And the "Spider Thread" that can incapacitate that higher ranked monster without any problems is a considerably strong skill.

If I don't have this, I wouldn't be alive now.

Although the status is important, the skills are also important.

If that's the case, then, I want to know the opponent's skill quick.

If I know the skills, I should be able to fight advantageously.

If you extract the skills from me, then speed will be my only merit.

If fire were used as measures against "Spider Thread" and "Poison Fang" is nullified by an antidote, I won't have a chance to win.

Oou.

This is bad. Skill countermeasures are bad.

If such preparations were made firmly, I have no choice but to die!

Well, I don't think that the monsters have such wisdom.

That's why, a weak monster like me can survive.

After all, wisdom is important.

It's the human's greatest weapon.

Hmm.

Human.

This dungeon, I wonder how much the human have explored?

The only time when I saw human was the time when my nest was burned by them.

Although the human footprint is still there, after that, when I'm exploring the labyrinth area, I hardly saw it.

It's called the world's largest labyrinth, so perhaps, the exploration is not making any progress?

If I think about it, I'm alright that I can eat the monsters, but human have to bring food.

In this wide labyrinth, it's necessary to carry a large amount of food if they want to explore it.

With that alone, it's a considerable labor and it's necessary to fight against monsters too.

Things will change if there's a convenient skill to store things in a different space like the "Item Box" or magic, but still, it doesn't change that it's hard.

In my opinion, the range that a human can explore is only one part of the upper layer.

If so, then I can understand why the footprints were not seen on the way.

Is the place where the footprints can't be seen is the human's limit range?

Hmm?

But, wait?

Then, the place where I found the footprints for the first time where the super-huge spider and those strong crowd of monsters are, no matter how I look at it, can humans explore that area?

Eh, can that area be explored?

Even though my mother is there?

Can 'that' be defeated?

Impossible.

If my expectation are right, it shouldn't be strange that 'that' is equal to the Earth Dragon.

Can 'that' be defeated?

Isn't it impossible?

I mean, if it's not impossible, then how strong is a human?

I have imagined something unpleasant.

If I assume that the humans are strong enough to defeat my mother, then I should give up on going outside.

I won't be able to survive no matter how I struggle.

If so, then living in this dungeon is better.

For the time being, let's make reaching the upper layer the objective.

Let's look for a place where human don't come when I reached the upper layer.

No, before that, should I take the risk and appraise the human's status?

Well, there's no need to be in a hurry.

I don't even know whether or not I can reach the upper layer.

Chapter 52: Threadness and sadness and heartening and

Stealthily.

Right, alright!

Left, alright!

Front, target!

[Elro Kohokoro LV7

HP:67/89 (Green)

MP:21/21 (Blue)

SP:79/79 (Yellow)

: 54/85 (Red)

[Failed to appraise its status]

There's a monster resembling the pill bug in front.

Although the body is a pill bug, the head looks like a mouse.

I want it to be clear whether it's a mammal or an insect.

If it's a pill bug, then its defensive ability will rise when it becomes rounded.

When I fight against the turtle monster before, it withdrew into its shell and I had a hard time dealing with it.

Well, if it got caught in my threads, its movement will be restricted before it can become rounded.

Thus, Cast Net, standby.

Terya! (てりゃ !)

Hit!

The rest is just a piece of cake with "Thread Manipulation".

{Conditions met. Title [Thread User] was acquired}

{By the effects of the title [Thread User], skill [Thread Manipulation LV1][Decapitation Thread LV1] was acquired}

{[Thread Manipulation LV1] has unified with [Thread Manipulation LV5]}

{Skill proficiency reached. Skill [Thread Manipulation LV5] has become [Thread Manipulation LV6]}

Oh?

Ooh?

I acquired a title!

The title "Thread User"?

The "Thread User" that can titillate the chuunibyou?

Hey, pill bug, I will finish it quickly because I have no time to care about you.

Okay?

No?

"No" rejected.

Therefore, "Poison Fang", "Poison Fang".

And carry it to the shade of a rock.

Well then, let's verify the title I acquired at once.

"Thread User", the acquisition condition is as expected, is it keep using the threads?

Hmm?

If so, then it doesn't seem to be strange that I could acquire the title a little earlier.

Or it might be a different condition.

Well, there's no help for it even if I think about the acquisition

condition of the title that I have acquired.

The most important thing is whether the title is useful or not.

And, there's a conviction.

This title is useful.

No, well, it showed the results already because the level of "Thread Manipulation" rose.

The importance of the "Thread Manipulation" increases day by day and I'm very glad that the level rose.

Even with this much only, it shows the worth of this title.

But, my interest are fixed in the other skill.

"Decapitation Thread".

Don't you think that it's a word that titillates the chuunibyou?

In short, it's that, right?

It's the one that I can slash my enemies with the thread, right?

Ri-ridiculous!

An invisible slash!?

What!?

What it's cut with!?

Ku, th-this is thread!?

Such development can be done, right?

Uha.

Good.

This is good.

Well, even if it's such chuunibyou, this seems to be an increase to my strength.

Up until now, my only weapon is my "Poison Fang".

Finally, my amount of weapons increases.

And in addition to that, my main weapon that is my thread is going to be that weapon.

Oops, I haven't appraised it and experiment it yet, so I shouldn't be delighted with it.

First of all, "Appraisal".

[Decapitation Thread: Gives the decapitation attribute to the thread]

Umu.

The effect is as shown in the name.

Here, I thought what should I do if it was an astounding effect.

For now, one of the concerns has disappeared.

The remaining problems are whether or not it can be applied to the "Spider Thread, whether or not it can be activated and what degree of effect it has in level 1.

The pill bug that was killed a while ago is helpful here!

Now, become my guinea pig.

First of all, I release "Spider Thread".

First, I make the strength to max and the adhesiveness to zero.

I swing the thread towards the pill bug while praying "Decapitation Thread" silently.

Oh, it looks like I activated it properly.

The thread got repelled by the body of the pill bug.

Muu.

As expected, it doesn't has such power at level 1.

Ah, but there's a small wound.

Isn't this enough for a level 1?

Up until now, most level 1 skills are lacking in some parts, so this skill is

considerably high performance because it can leave a wound on the body of the pill bug.

Come to think of it, how's the consumption?

Did my MP decrease?

MP didn't decrease.

SP, because of the effect of "Overeating", I don't know much about it.

But, when thinking about "Poison Synthesis", I think that it shouldn't be without any consumption.

Then, although the red gauge didn't decrease at all, I think that it decrease a little internally.

Although I don't know how much is the normal consumption, the cost performance doesn't seem to be bad.

In addition, the red stamina gauge will last long by "Overeating" in the future, so it's good.

Next, I try giving adhesiveness to the thread.

I attack the pill bug in the same way as a while ago.

Hmm?

Mmm.

Although it activated properly, it didn't leave a wound.

Well, about here, it's as expected.

I experimented on the "Spider Thread" variously, and I understood that there's a limit in the customizable field.

For example, it becomes difficult to give resilience when I maximize the adhesiveness.

Although it's possible to do it, the effect becomes smaller.

There's a limit in the property that I can give to the thread at a time, it's like distributing each property.

Therefore, by giving the adhesiveness to the thread, I think that it's

impossible to give the maximum decapitation attribute.

Although the adhesion and the slash property are not compatible, it doesn't seem to be realistic.

But, the "Decapitation Thread" is a considerably good skill.

The compatibility with me is outstandingly good.

I should raise the skill level quickly.

That's why, Pill Bug-kun.

Although I'm whipping the already dead you more and more, you will have to accompany me to raise my skill level.

I continued hitting the pill bug with "Decapitation Thread".

Chapter 53:I have become stronger even if it's a little

The skill level of "Severing Thread" rose to 3 because I kept tormenting the pill bug.

Although I wanted to continue it more, there's no help for it because the pill bug has entered the state that's impossible to talk about without mosaic.

Although it still can't leave a big wound at level 3, it's like piling up the garbage.

Pill bug, I think that I probably won't forget you.

Of course, I ate it after that.

As usual, it was bad.

When I think about it, it was not necessary to make the pill bug to accompany me.

I can just hit the rock nearby.

Oh dear, it's loss that the pill bug was killed?

No no, I'm sure that the pill bug is crying with pleasure because I was benefited.

Eh, fiend?

I don't know what it is.

And then, when I just finished tormenting the pill bug, I'm not sure whether or not I were drawn by the sound, but a different monster came.

[Anogratch LV8 Failed to appraise its status]

It was a monster that I saw for the first time.

It's a monkey-like monster measuring around 2 meters.

Even the status appraisal failed and if possible, I want to pass through it, but it was not possible because I was found.

Well, I managed to win somehow.

Although it looks like the other party was the type that's confident in its own quickness, I was better.

I kept dodging the attacking monkey's arm and I attacked it in an instant chance. And finally, I succeeded in capturing it with "Spider Thread".

I was really scared.

No, I'm serious.

It's been a long time since I experience such serious battle.

Moreover, this monkey is fairly strong.

The sound when the arm swung is terrifying and it's not a laughing matter.

I would die if it hits me.

That's why, I avoided it desperately.

If I had a mouth, I would scream.

Kyaa?

Of course, I would "kyaa!".

I wonder whether or not I acquired a skill called "Evasion" because I kept avoiding desperately.

When I appraise it, it was a skill that raises evasion.

I did it, I acquired a speed specialization skill!

Furthermore, I leveled up at the moment when I defeat the monkey.

{Experience points has reached a certain degree. Individual, Small Taratect LV3 has become LV4}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Concentration LV1] has become

[Concentration LV2]]

{Skill proficiency reached. Skill [Throw LV1] has become [Throw LV2]}

{Skill proficiency reached. Skill [Accuracy LV1] has become [Accuracy LV2]}

{Skill points gained}

Three skills went up at a stretch.

I'm very glad that all are simply useful skills.

A level rose, and this is my status now.

[Small Taratect LV4 No name

Status

HP:40/40(Green)

MP:40/40(Blue)

SP:40/40(Yellow)

:40/40(Red)

Average Offensive Ability: 22

Average Defensive Ability: 22

Average Magic Ability: 20

Average Resistance Ability: 20

Average Speed Ability: 390

Skill

[Automatic HP Recovery LV2][Poison Fang LV8][Poison Synthesis LV1]
[Spider Thread LV8][Severing Thread LV3][Thread Manipulation LV6]
[Throw LV2][Concentration LV2][Accuracy LV2][Evasion LV1][Appraisal LV7]
[Detect LV4][Stealth LV5][Heresy Magic LV2][Shadow Magic LV1]
[Poison Magic LV1][Overeating LV3][Night Vision LV10][Visible Range Expansion LV1]
[Poison Resistance LV7][Paralysis Resistance LV3]
[Petrifaction Resistance LV2][Acid Resistance LV3][Corrosion Resistance LV3]
[Fear Resistance LV5][Pain Nullity][Pain Alleviation LV5][Powerful

LV2][Sturdy LV2][Idaten LV2][Taboo LV2][n%I=W]]

As usual, the status other than speed are low.

If I don't have "Idaten", then my speed will also be low, and in that case, my merit will only be my threads.

"Idaten" is useful in various ways.

Although I'm glad that a lot rose at a stretch, it's bad to take it easy.

There might be other monsters that got drawn besides the monkey.

For the time being, I'll eat the monkey.

Umu.

This guy doesn't have poison.

There's no bitterness.

But, there's a peculiar bad smell and it's also not delicious.

The cow and pig in my previous life were great.

Although my stamina is full, it's not wasted thanks to the "Overeating" skill.

When I first saw the "Overeating" skill, I thought it has a negative effect and I was considerably cautious of it, but it was a fairly good skill.

Although I said it before, my stamina dependency is considerably high.

My stamina is consumed when I release threads and when I'm running.

Therefore, this skill that can stock stamina excessively has a good compatibility with me.

If I can use magic, then the burden on my stamina might decrease a little, but there's no help for it to plead on nothing.

Speaking of magic, I appraised the details of each magic spell.

[Disturb: Plants discomfort directly into the soul]

[Phantom Pain: Plants illusion pain directly into the soul]

[Dark Shadow: The shadow thickens]

[Poison Touch : Adds the poison attribute attack to the touched target]

It looks like the effect of "Disturb" is just as its name, a mind attack.

"Phantom Pain" and "Disturb" are both similar.

Although "Poison Touch" seems to be a strong magic to learn at level 1, it's level 1 after all, so there might be a pitfall.

"Dark Shadow" is just as it's name, but how to use it?

Un.

Like using it together with a higher level "Shadow Magic"?

Then, this won't be useful when it's the only one.

Well, either way, it's not usable.

Now, that I have finished eating the monkey, let's move quickly.

Chapter 54: Quiet sleep great strategy!

Ah, sleepy.

My sleepiness is getting quite dangerous soon.

I never thought that camping without a simple home sounds to have so much effect.

Although I thought I can endure a little more, it will be dangerous if I don't think of a way to sleep soundly soon.

However, if it's possible to sleep soundly that easy, I won't forced myself to explore till I'm lacking of sleep.

As expected, the Earth Dragon won't chase after me if I come here, but I'm in a situation where there are strong enemies everywhere.

If it's a simple home, then it might be broke through.

Even so, making a home with all my might is out of question.

I don't want to set up a root here.

I want to escape from here as soon as possible.

For that reason, I must not make a home that needs a long time to make.

When it becomes so, then I will have to make a simple home as before, but I don't know whether it has an effect on the inhabiting monsters or not.

This turns out that I'm going around in circles.

I strain my sleepy head and think about what to do.

Even if it's a simple home, won't it go well depending on the way of doing it?

For example, I don't make it at a random area, but I will hide myself at a place that's hard to be found and make it there.

Even though I say it, the rocks around here are quite ragged. Even so, there's no such place that I can hide in peace.

No, wait?

Won't it go well even if I never hide?

In short, isn't it enough if the monsters can't interfere?

If so, then there's a good place.

I go there at once.

The ceiling, the point after climbing the wall all the time.

Uhyoo. (うひょー。)

It's high.

Scary.

Can I have a quiet sleep like this?

But, at present, I have not seen any monsters that can climb the wall or fly in the air.

Ah, the snail insect is a different case.

I have not seen any bees after reaching this wide space, so I thought that I will make a simple home between the wall and the ceiling and I will be safe if I sleep in there.

Thus, let's start making the nest.

Uwa, it's seriously high.

If it's around 100 meters above ground, then how many floors is it in a skyscraper?

I will surely die if I fall.

Well, I don't think I will fall because I have a lifeline, but still, it's a scary thing to work exposed.

Do your work, "Fear Resistance".

{Skill proficiency reached. Skill [Fear Resistance LV5] has become [Fear Resistance LV6]}

I'm sorry.

I said it irresponsibly.

Therefore, don't insert a retort in such a perfect timing.

Ah, it surprised me.

F-for the time being, the border is completed.

The border is made between the wall and the ceiling in a net with adhesion threads.

In this border, I think I should make a bed like the hammock.

Un.

But, this is completely exposed to the outside, right?

Won't it be an easy victim against long distance attack like the breath of Earth Dragon?

As expected, I should cover it more.

Can I somehow make use of the rocks scattered around here?

I get down to the ground for the moment.

I look at the rock.

Un.

It's huge if it's as it is.

Can't I process(加工) it somehow?

Can I cut a little with "Severing Thread"?

I tie a thread to the rock and activate "Severing Thread".

Pull.

Hmm, although it cuts a little, it's no good.

Will it work if I move it like a saw?

Oh, even though it's a little, it's working.

{Skill proficiency reached. Skill [Severing Thread LV3] has become [Severing Thread LV4]}

Thanks to the skill level rose midway, work efficiency rose.

Yosh, the thinly cut rock is completed.

I stick this on the surface of the nest and use it for camouflage.

I stick a thread to the rock firmly.

On top of that, I will climb to the nest 100 meters above ground while holding the thread.

Yosh, now I just need to pull this thread.

Fun! (ふん !)

H-heavy!

Ugugugugu!

Ku, I put my weight on. (く、体重をかけるんだ。TL note: not too sure)
Soore! (そーれ !)

{Skill proficiency reached. Skill [Powerful LV2] has become [Powerful LV3]}

The skill level of "Powerful" rose midway.

Although it rose, it's still heavy.

This consumes a lot of instantaneous force and stamina!

This is hard!

{Skill proficiency reached. Skill [Agility LV1] was acquired}

{Skill proficiency reached. Skill [Endurance LV1] was acquired}

I acquired some skills.

But, I don't have the time to confirm it now!

Soore, pull!

Zee, zee. (ぜー、ぜー。)

Haa.

At last, I was able to lift the rock.

Uwa, the stamina has decreased exceeding the stocks from the "Overeating".

Ah, that's why, it's hard.

Huh?

This is strange. Although I should be thinking about the way to have a quiet sleep quickly, why am I doing such heavy labor diligently?

Mmm?

It's a defeat if I think deeply.

Un.

The rock is concealing the nest properly, so there's a result of my hard work.

Now, I just need to make the bed and.

Complete!

Fuou.

It's absolute heaven.

Ah, after all, I can calm down in the thread.

This is it.

As expected, I can't sleep in peace without this.

Ah, I must confirm the effect of the newly acquired skills before sleeping.

[Agility: Increases SP(Agility) equivalent to the skill level]

[Endurance: Increases SP(Endurance) equivalent to the skill level]

[Small note: Agility = Yellow Gauge(Instantaneous force), Endurance = Red Gauge(Total stamina)]

Ah, it's the SP version of "Powerful" and "Sturdy".

My SP which was 40 increases to 41 each.

Stamina is important, so this is delicious.

Yosh, now that I have confirmed the skills and I'm tired after the work, let's sleep!

It seems that I'm able to sleep soundly after a long time, so let's sleep to my heart's content.

Therefore, good night.

Chapter 55: The defensive battle of 100 meters above ground (1)

Ah, I slept.

Un.

I really slept.

But, what's this?

Although I was going to sleep a bit longer, I suddenly woke up.

Mmm?

This sense that my whole body hair stands.

This might be dangerous.

I appear from the rock and look at the bottom.

[Anogratch LV6 Failed to appraise its status]

[Anogratch LV3 Failed to appraise its status]

[Anogratch LV8

HP:165/168 (Green)

MP:38/38 (Blue)

MP:38/38 (Yellow)

:109/118 (Red)

Failed to appraise its status]

[Anogratch LV5 Failed to appraise its status]

.....

A troop of monkeys took up their position before my eyes.

There are around 50 of them.

Eh?

You gotta be kidding?

Those guys definitely recognize here.

Why!?

The camouflage of the rock should be perfect.

I understand it well because I saw it from the outside.

It should only be seen as a wall that's protruded out at a glance.

Why, why!?

The one that I can think of is the similar monkey that was defeated some time ago.

Did that guy did something?

Is it a special smell?

I don't know.

But, currently, the monkeys are waiting for me.

It seems they are going to climb the wall at any moment.

I mean, they began to climb it.

Uwa, this is bad!

As expected, even the monkeys seem to have a hard fight in climbing the vertical wall, and the climbing speed is considerably slow.

It should take several minutes until they arrive here.

Meanwhile, I must also take some actions.

Here, escaping along the ceiling seems to be the best.

It's obviously impossible for me to fight against the monkeys of that number.

Yosh, now that it's decided, let's escape quickly.

Huh?

The color of the ceiling changed halfway?

No way!?

It's very slippery!?

My threads almost can't stick!?

Such.....

The ceiling's lithology changed at around 1 or 2 meters from the wall.

Not to mention my legs, even the thread with maximum adhesive power hardly sticks to the slippery rock.

Now, it's impossible to escape along the ceiling.

If so, then I have no choice but to escape sideways along the wall.

Although I think those guys will probably chase after me, then we will have a match of perseverance.

Yosh, let's g....Bam!

Ue!?

What!?

Stone!?

Uwa, those guys are throwing stones!?

I mean, it reached even though there's a considerable height from the ground to here!?

Uwa, they threw it again!?

I evacuate in the rock in a hurry.

The stone hits the place where I was.

As expected, it looks like the stone doesn't have that much power because it's thrown from the ground.

But, if I were hit when I'm clinging to the vertical wall, I will probably fall.

When seeing that it hits the place where I was accurately, they should have "Throw" or "Accuracy" or maybe both of the skills.

I feel a chill and unpleasant.

It's impossible to escape.

What should I do?

No, there's only one way left.

I have no choice but to intercept it.

Fortunately, the home is here even though it's simple.

I must strengthen here as much as possible before the monkeys arrive.

Though this fight requires clinging to the same wall, this time, the other side doesn't have the geographical advantage unlike the bees.

Rather, the geographical advantage is here because the simple home can be used as footing and a fortress.

I have no choice but to do it.

First of all, I scatter the threads.

I stick it on the wall with "Thread Manipulation".

Although it's simple, it should become difficult to climb the wall.

The work doesn't make much progress because I was working while avoiding the hurled stone.

While doing so, the first group of monkeys has climbed half of the wall.

This is bad.

The climbing speed of the monkeys are faster than what I expected.

It's impossible to stop all of the monkeys with the amount of threads I have scattered just now.

What should I do?

Aah, is there anything that can attack the other side from here?

I have the "Throw" and "Accuracy", so I just need something to throw.....

Ah, although it's not something to throw, I have something that can be dropped!

I appeared from the rock and activate "Poison Synthesis".

Of course, I'm not using weak poison.

The powerful poison that's well trained by me in this spider life, Spider Poison.

A ball of Spider Poison that appeared in front of me is pulled by the gravity and falls as it is.

The monkey climbing the wall cannot avoid this.

It hits the face splendidly, and the monkey falls while writhing in agony painfully.

This is good!

I confirm the MP consumption quickly.

Consumed MP is only 1.

In other words, I have 40 shots in maximum.

If I think together with the amount used by "Thread Manipulation", it's around 25 shots.

If I can hit every shot, about half of the monkeys will drop out from the battle.

I drop the second shot at once.

This also hits it, and a monkey falls.

Let's do this rapidly.

When you can drop it, you should drop it like this.

{Skill proficiency reached. Skill [Poison Synthesis LV1] has become [Poison Synthesis LV2]}

Although the skill level rose, I will confirm it later.

After all, the Spider Poison is stronger than the newly added poison.

Although I succeeded in reducing the number of the monkeys, the monkeys start to deal with it.

They avoided moving under the nest and started moving towards the side.

I drop all of the poison before they finish moving to the side.

{Skill proficiency reached. Skill [Accuracy LV2] has become [Accuracy LV3]}

Yosh yosh.

The monkeys fall amusingly.

But, they have moved to the side.

It doesn't seem that the poison drop can be used anymore.

There's uneasiness about the remaining MP, so it might be a good timing.

I release threads towards the direction of the monkeys that moved sideways.

This fight has just started.

Q&A 05

I intended to actually make this article yesterday, but I ran out of energy after writing the latest story.

Thus, I made a thing called Bestiary.

Because it's just as a reference, there are also things that can't be measured by the status.

At last, there's a little progress in the S series.

I think that I managed to betray everyone's expectations, the TS girl and the yandere younger sister. Both are strong(濃い) characters.

By the way, the equally strong character will increase in the future.

Please enjoy it.

Q, About parasitic wasp

A, Unfortunately(?), it's not parasitic.

I will write the bee's ecology in detail in the next bestiary.

Q, At present conditions, it is merely Poison [Purification] rather than Poison [Synthesis]....

A, As displayed in the appraisal result, it becomes customizable when level rises.

Q, During the time when the nest is burning, what happens if she confronts the adventurers?

A, Killed instantly.

Yes, she couldn't do anything against them.

Although the adventurers' specific strength are concealed, she would be defeated if she confronts them foolishly.

Q, Even that Snake-san has only the [Danger Degree C].....

A, Men in this world are considerably strong.

The reasons will be explained in the S series, but the Snake-san can only

goes as far as C.

Q, Spider, weak!

A, Yes.

When seeing the status only, it's the weakest class in the dungeon.

Because of that, most individuals die within several days.

I will introduce the detailed ecology together with the mother someday.

Q, The enemy monsters' name are unique.

Kohokoro or Randanel or..... Because nothing comes out even if I search it, is it a coined word or something?

A, It's a coined word.

Because it sounds like a language of a different world.

At first, some of the name is just as it is because I was lazy.

Q, Although the body is a pill bug and the head is a mouse, can't you use armadillo?

A, You don't call a thing with a lot of legs an armadillo! OK?

Q, Is status not that important in this world?

I think that in the MMO, with 20 offensive ability against a 300 defensive ability, it will only deal 0 damage.

A, Although the status is important, it's not absolute.

The MC manage to do something because she has the "Poison Fang" that ignores the opponent's defensive ability, but normally, it won't deal damage to the snake.

It's like almost stabbing the fangs into it because it's not absolute.

Q, How does the "Severing Thread" cuts?

A, Although the detailed explanation about attributes will be revealed in the main story someday, because it has fantasy element in it, please think about it yourself.

The appearance of the world and the principle are roughly decided.

Because it will be revealed in the main story little by little afterward, it would be grateful that you can ignore the mysterious phenomenon until there's explanation.

Q, The spell "Poison Touch" was not appraised. Was it the author's mistake? Or was it the MC being careless?

A, It's the author's mistake(Sweat).

Because it was unnatural to not appraise it there, I added the result in the latest story.

Thank you for the many impressions.

Will be in your care from now on.

S8: Skill encyclopedia

I'm unable to take my eyes from the book in front of me.

[How is it? It's amazing, right?]

The one saying it with a self-satisfied look is Kanata aka Katia, the Duke's daughter.

Since the appraisal ceremony, Katia came to play with me frequently.

At first, I called her Kanata, but it was said to be unnatural, so I was told to call her current name.

Carnatia, nickname Katia.

But, Katia calls me Shun as usual.

There was no strange feeling when she call me Shun because my name is Shurein, thus, it seems that it's decided to call me as it is.

Although I don't mind it, the problem is that the people around us thinks that Katia and I are intimate enough to call each other with nicknames.

Although it's a fact that we are intimate, Katia is a girl now.

There are those who considered such meaning of intimate too.

The first on the list is the younger sister, Sue who place herself between Katia and me.

Whenever Katia comes to play, she will scowl at her with a frightful look and she will enter between Katia and me.

Katia showed a wry smile each time.

Although I have aimed to become an ideal brother, why did it become like this.....

[This is the skill encyclopedia that the Duke's house holds. This detailed one has not appeared in the markets yet]

The details of the skills that is confirmed were written in the book in detail.

Not to mention the effect, even the acquisition condition is covered.

It's like a playing guide book.

By the way, the Katia's tone changes the atmosphere considerably when she speaks in Japanese or this world's language.

In contrast to the Japanese of a man's tone, because of being a noble, her tone sounds like a ojou-sama.

As I knew the who's inside, at first I almost burst into laughter because of the gap, but now, I have become accustomed it.

[Amazing. If I have this, I can acquire any skill I want]

[It's not so. Time is limited. You must decide the skills that you should acquire in priority, and you must use the limited time efficiently]

I'm somewhat excited and I turn the page one after another.

If there are known skills, then there are also unknown skills.

When I saw there's an unknown skill that seemed to have a high effect, my hand stopped unconsciously.

[Shun and Sue, both of you have already acquired all the basic status skills, am I right? Then, it's necessary to raise it while it's still early]

The basic status skills are skills that raise status represented by "Life", "Magic Amount", "Powerful", etc.

[The basic status skills will evolve once reaching level 10. The effect will rise one stage, and on top of that, the growth correction continues when level up. Currently, our level is 1 because we still haven't fight against monsters yet. If we acquire these skills that has growth corrections before leveling up, then it will surely be useful in the future]

Our level is still 1.

Level rises not only by killing monsters only but it also rises by killing a creature.

Because we still haven't got the permission to fight monsters, I mean, we also haven't got the permission to go out, for the present, our level

won't increase.

Still, the status gradually improves by growth and training.

However, the status only change extremely when level up.

[If possible, I would like to evolve the skills twice, but as expected, that's a little ambitious]

When the skill level becomes 10, the skill will evolve and derived skill can be acquired. There are various benefits.

However, the higher the level, the harder to increase. The necessary skill proficiency to increases per level, so raising to level 10 is quite hard.

[The status will start to change greatly when the skill has evolved to "Fortitude", "Fortress", "Idaten", etc. It's quite satisfying if it evolves to there. I would like to reach its former stage by all means]

[That's right. But, it's unexpected that there's no skills that can improve the experience points or skill proficiency gaining]

In case of RPG, it's a useful companion for growth. There's no skills like "Experience Point Increment".

[Yes. And, did you noticed it?]

[Yes]

I see the skill recorded in the skill encyclopedia roughly, and I understood what Katia wanted to say.

Although Sue looked at the skill encyclopedia with me, Sue didn't seem to notice it.

Seems mysterious and even though Katia and I understood it, I seem to be dissatisfied.

[There are no production-type skills]

[On the contrary, there are only skills for combat]

Yes, despite having that amount of skills that are recorded into a book, the production-type or the so-called non-combat skills doesn't exist at all.

There are skills that seem to be a production-type skill if it's used, but all of them are only the secondary effect of the combat skill.

Despite having this much skills, there's a strange feeling that all the skills have one-sided contents only.

It's the strange feeling that we were able to notice probably because Katia and me have played games in Japan.

The people who live in this world originally must be convinced that skill is such a thing.

[As if this is the world for fight]

I felt fear in myself to the words I muttered.

A world where level doesn't increase unless something is killed.

Only the combat-type skills.

It's like the world is really encouraging the fight.

[Although this is something not well known yet, the Demon King forces seem to be increasing their armaments rapidly]

[That's.....]

[It's likely to fight someday. Until then, we have to become stronger as much as possible]

I nod on Katia's words silently.

Chapter 56: The defensive battle of 100 meters above ground (2)

The monkeys climb the wall.

I make full use of "Thread Manipulation" and stick the adhesion threads on the wall of the monkeys' movement direction.

This is bad.

The remaining MP is unreliable.

I might have spend too much on "Poison Synthesis".

But, when the time comes, I have to persevere without "Thread Manipulation".

Because a stone flew, I hide myself in the shadow of the rock quickly.

The monkeys that remained on the ground throw stones continuously.

Although it's not likely to get a fatal wound even if it hits, it's very annoying.

The first wave of the monkeys rushed into the adhesion thread zone that I had stick.

Of course, the monkeys stick to the adhesion thread and their movement stopped.

If it's impossible for the first wave to move, then it should be able to hold up the following wave for a while, Ack!?

Those guys, they used their ally's body as a footing to climb further!

Although there's still more in the adhesion thread zone, it looks like this will be broken through sooner than I expected.

Shit!

Now's not the time to hold back.

I release the Cast Net aiming at the monkey's group that has the most monkeys gathered there.

I leave the monkeys caught in the Cast Net as it is.

The more you struggle, the more the adhesion threads get entangled, and it becomes even more impossible to move.

If there's such a mass of monkey on the course, then it should be useful as an obstacle.

The monkeys caught in the threads are basically ignored.

From the monkey's status, what can be understood is that they can't escape from my threads.

This time, I won't use "Severing Thread".

Anyway, as a safe method, I should make all of the monkeys incapacitated with the adhesion threads.

I can defeat it slowly afterwards.

I release the second Cast Net.

Several monkeys got caught in it again.

When I was going to release the third one, a stone is thrown to me.

I avoid it in a hurry.

Shit, despite being an enemy, it supports at the right time.

Moreover, I wonder whether or not they are cautious of my Cast Net because the monkeys dispersed to the left and right.

Like this, I can only catch 1 or 2 of them using the Cast Net.

These guys, unlike the monsters up until now, they are intelligent!

If you are really intelligent, then notice that I'm not worthy prey!

There's no profit even if you defeat such a small spider!

But, the monkeys approach with the spirit to defeat me by all means.

I want you to stop it.

Give me a break from such passionate thing.

Let's point this passion to another thing.

For example, like 000(Self-imposed restraint).

I scatter my threads while thinking something stupid.

Because the monkeys have dispersed to the left and right, it's necessary to scatter it thoroughly all over the place.

I use the "Thread Manipulation" in moderation as much as possible.

In this situation, it's quite dangerous if my MP runs out.

The reason why I didn't shut myself in the simple home is because it's 100 meters above ground here.

Although my thread is certainly strong, it's not invincible.

It's vulnerable against fire and it was easily blown off by the Earth Dragon.

Although it boasts of its high defensive ability, if a power more than it is exerted, it will be broken through.

I don't think that the monkey can do that.

If I'm on the ground, I will certainly choose to withstand a siege.

But, here is not the ground.

If the monkey attacks the simple home and at the same time, the body sticks to it.

Naturally, it will have to take the load of the monkey's weight.

And if it happens simultaneously, the simple home can never endure the load.

The simple home doesn't have a foundation.

I only stick it with adhesive power between the ceiling and the wall.

It can support if it's only me and the rock.

But, I don't know to what extent of weight it can support.

Although I thought about expanding it to increase its stability, I chose the way to prevent the monkeys from approaching.

I thought that it will only increase the amount that it can support even if I expand it.

Still, it might be good when thinking about the number of monkeys.

While it's the beginning.

Why? It's because the number of monkeys doesn't decrease at all!

Although I thought whether or not I failed to kill the monkeys with poison, the monkeys' corpse seem to be piling up right under the wall.

It didn't seem to be revived.

It's simple, the number of monkeys have increased more than the beginning.

The so-called reinforcement.

Haha, wondering where did those guys come from and the number increases rapidly.

It should be around 50 of them at first, but now, it's simply double of the number.

Moreover, it increases much more.

A marathon without an end is scary, right?

What should I do?

Seriously, what should I do?

The red stamina became unreliable let alone the MP.

I have been releasing threads all this time since a while ago.

It's over when the stamina runs out.

It becomes impossible to release threads.

I must evade that by any means.

I prepare the Kumorning Star.

The aim is the nearest monkey from here.

Throw.

Hit.

Yosh, I pull it up taking advantage of the adhesive power forcibly.

I restrict the monkey that struggle with a thread quickly.

I drive in the "Poison Fang".

In the middle of that, a stone hit me.

Ouch!

But, my HP only decrease by 5.

As expected, it doesn't have a great power because there's a distance from the ground to here.

Although it's painful, I ignore it forcibly by power of "Pain Alleviation" and "Pain Nullity".

I kill the monkey with the power of "Poison Fang".

I eat it as it is!

As for this work, the match is the quickness.

I have to end it and return to the front early.

The monkeys are still putting up a hard fight against the adhesion thread.

Most of them have stick to the threads and becomes impossible to recover from it, but the path build with the monkeys' body is being completed accordingly.

They are approaching to me steadily.

My stamina manage to recover and I should consider that this is the last.

Therefore, I must be quick to finish eating completely and make them my foods!

Buha!

I finished eating it!

Although the feeling of killing the monkeys somehow rose, now after such a long time!

It's me who eat!

I won't be eaten by the likes of you!

Chapter 57: The defensive battle of 100 meters above ground (3)

I scatter the thread recklessly.

{Skill proficiency reached. Skill [Concentration LV2] has become [Concentration LV3]}

The skill level of "Concentration" rose maybe because I concentrated considerably.

It doesn't matter now.

As expected, the composure has disappeared.

The monkeys lie on top of one another before my eyes and get covered with threads.

Still, the number of monkeys doesn't decrease.

Instead it's increasing steadily.

Although the number of monkeys that can't act increases, the number of reinforcement is more.

As if all the monkeys are gathering in this area.

My MP only left 2.

When the MP becomes 0 completely, I don't know what adverse effects exist, so I can't use my MP anymore.

It becomes impossible to use "Thread Manipulation".

But, at present, the effects are little.

Because the first wave of the monkeys have already approached within a stone's throw.

The enemy has approached to the distance that I don't need to use my "Thread Manipulation".

I release a thread.

Again, one of the monkeys got entangled by the thread.

Moreover, that guy took an unbelievable action.

It jumped off.

A dull sound is heard and the monkey struck the ground.

When it's this height, as expected, a monster will not survive.

The monkeys weigh on the options either to die itself or to become an obstruction to its comrades, but the monkey choose to die.

Impossible.

The abnormality makes me shivers.

I have a light expectation that if I continue to intercept them, the monkeys might give up sooner or later, but it was smashed splendidly.

The monkeys won't stop until I'm killed.

There's only 2 choice to end this, either I finish killing all the monkeys or the monkeys kill me.

A stone is thrown to me.

But, I won't avoid it anymore.

There's no time to avoid it.

A stone hits my body.

My HP decreases.

Still, I ignore it by the power of "Pain Alleviation" and "Pain Nullity".

I will leave the decreased HP to automatic recovery.

At the moment when the stone hit, I continue to scatter the threads.

If I don't do so, I can't overcome this difficult situation.

I made light of the monkeys somewhere.

It's not a big deal if I compare it with the Earth Dragon.

Certainly, most monsters are not a big deal if they are compared with 'that'.

But, it's not a good reason to make light of them.

Am I an idiot?

Did I forget my own weakness?

Compared with the weak me, it can be said that the surroundings is full of powerful enemies.

Why did I think that I'm taking on a small fry?

Moreover, the opponent launches a suicide attack unhesitatingly even against the lower rank me.

When a higher rank monster attacks at the risk of its life, there's no way I can overcome it foolishly.

When it comes to this, I have to steel myself and challenge it.

A stone hits my body again.

For an instant.

Really for an instant, I flinched from the impact.

In the chance, one of the monkeys finally gripped my leg.

It stretch out its right arm while more than half of its body being caught.

An unpleasant creaking sound can be heard from my leg.

I thrust my "Poison Fang" into the hand that's gripping my leg while enduring the pain.

It was approximately simultaneous that my leg was partly torn off and the monkey ran out of energy.

It's painful.

This is extremely painful.

It's painful even though I have "Pain Alleviation".

Can the "Automatic HP Recovery" recover my lost part?

Or, I recover by level up.

But, now's not the time to worry about my lost leg.

Time was gained considerably by that just now.

Another monkey climbs at once.

I release a thread.

I became impatient.

My remaining stamina decreased again.

The monkey that caught the thread, jumps out into the empty sky as it is.

I release the next thread without watching its fate.

{Experience points has reached a certain degree. Individual, Small Taratect LV4 has become LV5}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Concentration LV3] has become [Concentration LV4]}

{Skill proficiency reached. Skill [Accuracy LV3] has become [Accuracy LV4]}

{Skill proficiency reached. Skill [Sturdy LV2] has become [Sturdy LV3]}

{Skill points gained}

At the moment when I heard the voice, I evacuate quickly in the simple home.

Although it's a good timing, it's also bad.

The shedding of skin.

I take off the old skin impatiently.

The torn leg has recovered without problem too.

I throw off the old skin and return to the front immediately.

When it's this situation, even the little time spend on the shedding of skin is fatal.

As expected, a monkey cling to the simple home.

Finally, the monkeys' threat have approached the final defense line.

Both MP and SP that ran out before recovered by level up.

But, I might already pass the stage to be able to do something with that.

No.

There's still a way.

I stretch my legs out from the edge of the simple home.

Even though my leg is gripped by the monkey, I don't care!

I touch the scattered threads that have become a huge lump of threads now.

I activate "Thread Manipulation" with all my power.

My power gradually penetrates in the thread.

The skill level rose and the number of threads that I can manipulate increased considerably too.

As expected, it's impossible to manipulate this lump, but still, it's good.

The recovered MP decreases at an awful force equivalent to the amount.

And, the gripped leg makes an unpleasant sound again.

At the same time, my whole body is pulled towards the outside of the simple home.

The monkey's arm stretch from the outside.

I somehow avoided it from gripping my head.

But, my body was caught.

The monkey puts its power to crush my body without mercy.

HP decreases rapidly, and an intense pain runs.

{Skill proficiency reached. Acquired skill [Life LV1]}

{Skill proficiency reached. Acquired skill [Magic Amount LV1]}

The threads preparation completed at the same time as the voice of heaven.

I exert my remaining strength and manipulate the threads.

The threads come off and falls from the wall according to my instructions.

Of course, together with the monkeys that are stuck there.

Together with a roaring sound, the lump of the threads and the troop of monkeys that can be called as the another wall becomes the aspect, and it falls toward the troop of monkeys that remained on the ground.

{Experience points has reached a certain degree. Individual, Small Taratect LV5 has become LV6}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Thread Manipulation LV6] has become [Thread Manipulation LV7]}

{Skill proficiency reached. Skill [Overeating LV3] has become [Overeating LV4]}

{Skill points gained}

{Experience points has reached a certain degree. Individual, Small Taratect LV6 has become LV7}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Pain Alleviation LV5] has become [Pain Alleviation LV6]}

{Skill proficiency reached. Skill [Stealth LV5] has become [Stealth LV6]}

{Skill proficiency reached. Skill [Evasion LV1] has become [Evasion LV2]}

{Skill points gained}

I succeeded in killing a large amount of monkeys in one go.

Chapter 58: The defensive battle of 100 meters above ground (4)

Thanks to the shedding of the level up, my body and leg separated from the monkey's hand.

The monkey's hand gripped the 2 layers of old skin.

Although most of the monkeys were knocked down to the ground due to the big fall of threads, the monkeys that clung to the simple home are still in good health.

However, their bodies have already been caught in the simple home's thread.

I add more threads so that they can't move and I finish them off with "Poison Fang".

After finishing off the last one of them, I feel relieved.

Although it's not over yet, I overcame a wave.

I whipped my heart that becomes less tense.

It's not over yet.

The monkeys are not exterminated yet.

I must not relax my attention until they are exterminated.

I go out of the simple home immediately and see the state below.

A terrible scene was there.

There was the ruin of the monkeys caught in the threads struck the ground without being able to move and the figures of the crushed monkeys.

And, in the appalling scene, the monkeys that survived didn't lose their fighting spirit.

I set up a new thread on the wall immediately.

The monkeys have not given up yet.

They will attack again as soon as the preparations are in order.

I must prepare before that.

The monkeys' reinforcement are still coming.

Really, how many of you are there....

Give me a break!

And, there was a thing that must not be in the reinforcement.

[Bugragratch LV3 Failed to appraise its status]

[Bugragratch LV4 Failed to appraise its status]

[Bugragratch LV6 Failed to appraise its status]

The mouth similar to a huge crocodile.

From the mouth, I can see the countless brutal fangs similar to the saw.

About twice the length of the monkey.

It's also fat.

The deformed huge monkey was there.

That was the first monster I saw in this area.

The monkey's species name is Anogratch.

I should have noticed that the names are similar.

That huge monkey is the monkey's evolved form.

The monster that must not come over as the monkey's reinforcement has came.

The number of those guys who appeared slowly are 3.

When I look at their levels, they are lower, but since they are the higher rank monsters, I can't rely on the level even if it's low.

In the first place, even the monkey is a powerful enemy when I fight it directly, so there's no way that the evolved form is weak.

Judging from its fairly brutal appearance, I should recognized it that it's stronger than the monkey.

As expected, it's not the Earth Dragon class, but still, there are 3 monsters more powerful than the monkey.

The degree of difficulty increased again.

It's an instant that I was dumbfounded and stopped movement.

My consciousness was pulled back to the reality forcibly because the monkeys that survived have started to move.

The monkeys avoided the lump of threads that fell down, took a big detour and they begun climbing the wall from the left and right again.

From the movement, I understood that they are considerably cautious of the threads.

It's really a tough opponent.

I add a thread while paying attention to the huge monkeys.

The huge monkeys have not moved yet.

Is the cooperation with the monkeys not so positive?

Although it's good if it is, I cannot be optimistic.

I must always be careful about their movement.

The monkeys doesn't seem to throw stones anymore.

There's not much effect in it and the lump of threads that fell down obstructive, so it might not be able to reach me.

It seems that they abandon the stone-throwing and devote themselves to climb the wall.

For me, that is grateful.

That worked simply.

HP is reduced, and movement is obstructed.

If there's nothing, it has not been exceeded.

There was a movement from the huge monkey.

It lifted a rock slowly.

What, rock!?

Although it just lifted it easily, that rock, isn't it that the origin of the rock that I stick in this simple home!?

It should have been buried under the ground firmly, but it was pulled easily.

It's the rock that's heavy even if it's thinly sliced, right!?

Eh, what do you want to do with the rock?

Wait a minute, why are you swinging it?

Don't tell me!?

I evacuate from the simple home in a hurry.

The rock becomes a cannonball and pierce the simple home just after that.

After the smoke cleared up, the simple home was crushed splendidly by the rock.

No way!

What power.

If I receive such a thing, I will definitely die.

Fortunately, there's no rock around the huge monkey.

That ridiculous cannonball won't fly here.

But, the final defense line which is the simple home was destroyed easily.

From here on, I must fight without the simple home.

That is bad.

Although it's a problem that I can't rely on the defense of the simple home, it's the worst that there's no footing.

Up until now, I was able to intercept the monkeys because I have a steady footing, so I can devote myself to attack.

Now without the footing, my body might fall suddenly.

Although I won't fall headlong to the ground because the thread is connected to the ceiling, it's unchanged that I have become defenseless.

If I expose such a chance, there's no way the monkeys will remain silent.

I quickly make a decision.

I don't mind that it's hastily made, I need to make a footing.

Meanwhile, I can't set up the threads in the other places, but when the monkeys approach, I won't have the time to make the footing.

If I don't make it now, I will definitely regret in the future.

Yosh!

The footing of the size that I can stand is completed!

I will attack the monkeys here.

The second round of the defensive battle is beginning.

Chapter 59: The defensive battle of 100 meters above ground (5)

The monkeys advance on.

I keep scattering the threads there.

It was like reproducing the first time.

However, there are altered parts too.

The monkeys have already understood the property of my threads.

That it's impossible to escape once caught.

Therefore, the monkey that advanced at the head extend it's body intentionally and invades the thread area.

To stick the threads of a wider range on itself.

To make the following monkeys to be able to proceed easier.

For that reason, several monkeys lay spread-eagle on the wall.

Moreover, in preparation for the big fall of threads, they stick on the wall solidly.

Like that, the path of the monkeys is made and the following monkeys advance.

The following monkeys also throw themselves once receiving my threads.

The desperate strategy that was violated for insanity without concerning themselves.

Despite all that, I'm astonished because they can think of a strategy precisely.

It's really tough.

But, no matter how many countermeasures you used, as long as it consist of sacrifices, the more they advance, the more the number of monkeys will decrease.

Since the huge monkey appeared, the reinforcement stopped coming.
If it proceed as it is now, the monkeys will be exterminated before reaching me.

That is if the huge monkey doesn't move.

I continue to be cautious of the huge monkey.

I must be cautious of that one while fighting the monkeys.

It's a work that wear down my nerves considerably.

Thanks to that, the skill level of "Concentration" rose again.

And, finally, there was a movement from the huge monkey.

The one who moves is the guy with the lowest level.

It turns around and withdraws to the back.

Although it's good that it would just leave, life is not that easy.

When the huge monkey turns around facing here, it started running straight.

Don't tell me!?

When thinking that it's possible, my intuition strikes a warning.

I prepare for the interception immediately.

As expected, what I thought came true.

The huge monkey applied an approach run to jump over the lump of threads.

And, with a dreadful jumping power, it jumped to me at a stretch.

I hurl the Cast Net that I managed to prepared in time at the jumping huge monkey.

It can't avoid it in the air and the huge monkey got caught in the Cast Net disappointingly.

The trajectory of the huge monkey shifted slightly downward by having caught in the Cast Net.

It crashes into the wall right under me.

It gets entangled in the thread with a dull sound and stops in the state stuck to the wall.

The huge monkey revives from that state immediately and begins to act violently to escape from the threads.

Without delay, I added threads on it while creating Spider Poison using "Poison Synthesis" and I dropped it at the big mouth.

The huge monkey writhes in agony because of the double pain of thread and poison.

I use "Poison Synthesis" once more while being impatient that it didn't die in one Spider Poison.

The drops of poisonous water enter the big mouth neatly.

{Experience points has reached a certain degree. Individual, Small Taratect LV7 has become LV8}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Visible Range Expansion LV1] has become [Visible Range Expansion LV2]}

{Skill proficiency reached. Skill [Acid Resistance LV3] has become [Acid Resistance LV4]}

{Skill points gained}

I understood that the huge monkey died because a level rose.

I throw off the old skin hastily.

I can't afford to feel relieved now.

I turned around towards the invading monkeys, and the one of the huge monkey was there.

Taking the advantage when I was busy with the huge monkey that has jumped over a little while ago, it has already crawl up here using the

same route as the monkey.

Fast!?

It should have been on the ground a little while ago, but it has come this far.

The monkeys that became the path of the huge monkey were crushed without mercy.

It has the leg strength and grip strength to that extent, and it ran the whole distance to here in the blink of an eye.

I release a thread at the huge monkey in a hurry.

The huge monkey avoids it quickly even though it's on a vertical wall.

But, there's no path of the monkeys ahead it.

My threads covered all over the wall stickily there.

The huge monkey sticks on the wall.

Although it struggles to tear it off immediately, it seems that my threads can't be removed easily even with the power of the huge monkey.

But, the wall begins to produce a disturbing sound earlier than the thread.

Of course, I will never allow such a thing.

I added threads all over it immediately and I leave it as it is.

It should be able to last for a while.

I return my eyes immediately.

The second one have moved, so that means, the third one must be moving already.

The prediction was proved right.

I found the third one immediately.

The approaching figure was just about to close its mouth towards me now.

!!?

It's no longer the time to be concern of falling anymore.

Or rather, I moved reflexively without thinking.

I jump into the air from the footing.

I was not able to avoid it, and my legs on the right side and a part of my body were crunched.

My HP decreases at a stretch.

Together with a terrible pain, my consciousness blinks.

But, if I lose my consciousness here, then I will never wake up anymore.

I fire a thread hastily in the air.

The thread that sticks to the wall prevents my fall.

But, I struck against the wall in reaction and I almost lose my consciousness for an instant.

I clench my fangs and hold on to my consciousness.

{Skill proficiency reached. Acquired skill [Faint Resistance LV1]}

Wondering whether or not it's because of the new skill, I somehow manage to hold on to my consciousness.

I turn my eyes towards the place where the footing is.

The third huge monkey destroyed the footing and was caught in the ruins of threads.

It's natural.

There's no way that I would make a normal footing.

When the time comes, the footing is made to be able to become a trap.

But, I didn't thought that it would be destroyed by a blow.

I move to the top.

Because half of my legs disappeared, I moved using "Thread Manipulation" to pull me up.

I moved up further than the raging huge monkey.

I make full use of "Thread Manipulation" to restrict the huge monkey and fix it to open its big mouth.

I synthesis Spider Poison using "Poison Synthesis" and let the huge monkey swallow it.

{Experience points has reached a certain degree. Individual, Small Taratect LV8 has become LV9}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Automatic HP Recovery LV2] has become [Automatic HP Recovery LV3]}

{Skill proficiency reached. Skill [Life LV1] has become [Life LV2]}

{Skill proficiency reached. Skill [Agility LV1] has become [Agility LV2]}

{Skill proficiency reached. Skill [Endurance LV1] has become [Endurance LV2]}

{Skill points gained}

Shedding of skin by level up.

Fuu.

I thought I was gonna die.

That one just now was really dangerous.

I might be seriously dead if I didn't level up.

But, it's until here.

Because the second one seems to break out of the restriction soon, more threads were added.

Because the huge monkey crushed their precious path, the monkeys didn't advance as much as I expected.

It looks like I can still recover the time I have used to fight against the huge monkeys.

If they still have any cards to play, then it's a different story, but right now, the monkeys have no way to reverse this situation.

Even so, I can't be careless.

Because of that, I have experienced a lot of painful experiences.

I don't intend to relax till the end.

Chapter 60: The defensive battle of 100 meters above ground (Final)

The last monkey is caught in the thread before my eyes.

The stretched hand can't reach me.

I coil a thread around the hand to completely seal its movement.

I look around the surroundings.

There are monkeys caught in the threads everywhere.

There are no free monkeys.

Just to be sure, I look around at the ground briefly in my vision range, but the monkey's reinforcements didn't come.

Even if I listen carefully, I don't hear the sound like it.

Finally, I managed to incapacitate all the monkeys.

Although I almost feel relaxed when I think that "I won", it's not over yet.

I only incapacitate them and I haven't finished killing them yet.

Below, there are monkeys caught in the threads to the extent that it's troublesome to count them.

Among them, there's also the figure of the especially big huge monkey.

The last huge monkey is still struggling to tear the threads.

Actually, the power of the huge monkey exceeds the limit that the thread can endure.

Although it won't tear immediately, it will get away soon if I leave it.

Therefore, I added threads each time to restrict it again.

I continue restricting the huge monkey while intercepting the monkeys.

It was unexpectedly hard.

I'm glad that I didn't relax after I defeated two huge monkeys.

Because I have to use more power than I thought to restrict the huge monkey, both MP and SP are almost exhausted.

The reason why I didn't kill it earlier was because I didn't have the time to do so.

I didn't have the time to kill the huge monkey in the situation where the monkeys are approaching.

There's also that the huge monkey was on the route that the monkeys are using.

If I were to kill the huge monkey, then it's necessary to approach the monkeys myself.

There's no way I can do such a suicidal act.

The thing that I feared the most was that whether or not the monkeys will help removing the restrictions on the huge monkey.

I was considerably afraid that it might break through my restrictions if they have the power of the huge monkey and the cooperation of the monkeys.

But, the monkeys didn't do it.

The monkeys that give priority to efficiency even if they die, somehow didn't pick the most effective strategy in this situation that is to save the huge monkey.

Although I feel relieved, the monkeys' behavioral principle is mysterious.

Well, when I say that, I don't understand the attack itself.

I don't think they consider me as a food, so I don't understand the why did they attack me.

The one I can think of is that I killed a monkey some time ago, but is there a need to do to that much just because of that? Un.

Umu.

It can't be helped even if I think about it.

I can't understand what a monster thinks.

For now, I will kill the huge monkey.

As expected, I don't have the courage to bite such a dangerous creature directly.

Therefore, I make Spider Poison using "Poison Synthesis" and throw it into its mouth from the top similar to the other two.

After drinking two drops of poison, the huge monkey stopped moving.

Because the biggest worry disappeared, I will kill the remaining monkeys one by one with "Poison Fang".

Although the "Poison Fang" uses a little SP, it didn't bother me so far.

The cost is low and I haven't experience the situation where my SP runs out so far.

But, as expected, there's a lot of monkeys.

Indeed, even the "Poison Fang" will run out against such number.

I ate a monkey halfway to recover my stamina unwillingly.

The incapacitated monkeys intimidate me when I approached them.

Although I feel that there's fear mixed in there, I don't care about it.

You guys should be prepared to be killed because you guys are the one who came and picked a fight with the intention to kill me.

When you become the one to be killed, don't accept it meekly.

Thus, I killed it without minding it.

{Conditions met. Title [Merciless] was acquired}

{By the effects of the title [Merciless], skill [Heresy Magic LV1][Heresy Resistance LV1] was acquired}

{[Heresy Magic LV1] has unified with [Heresy Magic LV2]}

I acquired a title.

Moreover, it's another dangerous one.

This is the second title that has the "Heresy Magic".

I cannot help but to express a regret.

I'm not a heretic!

It's true!

For the time being, let's postpone the confirmation of the new skill.

I have acquired skills when my level rose in the middle of the fight, so I will confirm it all at once when I have the time afterwards.

{Experience points has reached a certain degree. Individual, Small Taratect LV9 has become LV10}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Poison Synthesis LV2] has become [Poison Synthesis LV3]}

{Skill proficiency reached. Skill [Throw LV2] has become [Throw LV3]}

{Skill proficiency reached. Skill [Magic Amount LV1] has become [Magic Amount LV2]}

{Skill points gained}

{Conditions met. Individual, Small Taratect can evolve}

When I was dealing with the monkeys, a level rose.

I see.

I'm already level 10.

Already!?

Certainly, it rose rapidly when I was fighting, but can I evolve already!?

{There are multiple choices of evolution. Please choose from the following.

Taratect

Small Poison Taratect}

Hmm?

It's as expected that the 'Small' was removed from the name, but Small Poison Taratect?

Is it specialized in poison because it has 'Poison' attached to it?

Well, let's postpone this too.

There's no way I can evolve in a situation where I can't feel relieved.

I must kill all the monkeys quickly.

{Conditions met. Title [Monster Slaughterer] was acquired}

{By the effects of the title [Monster Slaughterer], skill [Herculean Strength LV1][Solid LV1] was acquired}

{[Powerful LV3] has unified with [Herculean Strength LV1]}

{[Sturdy LV3] has unified with [Solid LV1]}(堅牢) Hmmm?

Again, a title?

It's also has a dangerous name.

Is it a higher rank of the "Monster Killer"?

Did the "Powerful" and "Sturdy" unified with a different skill?

I must confirm it later.

After that, I just kill the monkeys plainly.

"Poison Fang", "Poison Fang", eat sometimes and reinforces it with threads.

And, all the lives except me were defeated.

Chapter 61: I'm going to evolve! Part 2

Well then, it's good that the monkeys have been exterminated, but what should I do in the future?

For the time being, the surroundings are quiet.

Other monsters didn't come near in spite of the noise here.

It might avoid it because it's noisy.

At any rate, it looks like there's time.

It's hard to say that it's safe if I make a simple home near the ceiling again, but if it's a weak monster, it won't be able to approach.

To be frank, I think that I can evolve if it's now.

Although I don't know how long is the interval when I lose my consciousness after I evolve, judging from my sense before, I don't think it's a long time.

It's just a sense, so I can't expect on it.

Either way, whatever the case is, evolution is haunted by danger.

Then, it doesn't look like it's a good timing to evolve if I exclude the large amount of food that was secured unexpectedly.

When saying whether I should evolve or not, I will absolutely evolve.

Besides, if I assume that I don't evolve, I might stop at level 10.

After I became level 10, I have killed a considerable number of monkeys.

But, the level didn't rise after all.

It's good if the experience points was insufficient, but there's a possibility that I may not grow anymore if I don't evolve.

When thinking about it, I think I should acknowledge the risks and evolve.

The problem is which one should I evolve.

Taratect and Small Poison Taratect.

Un.

I don't know.

Last time, there was a clear difference that is the deteriorating species and the normal species, but I don't know what to choose this time.

I think that Taratect is probably the evolution to become an adult.

But, it's unknown that how much I will change.

I also don't know about the Poison.

Because it's has 'Poison' on the name, it might strengthen the poison-type abilities, but how about the others?

I'm at a loss.

It would be good if "Appraisal" is possible at such time.

"Appraisal", possible?

Huh?

At bottom of the appraisal result of the status, there's something that looks like an alert.

Eh, evolution possible?

What's this?

The word "Evolution Possible" is blinking.

Hmm?

I double appraise it just in case.

[Evolution Possible: Taratect or Small Poison Taratect]

Wh...at!?

Appraisal-san, are you serious!?

You're the best!

Yossha!

With this, I can appraise my evolution!

No, recently, Appraisal-san's function is not ordinary.

I appraise it immediately.

[Taratect: The standard adult form of the spider-type monster called the Taratect. Carnivorous and has poison in its fang]

[Small Poison Taratect: The rare species hatchling of the spider-type monster called the Taratect. It has very powerful poison]

I have decided it.

The poison one.

I mean, it's a rare species, you know?

Rare, it's rare.

I would obviously pick the rare one if you ask me to pick a standard or a rare.

Japanese are weak against words like "rare" or "limited".

Now that it's decided, I need to make a simple home first.

Ah, I don't have much stamina left.

Here, I should eat a nearby monkey and recover my stamina.

Fuu, thank you for the meal.

Well then, let's make a simple home.

The empty rocky area, well, what can I say about it!

An excellent cobweb is there!

This time it's without rock.

In this state where the monkeys stick all over the place, it won't be a camouflage even if I use the rock.

However, I'm tired.

Mentally and physically.

After such a fierce battle, of course I will be tired.

Although faint is different with sleeping, it feels like a short rest.

{Individual Small Taratect evolves into Small Poison Taratect}

Yes.

Therefore, good night.

{Evolution completed}

{Became the Small Poison Taratect species}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Poison Fang LV8] has become [Poison Fang LV9]}

{Skill proficiency reached. Skill [Spider Thread LV8] has become [Spider Thread LV9]}

{Skill proficiency reached. Skill [Thread Manipulation LV7] has become [Thread Manipulation LV8]}

{Skill proficiency reached. Skill [Concentration LV4] has become [Concentration LV5]}

{Skill proficiency reached. Skill [Appraisal LV7] has become [Appraisal LV8]}

{Skill proficiency reached. Skill [Heresy Magic LV2] has become [Heresy Magic LV3]}

{Skill proficiency reached. Skill [Shadow Magic LV1] has become [Shadow Magic LV2]}

{Skill proficiency reached. Skill [Poison Magic LV1] has become [Poison Magic LV2]}

{Skill proficiency reached. Skill [Poison Resistance LV7] has become [Poison Resistance LV8]}

{Skill proficiency reached. Skill [Petrifaction Resistance LV2] has become [Petrifaction Resistance LV3]}

{Skill proficiency reached. Skill [Faint Resistance LV1] has become

[Faint Resistance LV2]}

{Skill proficiency reached. Skill [Heresy Resistance LV1] has become [Heresy Resistance LV2]}

{Acquired skill [Poison Attack LV5] by evolution}

{[Poison Fang LV9] has unified with [Poison Attack LV5]}

{Skill proficiency reached. Skill [Poison Attack LV5] has become [Poison Attack LV9]}

{Skill points gained}

S9: Skill point

I spend my time with Katia leisurely.

Until a while ago, we move our bodies at the sports ground in the castle to raise the skill level.

We just finished it, and we are now taking a break like this.

[Ah, this is tiresome. Although my magic-related status increased considerably, my physical ability was never high]

Katia talks in Japanese today because Sue is not here.

When it's just the two of us, it became normal to talk in Japanese.

[Sure is. But still, our reflexes are better than our previous life and it's good that the more we train, the more we grow]

[Ah, I know what you mean. I have always thought why must the school keep doing the marathon, but here, the more we run, the more our stamina increase]

Although it's the same for the skills, the status improves as much as you train.

Now that we can't level up, we have to train steadily to increase our status.

But, if we train steadily, then we will definitely get stronger.

The training is hard, but if I think that it will become a gain, I will become motivated.

[So, how's yours?]

["Agility", "Endurance", "Powerful", "Sturdy", and "Dash", each of them went up to level 8]

I confirm my status with the appraisal stone in my hand.

This appraisal stone is the level 9 appraisal stone that Katia's house holds.

It's a valuable that might be appointed as a national treasure depending

on the country, but Katia brought it out from the Duke's house casually.

I think that "Is the Duke's house okay with it?", but seems that it's convenient, I will use it gratefully.

[As expected, your skill level increase very fast. Is this the difference of talents?]

Katia mutter in frustration.

Actually, even though we did the same thing, my skill level up speed is different than Katia.

In this world, anyone can get stronger if they put in efforts, but the speed differs.

It's said that it's the difference of talents.

[Even I'm called as a genius since the time I reincarnated into the Duke's house, you know? How come there's a huge difference between us? You cheater]

I avert my eyes from Katia's resentful look.

Even if you say that, what do you expect me to do?

[Which reminds me, did you use your skill points?]

[No, I miss the chance to use it. So it remains untouched]

Skill point is the points consumed to acquire a new skill and it can also be used to increase skill proficiency.

Normally, a person shouldn't possess any skill point since born, but somehow Katia and me had it since born.

[A savings of 100000 points. This bourgeois cheater]

[It became more terrible than before!?!]

No, I really have miss the chance to spend it somehow.

At first, I thought of acquiring magic skills, but I stopped it because Anna told me not to use magic.

Although Anna didn't thought that I have skill points, I somehow can't

acquire skill silently because it make me feel that I betrayed her.

Since then, the intention to use the skill points disappeared somehow.

[Did Katia used it?]

[.....Only 1000 points]

If I'm not mistaken, Katia should have 50000 points.

Because she bring up the subject, I thought that she have used considerably, but she didn't used that much.

[What did you acquire?]

[.....Keep it a secret]

[Ha? No, just say it]

[.....Absolutely don't laugh, okay?]

[I won't laugh, just say it already]

[.....Appraisal]

Although I didn't laugh, I think that I looked strange.

Speaking of "Appraisal", it's a classic example of the skill that must not be acquired.

I'm interested that why she acquired it.

[Why did you acquired it?]

[No, it's a standard in novels when it comes to reincarnation. Isn't it difficult to gather information in a different world? Therefore, in the novels, "Appraisal" is peerless. So, I want follow it....]

[No, the "Appraisal" skill is a must-not-acquire skill that is first on the list. After hearing that, why did you acquire it?]

[I acquired the skill when I was a baby! It's during the time when I was reincarnated without understanding anything, you know? Of course, I would want information. And then, when I remind of "Appraisal", I heard the Divine Words. It can't be helped that I acquired it on impulse!]

I hear it and consented for the time being.

Certainly, when I was a baby and I didn't understand the situation, I was considerably uneasy.

I didn't understand the words and the conversation from the surrounding people, so it made me feel excessively uneasy.

And then, when I heard the Divine Words that talks in Japanese, I understand the feeling of wanting to rely on it.

[And, is "Appraisal" a loss?]

[Ah. A big loss. It's useless when it's low level, my head hurts whenever I use it and on top of that, the skill proficiency won't increase if I don't have the time and it's also hard to increase its level. Even though I have been earning skill proficiency during my leisure time, it's still in level 4. My heart will break]

It seemed tedious just by hearing it.

I appraise the column of the skill point again using the appraisal stone.

Then, the list of skills that I can acquire are displayed with the necessary points.

When I looked for "Appraisal" in that, it's there.

[Ah, I can acquire the "Appraisal" skill with 100 points]

[Eh, seriously?]

Speaking of 100 points, it's the lowest point to be able to acquire a skill.

The skill that can be acquired with 100 points is either the skill that has low effect or the skill with good compatibility with the person.

It's hard to say that the "Appraisal" is a skill with low effect as I understand that Katia used 1000 points.

It's effect is certainly low when it's level is low, but if it becomes high level, it might be a useful skill.

Then, I must have a good compatibility with the "Appraisal".

After I hesitated, I acquired "Appraisal".

The point decreases to 99900.

[I acquired "Appraisal"]

[Eh, seriously?]

Katia says the same thing as before.

[Don't regret that later]

[Well, when the time comes that is. There's still a lot of points left]

For the time being, I will keep the remaining points for emergency.

Chapter 62: Poison spider

Good morning.

I was able to wake up safely.

That means, the evolution is completed.

Umu.

The same as last time, I'm extremely hungry and sluggish.

Here, as expected, I will have the monkeys to become my food.

I glance at the outside from the simple home.

Yosh yosh.

There's nothing.

Safety confirmation, good!

Then, let's eat one after another.

Itadakimasu.

Well, let's confirm my status while eating.

The skill levels kept rising during the battle and there are also new skills, so I think there's a great change because I evolved.

Well now, how's the appraisal result!?

[Small Poison Taratect LV1 No name

Status

HP:56/56(Green)

MP:1/56(Blue)

SP:54/56(Yellow)

:1/56(Red)

Average Offensive Ability:38

Average Defensive Ability:38

Average Magic Ability: 27

Average Resistance Ability: 27

Average Speed Ability: 537

Skill

[Automatic HP Recovery LV3][Poison Attack LV9][Poison Synthesis LV3][Spider Thread LV9][Severing Thread LV4][Thread Manipulation LV8][Throw LV3][Concentration LV5][Accuracy LV4][Evasion LV2][Appraisal LV8][Detect LV4][Stealth LV6][Heresy Magic LV3][Shadow Magic LV2][Poison Magic LV2][Overeating LV4][Night Vision LV10][Visible Range Expansion LV2][Poison Resistance LV8][Paralysis Resistance LV3][Petrifaction Resistance LV3][Acid Resistance LV4][Corrosion Resistance LV3][Faint Resistance LV2][Fear Resistance LV6][Heresy Resistance LV2][Pain Nullity][Pain Alleviation LV6][Life LV2][Magic Amount LV2][Agility LV2][Endurance LV2][Herculean Strength LV1][Solid LV1][Idaten LV2][Taboo LV2][n%I=W]

Skill points: 200]

Oh?

Ooh!

Status rises, yes, it did rise.

Although I thought that it will increase dramatically, the others are lower than the speed as usual.

Only the speed is way too high.

I wonder how many kilometers per hour will be displayed if I run at full speed?

I seem to be able to escape by only running if it's an average opponent.

My skill levels rose considerably.

Hmm?

There are some that changed after evolution.

Hmm, it's unkind that I don't know what changed during the time I

sleep.

I wonder if there's a log or something.

SP decreased as expected, but I didn't expect MP to decrease.

I didn't noticed it last time.

Well, when I evolved last time, I hardly use my MP.

Now, I'm using "Thread Manipulation" and the one that performed excellently this time, "Poison Synthesis".

No, I was really helped by "Poison Synthesis" this time.

Although I thought that it's strange when I acquired it, unexpectedly, it has many ways to use it.

Let's try it variously in the future.

Which reminds me, seems the skill level has increased, the poison that I can synthesize might increase.

[Poison Synthesis Menu]

[Weak Poison, Spider Poison LV9]

[Damage Adjustment, Duration Adjustment]

Hmm?

Although there's no new poison, there's something under it.

Damage adjustment and duration adjustment?

[Damage Adjustment: Change the power of the poison attribute]

[Duration Adjustment: Change the effect duration of the poison]

Fumu.

This, in short, is it able to adjust the poison's power and the duration of the continuous damage when the poison invades the body?

I try to adjust the Weak Poison.

The amount of damage and the duration appeared, and the numerical value of plus-minus(\pm) is displayed.

Now, it's ± 0 .

I try adding the damage.

The numerical value rose to its maximum that is 3.

Un.

I understood it roughly.

With this, I can customize the poison freely.

When I want it to suffer longer, I need to increase the duration, and when I want to damage it, I need to increase the power.

I can make poison of my preference.

However, it looks like there's a customizable limit value that is the skill level.

Although I try to adjust Spider Poison, it's impossible to change the damage to 9.

The customizable field might increase if the skill level increases.

Then, I can use poison properly depending on the situation.

Oh!

The "Poison Synthesis" stock rose again!

Next, let's see the poison-related skills.

The "Poison Fang" disappeared and changed into "Poison Attack".

[Poison Attack: Gives poison attribute to the attack]

Well.

Eh?

Does this mean that I can give poison to all of my attacks?

Eh?

What's with that terrifying skill?

In short, does that mean that I can give poison to my threads?

Eh?

No matter how you look at it, isn't that too strong?

The rule breaker "Spider Thread" won't restrain itself anymore, you know?

Is it okay?

Is it really okay?

....I must test it as soon as my stamina is recovered.

Oh, "Poison Magic" also leveled up.

It's also a poison connection, so let's check it.

[Poison Magic: The magic that manipulates poison. The magic that can be used differs depending on the level. LV1: Poison Touch LV2: Poison Bullet]

[Poison Bullet: Shoots a poison attribute bullet]

Ah, this is a long distance attack.

It's a considerably standard long distance attack.

I want to use it.

But, I can't.

Really, how to use magic?

Un.

"Poison Resistance" also increased.

Is this all for the poison-related?

As expected from the Poison rare species.

The improvement of the poison-related is impressive.

The "Poison Attack" is particularly dangerous.

I must verify it as soon as my stamina is recovered.

If this skill is as I expect, then my strength will increase to a great extent.

Although my status didn't increased much, the skills increased considerably.

Because I depend on my skills, it might be better to increase my skills instead of increasing my status.

Chapter 63: Appraisal-san, no, Appraisal-sama!

{Skill proficiency reached. Skill [Overeating LV4] has become [Overeating LV5]}

Oh.

The "Overeating" skill level rose when I kept eating the monkeys.

Well, I guess so.

When I have eaten this much.

It will increase too.

Haven't the number of monkeys I've eaten already reached 3-digits?

Still, it's strange that my belly doesn't swell.

It's the mysterious phenomenon that happens just after evolution, but really, where did the large amount of things that I have eaten disappear?

And, I can still eat even though I have eaten so much.

For the time being, let's eat all of the monkeys by force.

I confirm the skills other than the poison-related while eating.

This time, a lot of skill levels rose.

I'm particularly happy that the "Spider Thread" and "Thread Manipulation" leveled up.

Because both are my main skills together with the new skill, the "Poison Attack"

Originally, the "Spider Thread" skill level is hard to raise, but after it becomes high level, it really stopped rising.

I'm happy that it leveled up here.

Hmm, "Concentration" rose too.

It should have a lower level before I fight with the monkeys.

That means that the fight with the monkeys was that intense.

Because I concentrated deeply, a good amount of skill proficiency is earned.

Gaining more experiences makes the skill proficiency to increase better.

Because "Accuracy" rose frequently, it might be like that.

Which reminds me, when I hide myself from the Earth Dragon, the skill levels of "Stealth" and "Fear Resistance" rose in an incredible speed.

That time, I was literally desperate.

Next is, oh, two kinds of magic other than the poison rose too.

Let's see.

[Heresy Magic: The magic that violates the soul directly. The magic that can be used differs depending on the level. LV1: Disturb LV2: Phantom Pain LV3: Phantom Madness]

[Shadow Magic: A low rank Dark Magic that manipulates shadow. The magic that can be used differs depending on the level. LV1: Dark Shadow LV2: Large Shadow]

[Phantom Madness: Plants insanity directly into the soul]

[Large Shadow: Changes the size of the shadow]

What should I say?

The "Heresy Magic" is seriously a heretic.

What?

Planting insanity?

Does it mean that it makes people go mad forcibly?

That's nasty.

I want to use it.

And, the "Shadow Magic" one is strange.

It's the same as level 1 Dark Shadow and that means it's pointless if it's

not used together with high level magic.

Either way, although I can't use it, magic seems to be hard to raise.

Because up until now, it doesn't have any use in the combat.

Either way, it's not usable!

I said it twice because it's important!

The resistance-type also increase frequently.

Let's examine the newly acquired "Faint Resistance" and "Heresy Resistance".

It might be a skill that has a different effect with its name like corrosion.

No, just by looking at its name, it's obvious that I would think "what is this?" when I see the "Heresy Resistance".

[Faint Resistance: It becomes harder to faint]

[Heresy Resistance: The defensive ability against the effect that violates the soul directly increases]

As expected, it's as it is.

Un.

Although "Heresy Resistance" is good, is the "Faint Resistance" effective against sleep attacks?

No, I don't know whether there's a sleep attack or not.

If there is, won't it become sleep resistance?

How is the "Faint Resistance" at that part?

Un.

If there's a enemy with sleep attack, let's not rely on the "Faint Resistance".

Fumu.

Next is, "Life" and "Magic Amount", then "Herculean Strength" and

"Solid".

Though I can roughly predict it.

[Life: Increases HP equivalent to the skill level]

[Magic Amount: Increases MP equivalent to the skill level]

[Herculean Strength: A bonus of skill level \times 10 is added to the Average Offensive Ability. And, a growth correction equivalent to the skill level is added when level up]

[Solid: A bonus of skill level \times 10 is added to the Average Defensive Ability. And, a growth correction equivalent to the skill level is added when level up]

Well, it's as expected.

It's the status raising skills.

I'm happy with the "Herculean Strength" and "Solid".

Because "Powerful" and "Sturdy" were unified, I have expected it to some degree that it's the strengthening-type skills, but I didn't thought that it comes with a growth correction like "Idaten".

After all, the "Monster Slaughterer" title is the higher rank title of "Monster Killer".

I also acquired "Powerful" and "Sturdy" from the "Monster Killer".

If I express my selfishness, I want those two to stay without being unified.

When thinking of my poor status, I want even a slight rise.

Especially, the defensive ability.

I was almost dead in the fight with the monkeys.

Un.

But, will it level up early if the skill proficiency was added into the skill after it's unified?

When thinking so, is it better to unify it?

Well, it's already too late.

Well then.

The last one.

Yes, the last one.

I left it till the last.

That's obvious.

At first, it keeps betraying my expectation, and recently, when I think that it's in good form, it's in this state.

Finally, just when I thought that it finally came to meet my expectations, this poor treatment.

Do you understand my disappointment?

Hey, Appraisal-san?

Your level rose, right?

Why there's no progress even though you leveled up?

No, it's alright.

Certainly, it became possible to see the skill points from the status.

It's convenient.

But, judging from your recent progress, are you slacking?

You have been in good form recently, so did you get carried away?

Hey, how is it?

Haa.

Nai wa.

Can I say it after a long time?

It's useless.

Aaah.

Well, I will endure it because it's convenient that the skill point is

displayed.

Let's appraise the skill point while I'm at it.

Up until now, I have used it without understanding it well, so let's just see the summary.

With a click.

Something appeared in a line.

What's this?

For the time being, let's see the contents.

...

...

....

Appraisal-san, no, Appraisal-sama.

I have said it irresponsibly. I'm sorry, I'm sorry!

You are the greatest!

The petty me was not able to understand your greatness!

Please forgive me!

The thing displayed there was the list of skills that can be acquired with the current skill points.

Chapter 64: Appraisal-sama is really an intelligent person

Appraisal-sama is really incredible.

The skills that I can acquire appear in the list displayed with how many points they cost.

The current number of points I have is 200.

Because a skill requires a minimum of 100 points, I can either acquire two 100 point skills or one 200 point skill.

Well, that's fine.

The thing that's important here is that the appraisal displays unacquired skills.

As long as it's displayed, it's possible to double appraise.

In other words, I can check the effect of unacquired skills before acquiring them!

Splendid!

If I use this function, I can find useful skills. It's not necessary to acquire them while worrying whether they're usable or not.

Besides, depending on the situation, I can find skills that seem to be attainable by earning skill proficiency without needing to use my skill points.

The unacquired skills spread out before me.

Thus, let's appraise the skills displayed in the list one after another.

{Skill proficiency reached. Skill [Overeating LV5] has become [Overeating LV6]}

The skill level of "Overeating" rose again as I continued eating while appraising.

But, there's still a lot of monkeys left, and it seems that my belly is still

far from its limit.

My belly is incredible.

Is there a "Different Dimension Belly" title?

Fuu.

It's wonderful.

Even what is displayed now seems to be an illustrated encyclopedia.

Won't it increase even more if I save up 300 points?

It will probably increase.

But, I need to raise my level to that extent.

Although my level rose due to fighting the monkeys in a struggle to the death like an idiot, it doesn't usually increase that much all at once like this time.

But, the displayed skills now will no longer be displayed if I use up my points.

That's troublesome.

But, if there's a good skill, I want to acquire it.

What a dilemma.

What should I do?

Should I acquire a skill? Or should I save up my points?

Ku, I'm troubled.

I have already finished appraising all of the displayed skills.

There were some skills that I'm interested in.

[Magic Perception: Becomes possible to perceive magical power]

[Magic Manipulation: Becomes possible to manipulate magical power]

Aren't these two necessary to use magic?

It really looks like it. Considering the way these two are displayed together, it feels like it's on purpose.

Perhaps, these are skills that show their effects when in a set.

I can acquire both of them at just 200 points.

But, there's a big problem.

Actually, I already had "Magic Perception".

It's in the "Detection" skill.

Yes, "Magic Perception" is also included in the "Detection" skill.

That means, even if I acquire "Magic Perception", it might unify with "Detection".

That's unacceptable.

Or perhaps I should say, if that happens, I might not be able to use magic for the rest of my life.

I can't activate "Detection" and if that happens, I won't be able to activate "Magic Perception" too.

According to my expectations, if these two skills are a set necessary to use magic, then I might have been checkmated.

Eh, what's with this vicious bug?

No no.

It hasn't been decided that it will happen that way.

Surely, I will become able to use magic someday.

Therefore, I will put this matter on hold.

There might be a skill that can make "Detection" usable.

But, it's doubtful that it can really become usable, and I don't want to use my valuable skill points any further on a useless skill.

Here, a skill that can be used immediately with clear effects is good after all.

The "Poison Claw" skill that I considered before is no longer needed because I already have the "Poison Attack" skill.

Although acquiring "SP Consumption Down" would not be a loss, its priority is not high because I have "Overeating".

Or rather, I was able to acquire the "Automatic HP Recovery" naturally, so I might acquire "SP Consumption Down" sooner or later.

Well, although I look troubled, I have already set my eyes on a skill.

Now, I just need to decide whether I should acquire a skill or I should save my points.

The skill was clearly distinct from the others.

In various ways.

[Pride(100) : n% power capable of reaching the Gods. The rate at which you gain experience and skill proficiency rises greatly and each ability growth value rises. In addition, the W system is surpassed and the the right to interfere with the MA area is obtained]

I don't understand it.

The explanation and also why only 100 points is needed to acquire such a skill.

Although I appraised n%, W, MA area, all of the results were [Impossible to appraise].

The thing I managed to understand from the explanation was that this skill has an effect that increases how many experience points you receive and it increases your skill proficiency, it also gives growth corrections.

With that alone, it's already an extraordinary ability.

To be honest, I'm unsure of what I should do.

Such an incomprehensible skill is too dangerous.

I don't know what kind of demerits it has.

But, if I think about it, there are a lot of benefits.

There's no other skill that can increase the rate at which you gain experience and skill proficiency.

I don't know how much of an effect the growth corrections will have, but the difference seems large.

Really, what should I do?

Chapter 65: Pride

Pride, the word known well in the seven deadly sins.

It's considered as the most serious sin among the seven deadly sins, and it's used as the title of the Satan.

If this name appears in the game, it's an enemy of the last boss class and it is also used for the name of the cursed weapon even though it's strong.

From the sound of the word, I can imagine that it's a useless skill.

But, the confirmed effects are very attractive.

There's a temptation that makes me want to jump at it even if I know that it's a trap.

Exactly like the devil's temptation.

{Skill proficiency reached. Skill [Overeating LV6] has become [Overeating LV7]}

I ate up all of the monkeys before I knew it.

I'm incredible.

Did I ate all of them?

As expected, my stamina is fully recovered.

That means, I have a large amount of energy saved if I add up with the "Overeating" stock.

Come to think of it, the "Overeating" skill said that I will gain weight accordingly, but is my body that fat?

Un.

Although I can't say anything because I can't see my body, I don't think I seem to be fat.

Ah, come to think of it, my appearance didn't change at all even though I evolved.

Although it was the same as before, is the Taratect species a species that doesn't change its appearance much?

Or it changes gradually?

Hmm, I feel like there's no change.

When looking at the monkey and the huge monkey, it clearly becomes a different creature.

I don't think that it's the result of gradually changing.

Well then, let's stop escaping from reality here, and think seriously.

This explanation of the "Pride" skill is similar to the mysterious skill that I have that is $[n\%I=W]$.

Because it's this similar, so it doesn't seem to be unrelated.

At present, the effects of this mysterious skill is still unknown.

It's neither a plus nor minus, probably.

When thinking so, there's no demerit?

...It's not good to assume it easily.

But, my heart has decided it.

No, I have decided it from the beginning.

I have such feeling.

I must acquire this skill.

I have such a vague feeling.

I must acquire this skill.

It can't be helped that I felt like that.

{Currently you have 200 skill points.

The skill [Pride] can be acquired by spending 100 skill points.

Do you want to acquire it?}

Yes.

{[Pride] was acquired. Remaining skill points 100}

Yosh.

I did it!

{Skill proficiency reached. Skill [Taboo LV2] has become [Taboo LV4]}

I have done it!

{Conditions met. Title [Ruler of Pride] was acquired}

{By the effects of the title [Ruler of Pride], skill [Abyss Magic LV10]
[Hell] was acquired}

I did it!

O-oh.

Why did it become like this?

No no.

Isn't it impossible!?

What's this?

What's this?

I will say it once more.

What's this?

"Taboo" level rose.

Moreover, it's two.

I have done it!

I acquire an amazing title.

Yay?

No, something like "Abyss Magic", it's definitely a high rank magic,
right?

Moreover, it's level 10.

Isn't it strange?

For the time being, let's confirm the effect of "Abyss Magic" and "Hell".

[Small Poison Taratect LV1 No name Status

HP:56/56(Green)

MP:14/156(Blue)

SP:54/56(Yellow)

:56/56(Red)

Average Offensive Ability:38

Average Defensive Ability:38

Average Magic Ability:127

Average Resistance Ability:127

Average Speed Ability:537

Skill

[Automatic HP Recovery LV3][Poison Attack LV9][Poison Synthesis LV3][Spider Thread LV9][Severing Thread LV4][Thread Manipulation LV8][Throw LV3][Concentration LV5][Accuracy LV4][Evasion LV2][Appraisal LV8][Detection LV4][Stealth LV6][Hell][Heresy Magic LV3][Shadow Magic LV2][Poison Magic LV2][Abyss Magic LV10][Pride][Overeating LV7][Night Vision LV10][Visible Range Expansion LV2][Poison Resistance LV8][Paralysis Resistance LV3][Petrifaction Resistance LV3][Acid Resistance LV4][Corrosion Resistance LV3][Faint Resistance LV2][Fear Resistance LV6][Heresy Resistance LV2][Pain Nullity][Pain Alleviation LV6][Life LV2][Magic Amount LV2][Agility LV2][Endurance LV2][Herculean Strength LV1][Sturdy LV1][Idaten LV2][Taboo LV4]
[n%I=W]

Skill Points:100]

Wait.

Wait a minute.

It's strange.

The status is strange.

When did my MP, Magic, and Resistance increase that much?

All increased by 100.

Why?

...Is this also the effect of "Pride"?

No, well, I don't care about the increased amount though.

Un.

It's a defeat if I care about it.

Well now, appraise, appraise.

[Abyss Magic: The highest rank Dark Magic that manipulates the darkness of the abyss. The magic that can be used differs depending on the level. LV1: Hell Gate LV2: Insincere Hell LV3: Lust Hell LV4: Gourmet Hell LV5: Greed Hell LV6: Wrath Hell LV7: Heresy Hell LV8: Oppression Hell LV9: Deception Hell LV10: Rebellion Hell]

[Hell: Manifest the Hell]

Eh, eeh.

What should I say?

It's extremely dangerous.

What's with this Hell series?

Something like manifesting the Hell, it's clearly dangerous.

[Hell Gate: The gate of the beginning]

[Insincere Hell: Hell of those who are insincere and innocent]

[Lust Hell: Hell of those who are tainted by lewdness]

[Gourmet Hell: Hell of those who enjoyed delicious food]

[Greed Hell: Hell of those who will do anything for their greed]

[Wrath Hell: Hell of those who were affected by wrath]

[Heresy Hell: Hell of those who leaned on heresy]

[Oppression Hell : Hell of those who committed violence]

[Deception Hell : Hell of those who whispered lies]

[Rebellion Hell : Hell of those who raised a rebellion]

(TL note: Translating this is HELL!!!) Moreover, what's with this appraisal results?

No, the effect of the magic doesn't matter.

Who's the guy who made this appraisal result!?

For the time being, I tried whether the "Hell" is usable or not, but nothing happens.

I became feel like disappointed, relieved and strange.

S10: The second prince

Sue and Clevea are facing each other with the practice sword before my eyes.

Making use of her small build, Sue attacks from feet but Clevea repelled it easily.

After that, Sue attacks boldly, but everything was blocked by Clevea's precise defense.

The small build Sue's sword technique gives an impression of leaving all to strength, whereas the muscular Clevea's sword technique reminds me of a flowing clear stream.

Both of their impression of the appearance and impression of the movement are the exact opposite.

Sue is not weak at all, but against the experienced Clevea, it looks unskillful by all means.

It's only natural because Clevea has acquired the higher rank skill of [Sword Talent], [Sword Prodigy] to level 7.

Sue's [Sword Talent] is on level 6.

There's a difference that can't be filled.

But still, the match didn't end quickly is simply because of the status.

Sue activates "Magic Combat Act" and "Fighting Spirit" at the same time.

It's the skills that consume MP and SP to raise status, but when Sue who has a huge amount of MP uses "Magic Combat Act", the increase of the status is incredible.

Because the physical ability status rose considerably recently, Sue wins in the status.

However, Clevea doesn't use "Fighting Spirit" for the handicap, but if she uses it, the situation will incline instantly.

But then, Clevea will still win even if she doesn't use "Fighting Spirit".

Although I say that Sue's status is better, it's only a little difference, and the basic that becomes strength is too different.

Sue has no way to reverse this situation.

It was as I expected that Sue received a counter and was defeated after getting tired.

Her body was strike with the back of the sword and she falls to the ground.

Anna who waited on the side, immediately rush over to Sue, and use "Recovery Magic".

The recovered Sue stood up with a frustrating look while removing the soil on her clothes.

[I lost]

[You can surpass me soon if you can move this much at your age. Hime-sama's talent is wonderful]

[Compliments are unnecessary]

An applause sounded immediately from the side when she approach the frustrated Sue.

[No, I think that's not a compliment but it was a true feeling. It was a good movement]

Everyone who were in this place including me, opened their eyes wide in surprise.

Sue and I, even Clevea and Anna, didn't notice that appearance.

Although I also stood at the side, I didn't feel the presence at all.

[Julius nii-sama!]

[Yaa, were you surprised?]

That man is the second prince who is also my older brother born of the same mother, Julius nii-sama was smiling brightly that his mischief

succeeded.

[When did you return?]

[It was yesterday. I wanted to at least come to see you yesterday, but I didn't have the time for it because I met father and older brother]

Julius nii-sama is way older than me, and he already acted variously outside the country.

So, it's unusual to return to the country like this.

[Sue also became splendid during the time I'm not here. I'm surprised at the growth every time]

Julius nii-sama speaks to Sue kindly.

But, Sue didn't answer back.

It seems that Sue dislike Julius nii-sama for some reasons.

Judging from me, Julius nii-sama is friendlier than the two older brothers.

Above all, I respect Julius nii-sama.

To be honest, I don't like that my respected older brother and my lovely younger sister are on bad terms.

[Sue. What's with that attitude towards Nii-sama?]

[Haha. It's okay. Sue is in a difficult age]

Julius nii-sama who is guessing something.

If my previous life is included, I should be the older one here, but I don't think I can win Julius nii-sama by mental age.

[Well then, how about Shun? Do you want me to train you?]

[Is it okay!? I would like it by all means!]

To have Julius nii-sama train me.

It's the best I could ask for.

[Then, I will borrow it]

[Y-yes]

Julius nii-sama receives the practice sword from Clevea who has shrunk.

It's unusual that Clevea is being this tense.

Well, it can't be helped because it's Julius nii-sama.

[Yosh. Anytime when you're ready. Attack me from anywhere]

[Hai!]

I activate "Magic Combat Act" and "Fighting Spirit" immediately.

I will go serious against Julius nii-sama.

I concentrate all of my power.

I step nimbly and slash diagonally from the bottom.

Nii-sama stops it easily with one hand.

The single blow that I released with all of my power was easily stopped by the sword held with one hand.

But, it's as expected.

There's no way Nii-sama can't stop this level of sword attack.

I pull my sword immediately and unleash the next attack.

It's also stopped.

This is fun.

I can't reach at all even if I use all of my power.

No matter how much I swing my sword, no matter how much power I put, no matter how many technique I use, it doesn't reach Julius nii-sama at all.

I can't even imagine how can I surpass that swordsmanship.

To be able to fight with such a strong person in this way.

It's extremely fun.

But, contrary to the feelings that I want to continue it forever, the end

comes.

My "Magic Combat Act" and "Fighting Spirit" wear off.

I get down on my knees while breathing heavily.

[Un. Shun's sword is very straightforward and it's pleasant. It's just like Shun's growing talent]

[Thank..you..ve...ry..much]

I thank him intermittently.

Even though I'm this exhausted, Julius nii-sama is fine.

As expected.

As expected from the Hero.

The world's strongest human.

Will the day where I can be equal to this person comes?

One of my dreams in this world is to be equal to this person.

Now, I still can't reach him at all, but surely one day, I will become someone who can protect the back of Julius nii-sama.

That is my aim.

Chapter 66: Skill rush

Ah.

The feeling that I have done it is incredible.

Such an outrageous skill, what kind of pitfall lurks in it.

No matter how I think, isn't it weird that the title was acquired right after acquiring the skill?

Besides, it's a clearly dangerous title.

Leveling "Taboo" seems to be dangerous too.

Umumu.

It's scary that there's no demerit that can be known immediately.

Both "Pride" and "Taboo" have yet to show any effects.

Please don't let me get into a situation where a noose is gradually tightened around my neck without my notice until it's too late.

Well, when I think oppositely, it won't happen right away.

There's nothing I can do, so I should panic when that time comes.

That is if I have the time to panic....

For the time being, I will save my remaining skill points.

Although I want to use the newly acquired magic, I think I can't make progress if I don't do something about "Detection".

The "Magic Manipulation" is probably necessary, and if that's the case, then it's necessary to acquire "Magic Manipulation" and a skill that can do something about "Detection".

With only 100 points, I can only pick one of them.

For the time being, let's wait until it becomes 200 points.

Now that I have eat up all of the monkeys, there's no need to stay here anymore.

Let's move quickly.

I start moving along the wall again.

However, it's quiet.

Usually, the monsters' voice can be heard from a distance, but now, I can't hear it much.

There's no figure of a monster either. It's a rare quietness.

Is this because of the monkeys?

Well, when there's such a large crowd moving, it's obvious that the other monsters will run away.

I think it's probably so.

{Skill proficiency reached. Acquired skill [Prediction LV1]}

Hmm?

Skill acquired?

Let's see.

[Prediction: The thinking ability increases when predicting]

Hmm.

Well, I won't be troubled if I have it, but even without it, it's not particularly a good skill.

Because it's not possible to know the answer or the result.

It just makes me able to be quick-witted, and it only has effect in limited situations.

I mean, it was in the list of skills that can be acquired with 100 points.

This has the same points as "Pride"....

It's strange after all.

However, there's really no monster here.

I don't feel any dangers and it doesn't seem that there's a dangerous guy wandering around.

There's nothing here even if I look around the surroundings.

{Skill proficiency reached. Acquired skill [Enhanced Vision LV1]}

Oh?

Again, a skill was acquired?

Let's see.

[Enhanced Vision: The vision is enhanced]

It's as it is!

Well, it's obvious.

But, this is also no needed.

The spider's eye are considerably good.

Although I can't live without glasses because I'm shortsighted in my previous life, I can see way ahead now.

I mean, this skill is also 100 points.

Come to think of it, there was a similar skill that enhanced the other five senses.

If the condition to acquire the "Enhanced Vision" is to strain my eyes, then will the skill proficiency of the other skills accumulate if I'm conscious?

Thus, let's try it immediately.

First of all, ear.

How does the spider's ear work?

It's a mystery even though it's myself.

{Skill proficiency reached. Acquired skill [Enhanced Hearing LV1]}

Oh, the skill that I aimed was acquired.

Then, let's try the others.

{Skill proficiency reached. Acquired skill [Enhanced Smell LV1]}

{Skill proficiency reached. Acquired skill [Enhanced Touch LV1]}

Let's do the taste when I eat next time.

However, it's this easy to acquire skills.

Certainly, because of the spider's senses are excellent, I was not conscious up until now.

As expected, if I don't concentrate my consciousness, my skill proficiency won't increase.

Otherwise, I would have acquired it already.

{Skill proficiency reached. Skill [Prediction LV1] has become [Prediction LV2]}

Already!?

I acquired it just a while ago, right!?

Why a level rose already?

No, well, it's fine.

I welcome those who increase.

{Skill proficiency reached. Acquired skill [Parallel Thought LV1]}

Eh, again!?

Moreover, this is the skill that I thought that might be able do something about "Detection"!

[Parallel Thought: Becomes possible to think about several matters at the same time]

In my opinion, I think that the reason why "Detection" is not usable is that my thought can't catch up with the excess information.

Then I thought of the skills that can assist my thoughts.

One of the skills is "Parallel Thought".

I did it!

But, how did I acquired it?

I didn't particularly think about several matters.

Ah, it's the Appraisal-sama.

I always turn on the Appraisal-sama.

I'm in the condition where the appraisal results of the surroundings always flow into my head.

Although I always ignore it because I was hardly interested, it can be said that I'm thinking about several matters.

There's no other cause and it seems that way.

With this, as expected, it's strange, right?

I acquired too many skill.

No matter how you look at it, isn't it strange to acquire this many skills suddenly?

Well, I know the cause.

"Pride".

The skill proficiency that can be acquired increases greatly.

Un.

That must be it.

I mean, isn't it that the skill proficiency is increasing absurdly?

Although I can't say anything because I don't know the exact numerical value, it seems to increase considerably.

{Skill proficiency reached. Skill [Prediction LV2] has become [Prediction LV3]}

Look at it.

Chapter 67: A formidable enemy appears!

The name is Detection!

Well, now that I have acquired a new skill that might make "Detection" usable, let's try it immediately.

Suu, haa.

Yosh.

"Detection" on.

Guhoa! (グホアッ!)

Impossible impossible!

Off, off!

{Skill proficiency reached. Skill [Parallel Thought LV1] has become [Parallel Thought LV2]}

{Skill proficiency reached. Skill [Detection LV4] has become [Detection LV5]}

Zee, haa. (ゼー、ハー。)

My head hurts.

Well.

The skill level of "Parallel Thought" is 1.

Judging from the skills so far, I shouldn't expect much from a level 1.

I hardly felt any changes.

Although the skill level of "Parallel Thought" rose just now, "Detection" also rose at the same time.

It's pointless if "Detection" rose.

It's no good when the skill level of "Detection" rises because the information volume will increase.

If "Detection" rose whenever "Parallel Thought" rose, it's like a cat-and-

mouse game.

The skill level of "Detection" rose whenever it's activated in an absurd speed. Rather than a cat-and-mouse game, I seemed to be left behind.

And the growth becomes faster by the effects of "Pride".

However, really, what is this guy called "Detection"?

What a terrible monster it is.

That I can't do anything.

I never thought that there was a formidable enemy of the Earth Dragon class so close to me.

I don't feel that I can win.

Anyway, for the time being, I should just wait for the skill level of "Parallel Thought" to rise.

At present, it doesn't seem to be able to divide thoughts, and the way to accumulate its skill proficiency that I can think is to think about something while looking at the appraisal results.

It will increase if I activate "Detection", but that would be putting the cart before the horse.

Muu.

But, I think that the idea itself is not wrong.

"Detection" should be usable if the thinking ability is enhanced.

But still, the "Parallel Thought" skill is the one with the highest possibility among the confirmed skills in the list.

Un.

I confirm the list once again.

My points have decreased, and the number of skills displayed from before decreased.

But still, a good amount is displayed.

Most of the skills are probably skills that can be acquired at 100 points.

Removing the skills that have some high abilities and mad skills Well, I was able to acquire the "Pride" skill at 100 points somehow.

Skills that seem to be able to make "Detection" usable are.

[Calculation Processing: The calculation ability of the thought is enhanced]

[Memory: Improves memory]

I think that's all.

It's unexpectedly few.

And, I think that "Memory" is slightly different.

Then, it will be "Calculation Processing". But, if I acquire this, can "Detection" become usable?

Mumumu.

Even "Parallel Thought" that I thought to be the best is in this state.

"Calculation Processing" seem pointless when it's low level.

Ah, wait.

The "Calculation Processing", in short, it's mathematics, right?

Won't I acquire it if I do mental arithmetic?

Un.

I have free time when I'm walking, so it might be worth trying it.

Then, let's calculate 2^n for a long time.

2, 4, 8, 16, 32, 64...

... 8192, 16384, err, is it 32768?

It's getting harder.

The next?

Hmm?

{Skill proficiency reached. Skill [Calculation Processing LV1]}

Oh!

Yosh yosh.

Goal achieved.

Un.

Let's try this once for the time being.

Although I think that it's probably useless, I will try taking the risk.

Suu, haa.

Yosh.

"Detection" on.

Guberaba! (グベラバツ!)

Impossible impossible!

Off, off!

{Skill proficiency reached. Skill [Calculation Processing LV1] has become [Calculation Processing LV2]}

{Skill proficiency reached. Skill [Parallel Thought LV2] has become [Parallel Thought LV3]}

{Skill proficiency reached. Skill [Detection LV5] has become [Detection LV6]}

{Skill proficiency reached. Skill [Heresy Resistance LV2] has become [Heresy Resistance LV3]}

Zee, haa.

My head hurts.

This is definitely impossible.

Impossible impossible.

My head will split.

I don't want pain.

Ah, nai wa.

I mean, "Pain Alleviation", what's wrong with you?

Although I have experienced a lot of near-death experiences, what's with that pain that I can't endure?

I mean, why did "Heresy Resistance" rose?

Is it that?

Is the attack of Detection-san that bad?

Is it okay to called it an attack now?

After all, the resistance rose.

Let's think seriously.

The reason "Heresy Resistance" rose should be that the effect of "Detection" is not only affects the thoughts, but it also affects the soul directly.

Perhaps, half of the headache comes from the soul?

Uwa, scary!

The soul won't wear out if I continue this, right?

I don't want to be cripple when I realized it.

{Skill proficiency reached. Skill [Prediction LV3] has become [Prediction LV4]}

Ah, yes.

Thank god that the effect of "Prediction" is not guessing the right answer!

Safe.

It's safe because it's still a prediction.

Let's decide it like that.

Un.

But, then, can "Detection" be endured if I have the skill related to the soul?

But, there's no soul-related skills in the list.

The only skill is "Heresy Resistance".

I have no choice but to raise "Heresy Resistance".

... How to raise it?

Ah.

It's no use.

After all, let's decide to raise the skill level of "Parallel Thought" and "Calculation Processing" as originally planned.

The skill level of "Parallel Thought" and "Calculation Processing" rose when "Detection" is activated means that it's somehow working.

"Detection" is sealed again until then.

I'm scared when I use it badly.

Chapter 68: The end of the lower layer

After giving up on making "Detection" usable, I tried the combo of "Spider Thread" and "Poison Attack".

The result was, gufufufufu.

Ah, I look forward to test it in a combat.

Uhehe.

After that, I continued walking all the time.

I didn't encounter any monsters during the time. It was very peaceful.

My stamina doesn't decrease because I ate too much, and it looks like there won't be any problems even if I don't hunt a monster for a while.

That's why, now is the chance to advance further since there are no monsters.

Because I'm free when I'm walking, I raised skills that seems to be able to raised while walking.

As a result, the five sense type skills, "Enhanced Vision", "Enhanced Hearing", "Enhanced Smell" and "Enhanced Touch" rose to level 5.

When doing so, "Concentration" rose secondarily, and it became level 8 now.

Although the "Concentration" skill rises considerably fast before, the level up became faster by the effect of "Pride".

This skill, although there's no actual feeling in its effect, it's a considerably effective skill.

It's also thanks to this that I can still concentrate on fighting even in such extreme state during the monkey battle.

It's a plain skill but the degree of contribution is fairly high.

And, as for the five senses type, as expected, the difference becomes clear when the skills become level 5.

The view that I can see originally became clearer.

I can even see the surface of the rock far ahead if I intend to see it.

It's the same for the sense of hearing and smell.

All the sounds and smells in the labyrinth have been understood.

However, "Enhanced Touch" can be said that it has the advantage and disadvantage.

I became too sensitive.

Ah, I don't mean the erotic one.

Don't expect it.

Those fools who expect it will receive a punishment of being coiled by my threads and I will make you ascend to heaven with my poison fang.

But still, for those who are [It's a reward in our industry], as expected, I will run away.

Ah, the story about "Enhanced Touch".

To be specific, I can't calm down because I can sense the flow of the air.

I got used to it a little after a while, but originally, it should be raised slowly and gradually accustom to it.

Because the level was raised rapidly, the sense of discomfort is horrible.

It seems to take a little time until I'm completely used to it.

Well, when it becomes impossible to endure anymore, it's possible to switch it off, so I think I will do that.

When you say which one, the sense of smell has a lot of chance to switch it off.

I don't think that I want to smell something smelly willingly.

When thinking so, I feel that there's no point acquiring the "Enhanced Taste".

After all, the monsters in this labyrinth taste bad.

I have not met a delicious monster before.

Among them, there's this snail insect that must not be eaten.

Come to think of it, I haven't seen a snail insect since a little while ago.

It's was all over the place before I received the monkeys' attack.

Now, there's not even one anywhere.

Where did it go?

Ah, even so, it's hot.

I want an air-conditioner.

What kind of treatment is this that I, who enters the half Hikki state when I'm in a room where the air-conditioner works during summer, to move in this heat.

The frail me is weak in hot and cold.

... Hot?

Wait a minute, hot?

The labyrinth that the upper layer and the lower layer are always at a comfortable temperature is hot?

I look around the surroundings slowly.

There's no appearance of a monster in the vicinity.

I also don't sense any special dangers.

And yet, my body feels the changes in the environment.

I look ahead along the wall.

Although it's hard to notice, the slope is rising upwards.

Up.

Up!

It's going up!

Uwa, I did it!

Finally, it finally came!

Going upwards means that, right?

It should be that!

It means I'm ascending from the lower layer to the middle layer!

Hyahhoi!

I did it!

This path was the right one!

With this, I can finally escape from the nightmarish lower layer!

I don't have to be scared of the Earth Dragon anymore!

I won't be attacked by a large troop of monkeys anymore!

I don't need to hide myself earnestly and escape stealthily while being nervous about the monsters around!

I began to run instinctively.

As expected from the speed specialization.

I run up the slope at the speed that even I'm surprised.

But, my yellow stamina gauge won't last.

Zee, zee.

Ah.

Even if I have the speed, I won't last long if I don't have instantaneous force.

This was a blind spot.

When the time comes, I can use my red stamina gauge to continue running like what I did when I ran from the centipedes, but I should put this in my head as one of my weakness.

Leaving that aside, I will finish climbing up the slope soon.

If I finish climbing this slope, I can finally see the middle layer that I have only seen it in my dreams.

It was a long way to here.

The beginning was when I was chased by a snake, and I messed up and fell into the lower layer.

From there, it was dangers in rapid succession.

I was nearly killed by the bees, I was nearly killed by the Earth Dragon, I escape from the den of the powerful monsters, I was nearly killed by the taste of the snail insect and I was also nearly killed by the monkeys.

There's nothing but nearly killed.

I have survived well.

Isn't it eventful?

I think that there won't be a punishment even if there's even a little good thing to happen.

But, with this, it's time to say goodbye to such a life where I'm living side-by-side with death!

Goodbye, lower layer!

Hello, middle layer!

Beyond the slope was a scorching earth where magma spreads all over.

Q&A 06

Q, Can the detailed appraisal of the aptitude be seen?

A, I think that if you see properly, there's a (Details) beside the prince's status.

Various details can be seen when a double appraise is used here.

Q, Is it necessary to acquire "Magic Manipulation" in order to use magic?

A, That's right.

In order to use magic, "Magic Perception" must be acquired to acquire the power to perceive magical powers, and "Magic Manipulation" must be acquired to acquire the power to manipulate magical powers.

When one of them is not there, magic is not usable.

Therefore, the day when the MC can use magic is.....

Q, If there's no plan to put it in the main story, then I want to know about the classmates which got reincarnated together.

A, Their story will start appearing little by little after the middle stage.

Please wait till then.

Q, The explanation of the 'Poison' says that it has a very powerful poison, but after evolving, she have only use Weak Poison.

The poison doesn't powers up even by evolution?

A, The skill obtained by evolving to the 'Poison' is only the "Poison Attack LV5".

Because "Poison Synthesis" only leveled up, it won't become strong suddenly.

Q, This is a question. Does the humans also shed their skin when they level up?

Or is it only the characteristics of the arthropods and reptiles?

In the first place, does the other monsters recover completely by level up?

A, Humans shedding skins are scary, so they don't shed(lol).

As for the complete recovery by level up, there's a secret, so I will turn it down here.

Q, It seems to be slightly interesting if there's a special evolution according to the acquired skills.

Even if there is, I'm not trying to say that the MC have to evolve to that....

A, To be honest, there is.

This will be confirmed in details in the future, so enjoy it.

Finally, the prince's story is starting to move.

Up until now, it's all about the explanations of the world, but now, it finally begins to move.

The prince who continues being told to be too blessed, but what will happen from now on? Thus, will be in your care from now on.

Chapter 69: Elro Great Labyrinth Middle Layer

Eh, eeeeeeeehhh....

What's this?

I don't know.

What's this!?

This is no good!?

This is impossible!?

This is a fool!?

What's with the magma!?

Why is there magma flowing in the dungeon!?

Ah, it's fine because it's a dungeon.

No no.

That's impossible!?

Hot!

It's not hot(暑い) anymore and it's hot(熱い)!

Uwa, my HP decrease by 1!?

Does this mean it decreases because of the heat?

Uwa, an area that can deal terrain damage is not funny.

My HP decreased again while I said it.

At least there's a path that magma can be avoided.

Although there is, isn't it impossible to advance here?

Because I can receive damage even when I'm far from the magma, my HP will decrease rapidly if I get near the magma.

Because it's near, what if I touch the magma carelessly.....

Nai wa.

Just after I escape from the lower layer, and this.

No matter how I think, getting through here is impossible.

Hmm?

I found a figure of a monster in a long distance.

"Enhanced Vision" is plainly doing a good job.

I mean, that monster is swimming in the magma calmly.

Although I'm scared to see it, appraisal result please.

[Elro Generush LV7

Status

HP:167/167 (Green)

MP:145/158 (Blue)

SP:155/155 (Yellow)

:156/165 (Red)

Average Offensive Ability: 85

Average Defensive Ability: 83

Average Magic Ability: 81

Average Resistance Ability: 79

Average Speed Ability: 89

Failed to appraise its status]

Eh?

Appraisal-sama?

Is it my imagination?

There's something added in the status?

Oh, ooh!

Appraisal-sama, incredible!

Although it only displayed until things like HP before, now it displayed things like offensive ability!

As expected, I don't think that the success rate is 100%, but with this, I can know my opponent's accurate strength!

This is amazing.

This is incredibly amazing.

It's very advantageous to know my opponent's strength.

Besides, seeing the sequence, the skill will be displayed next, right?

When I can even know the skills, it's obvious that my opponent is already naked!

Victory is mine!

With this, I'll win!

Ah, I wonder why don't you level faster.

It's good that I understood Appraisal-sama's greatness well. That monster is not so strong.

Although it's a monster that has the limbs of a seahorse, it's swimming in the magma calmly.

Impossible.

I mean, it has a more stable status than me even though I say that it's not strong.

Because I don't use magic, the magic status are useless status, and all of my physical ability is low other than my speed.

I have already know that even if I have speed, I can't run for a long time because I don't have enough instantaneous force.

The yellow gauge decreases when I run, and I will be short of breath when it becomes 0.

After all, if I fight directly, I'm the one at disadvantage.

Well then, let's examine it further with double appraise.

[Elro Generush : The low rank monster who belongs to the dragon that inhabits in the Elro Great Labyrinth Middle Layer. It can manipulate flame and it's protected by the flame]

This!

Elro Great Labyrinth Middle Layer!

[Elro Great Labyrinth Middle Layer : The area located between the upper layer and the lower layer of the Elro Great Labyrinth. The entire area becomes a scorching earth terrain where magma flows, and countless monsters that have resistance to flame inhabit here]

... Seriously?

Uwa.

Nai wa.

The entire middle layer is this?

In order to get to the upper layer, I must get through here?

Isn't it impossible?

The terrain which can deal damage just by staying here.

The river and pond of magma that will kill me if I fall.

And the monsters inhabiting there have resistance to flame, in short, the monsters here can use flame, right?

Do you know what is the weakness of my "Spider Thread"?

It's flame!!

Let's wait for a moment.

What remains of me if you take "Spider Thread" out of me?

Poison and speed.

Well, although it's better that I have it, it's a huge loss to lose my greatest weapon.

I mean, I won't be able to use my Poison Thread like this!

Even though I'm looking forward to use it, what's with this!?

Ah, my HP decreases considerably.

Let's evacuate for the moment.

Fuu.

Again, to the bottom of the slope towards the lower layer.

Although it's still hot here, my HP doesn't decrease.

I will recover completely by the effect of the automatic recovery if I take a little rest.

However, come to think of it, I do have automatic recovery.

I wonder will the damage accumulates even if I have it.

Isn't this impossible no matter how I persevere?

If I want to capture this, isn't it necessary to have a recovery medicine or a cold drink?

I don't have such thing.

Will this get better if I acquire "Fire Resistance"?

But, my thread is probably not the only one that's weak to fire but also my body.

Although I noticed it when I saw the skill list, "Fire Resistance" was not there.

In other words, "Fire Resistance" can't be acquired at 200 points, right?

Even though there are other resistances, there's no "Fire Resistance".

I think that because I'm weak to fire, it becomes harder to acquire "Fire Resistance".

{Skill proficiency reached. Skill [Prediction LV4] has become [Prediction LV5]}

Ah, yes.

Your level really rises very fast.

I wonder is this the effect of "Pride".

Well, let's leave that aside.

Really, what should I do?

It's necessary to capture the middle layer to go to the upper layer.

But, I don't think that I can capture the middle layer.

Then, look for other methods?

One of the confirmed ways to go back is to climb the bees' pit.

Going back to the place where the Earth Dragon is again?

No.

Impossible.

I don't want.

Then, find other pits?

Is there such a convenient pit elsewhere?

There's a possibility.

Before, when I was in the upper layer, a bee got caught in my web, so there might be a similar pit in another place, and there's a possibility that the bees made a similar nest there.

But, that's only a possibility.

Either I break through the middle layer.

Or I should explore the lower layer again to look for a pit that I don't know whether it exists or not.

Now, what should I do....

Chapter 70: Training part

I decided to spread my nest between the lower layer and the middle layer for a while.

There's no need to be in a hurry.

After coming this far, as expected, the Earth Dragon will not come over here, and monsters won't interfere me if I make a nest near the ceiling.

Making use of the time with the monkeys, I won't make a simple nest but a firmly made nest.

My aim is that the nest is alright even if the huge monkey throws a rock.

Fortunately, thanks to the monkeys that I ate, my red stamina has enough stock.

Well, I will make this nest into a base, and I think that I will make preparations to capture the middle layer little by little.

Specifically, I aim to acquire "Fire Resistance" and raise the skill level of "Automatic HP Recovery".

Therefore, I think that I need to go into the middle layer several times on a day and return after my HP decreases, and repeat the process.

Receiving damage in there means that the skill proficiency for the resistance of fire or heat should be accumulating.

Although I don't know how long it will take, I think I will acquire "Fire Resistance" or "Heat Resistance" someday.

If my HP decreases, then "Automatic HP Recovery" will activate, so it's killing two birds with one stone because skill proficiency is accumulated.

It should be possible to walk if my defensive ability and my recovery ability is higher than the damage.

I will raise the level of other skills when I have the free time.

If possible, I want to raise "Parallel Thought" and "Calculation

Processing", but I will have to leave "Parallel Thought" because I don't understand the way to raise it well.

As for the "Calculation Processing", I will just do mental arithmetic.

In addition, let's raise "Poison Synthesis" and "Thread Manipulation" to make good use of my recovered MP.

Especially, the "Poison Synthesis" skill that I have come to see various new ways to use it, so I want to concentrate and raise its level.

And, the "Thread Manipulation" might be useless in the middle layer.....

Even though it's one of my main skills....

After that, I will raise the status raising skills.

I want to give priority in "Idaten", "Herculean Strength" and "Solid" because the growth corrections increase whenever the level increases.

"Idaten" seems to rise if I run, and "Herculean Strength" seems to rise if I do push-up, but how to rise "Solid"?

It's defense after all, so do I have to receive an attack?

Un.

Should I try whipping myself while I'm raising "Thread Manipulation"?

Although I don't like pain, I try it once.

And, I must secure food if I want to stay here for a long term.

Although my stamina won't decrease now because of "Overeating", I will have to eat something someday.

Therefore, I must patrol the surroundings a little and make preliminary arrangements for hunting.

It might be good to make a installation-type cobweb for capture.

A trap made with threads that's hard to see for capture.

Un, it's a good idea, so let's do that.

Even if there's a powerful monster that can tear my threads, it's not harmful because I'm not there.

Now that it's decided, let's begin the action immediately.

First of all, make the home.

I climb up the wall.

Because I had a desperate struggle with the monkeys, I have gained the resistance to heights.

Although I was scared to the extent that "Fear Resistance" rose before, I don't feel anything now.

{Skill proficiency reached. Acquired skill [3D-Maneuver LV1]}

Hmm?

A new skill was acquired.

Let's see.

[3D-Maneuver: Possible to do three-dimensional movement such as the wall run, ceiling landing, etc]

I see.

I don't need it.

Originally, I can do this.

Well, if the level rises, my movement might become better, so it might be unnecessary to say I don't need it.

It's not an important skill, so I think I should leave it.

Un.

The start of the home making after acquiring a doubtful skill.

Fuu.

Yosh, it's done.

The completed home is placed between the ceiling and the wall, and it extends sideways all the way.

Actually, I wanted to make it diagonally to the ceiling and the wall to make the balance well, but because of the lithology on the ceiling here

changes into a surface where threads become hard to stick to it, it became like this because I can't extend it on the ceiling.

The thickness on the surface is slightly insufficient because it's extended sideways.

It doesn't seem to be able to withstand the rock thrown by the huge monkey.

But, the foundation is steady, and fall can be prevented.

It will be alright even if 100 monkeys get on this!

As long as the huge monkey doesn't have any powerful long distance attack, I think that it's difficult to break through this home.

But still, I can't be completely relieved because it won't work against monsters like the Earth Dragon.

I will live here for a while, so I have this home act as my fourth home.

Well then, the base is done, and my HP has recovered.

I will go into the middle layer again, and reduce my HP.

... It's an unpleasant work.

Thus, here I come, middle layer!

It's hot!

The temperature right now is impossible to measure!

I don't have a thermometer!

Today, the ground is also devastated by the lava!

It's already exceeded the level where the weather girl refrains to go out!

This concludes my report from the middle layer!

Withdraw!

Fuu.

It's hot.

None of the skills rose yet.

Well, let's do it at leisure.

Y1: Hero and the king

[Here. It's the local sake of the Budie province]

[Oh. I never drink that before. I look forward on what it taste like]

Although it's clean, the room has a lot of documents mixed up in it.

Thereupon, I passed the sake that I brought as a souvenir to father.

Father is a big drinker.

Usually when working alone, he drinks sake while working secretly, and it's becoming an open secret.

That's why I bring back unusual sake whenever I return.

From the standpoint of the king who can't go outside freely, this is a souvenir enough to make my father happy.

And, it's a custom to have a drinking bout together with the sake.

[Father, is your work going to be alright?]

[There's no problem. I can just reduce my sleeping time if there's a problem. The time together with my son who returns once in a while is more important than work]

I smiled wryly to father's answer.

The king's work is not as light as it can be said.

[Besides, Cyris have become accustomed to his position. Even if something happens to me by any chance, the country will be peace]

[Father, I admit that Brother is excellent, but this country still needs you. Please don't say such ominous thing]

I sigh quietly to Father who apologizes lightly.

Father took out two glasses from the shelf, and pour the sake into each glasses.

[Fumu. An unique smell]

[Yes. I bought it because I also like the smell. You will surely be pleased

by it]

A mellow smell fills the room.

When our glasses touch, we drink the sake.

[Umu. The feeling of the sake going down my throat is soft. If it's like this, I can drink as much as I like]

[It's also popular among the woman in the local. I heard that the flavor becomes better if you drink it with fruits. Thus, please have this]

I present the prepared fruits.

Father puts it into his mouth, and drink the sake.

[Delicious. This is not bad once in a while because I usually drink strong sake]

[Right?]

I feel relieved because father is satisfied this time.

This time, I wonder whether this sake is suitable or not because Father likes to drink strong sake.

Apparently, I worried for nothing.

We continue to drink the sake for a while.

My mouth loosened unintentionally when I recalled the daytime.

[What's wrong?]

[No, I went to see Shun and Sue during daytime. I just recalled that time]

The younger brother and the younger sister who displayed a shocking talent even though I'm the Hero.

Although I trained with Shun, it's fairly difficult to pretend to be compose.

I shouldn't have thought that I should show off by fighting with one hand.

Let's use both hands on the next time I train him.

[Fumu. In Julius's point of view, how are those two?]

[They are both frightening talents. Especially, Shun. If he's born a little more early, the one who holds the Hero title might not be me but Shun]

Without a word of lie.

Actually, Shun and Sue is far higher than me in talents.

I'm this superior is because I have the Hero title that reinforce my status.

If I don't have the Hero title, I still won't be defeated, but I will be surpassed soon.

No, he has talent to that extent.

Perhaps, he can even catch up with me who have the Hero title, and maybe surpass me.

I want to avoid that because my honor as the older brother will collapse.

Especially, Shun who seems to respect me. He might not be able to recover from the shock if he know that he's disillusioned.

This is a grave situation.

I should train over again, so that I won't lose to my younger brother and younger sister.

Let's do so.

[What are you agreeing alone?]

[I can't say it, it's not easy to keep the older brother's dignity]

Come to think of it, Shun also seems to try to keep his dignity to Sue.

That's succeeded.

Sue is actually clinging to Shun, and she's even jealous of me.

Although she will part with her older brother once she reaches the appropriate age, she is very cute that she becomes angry whenever her loved older brother was taken away.

[I did a terrible thing on them]

Bitterness floats on Father's face.

Both of them are born immediately after the death of the previous Hero-sama.

I succeeded the Hero title at the same time.

The previous Hero-sama which no one knows his whereabouts and his activity was a mystery, suddenly dies.

I became the new Hero.

The increase of the Demons' movement suddenly.

Those come in succession, so Father didn't have the time to accompany those two.

Although Father is a person who values family, before that, he is the king.

It's necessary to give priorities to the country.

Father worries about that.

[It can't be helped. At that time, various things come in succession, so there's nothing that can be done]

[However, those two have never hug me once.

I think that's the precise answer]

[It's alright. Those two will surely understand once time passed]

[I hope so]

Father drinks the sake with a sad face.

[To be honest, there are times when I'm irritated by this position as the king. Not only those two. Julius, it's the same for you. I don't want you who's my son to shoulder such important title called Hero. However, as a king, I have no choice but to tell you to go. Although it might be correct as the king, I'm disqualified as a father]

Father spits out his accumulated feelings together with a really heavy

sigh.

[Father. I'm proud of being the Hero. Therefore, please don't say that in such manner. In the first place, if you take away the Hero from me, nothing will remain in me]

[That's not true]

[No. I don't have the knowledge to be related to the politics like Brother, I don't have the belief that pierce myself like Leston and I can't marry into a family like Sister.

Speaking of what I can do, I can only swing my sword as the Hero for the people. Therefore, there's no need to worry about it. Because I'm doing the best I can do for myself]

[Leston is just living his life on his own way]

[Sure is]

Both of us leaked a smile.

Father, you are a very great father from my point of view.

Therefore, I will keep working as the Hero to become Father's help.

Chapter 71: Leveling

I raised my skill level.

No, this must be raise.

It's since my first home that I settled down to raise level, but that time, I only raise "Spider Thread".

Or rather, I didn't know what's a skill.

The number of skills have increased since then, and above all, Appraisal-sama's level skyrocketed.

Well, that's possible to do efficient leveling.

Besides, I see the skill list and select skills that can be acquired, and took actions that seem to increase the skill proficiency.

As a result, a considerable amount of skills were acquired.

Appraisal-sama is really excellent.

Aiming for skills that can be acquired, what a cheat.

Next, for securing food, I have set up some traps.

Although it's a simple trap that's only sticking the adhesion threads on the floor, if a monster passes there, it will get stuck to it.

I left it as it is, and went to see it after a while.

As a result, a monster was caught.

It was a weak monster, so I kill it as it is.

That time, the Poison Thread comes to light finally!

Giving poison to my threads and surpassing "Severing Thread", my greatest weapon.

By only wrapping this around the opponent's body, damage is dealt slowly by the poison.

This is amazing.

Seriously amazing.

Even though it's amazing, I don't know whether it has its turn in the middle layer or not....

What an absurd thing.

And, I level up that time.

Don't say [Huh?] there.

Because I said [What?].

After all, it's just a small fry. Isn't weird that I leveled up?

That was surprising.

This might also be the effect of "Pride".

Leveled just by killing one small fry, what a high effect.

After that, monsters got caught in my trap.

Thanks to that, I won't run out of food and my stamina won't decrease.

There were some monsters that manage to escape from my trap sometimes, but it's fine.

I don't want to fight with a strong monster that can escape from my adhesion threads.

Thanks to that, only safe monsters remained in the trap, and I was able to kill them pleasantly.

The level also rose considerably, so I was all smiles.

After this and that, this is my current status.

[Small Poison Taratect LV5 No name

Status

HP:83/83(Green)

MP:181/181(Blue)

SP:82/82(Yellow)

:82/82(Red)

Average Offensive Ability:92

Average Defensive Ability: 92

Average Magic Ability: 135

Average Resistance Ability: 168

Average Speed Ability: 830

Skill

[Automatic HP Recovery LV5][MP Recovery Speed LV3][MP Consumption Down LV2][SP Recovery Speed LV2][SP Consumption Down LV2][Enhanced Destruction LV1][Enhanced Slashing LV1][Enhanced Poison LV2][Fighting Spirit LV1][Vitality Granting LV2][Deadly Poison Attack LV3][Poison Synthesis LV7][Thread Talent LV3][Spider Thread LV9][Severing Thread LV6][Thread Manipulation LV8][Throw LV6][3D-Maneuver LV3][Concentration LV9][Prediction LV8][Parallel Thought LV4][Calculation Processing LV6][Accuracy LV7][Evasion LV3][Appraisal LV8][Detection LV6][Stealth LV7][Hell][Heresy Magic LV3][Shadow Magic LV2][Poison Magic LV2][Abyss Magic LV10][Pride][Overeating LV7][Night Vision LV10][Visible Range Expansion LV2][Destruction Resistance LV1][Blow Resistance LV2][Slash Resistance LV3][Fire Resistance LV1][Deadly Poison Resistance LV2][Paralysis Resistance LV3][Petrifaction Resistance LV3][Acid Resistance LV4][Corrosion Resistance LV3][Faint Resistance LV2][Fear Resistance LV6][Heresy Resistance LV3][Pain Nullity][Pain Alleviation LV7][Enhanced Vision LV8][Enhanced Hearing LV8][Enhanced Smell LV7][Enhanced Taste LV4][Enhanced Touch LV6][Life LV7][Magic Amount LV8][Agility LV7][Endurance LV7][Herculean Strength LV3][Solid LV3][Protection LV3][Idaten LV3][Taboo LV4][n%I=W]

Skill points: 180]

I surely have become stronger.

Really.

With this status, won't I be able to fight with a monster of the upper layer?

Although it's something that I understood from the status, apparently,

each ability can increase even without level up.

Although I did some running to raise the skill level, thanks to that, the status rise too.

It seems that it's the same as my former world that training makes a person stronger.

This one here is much easier to understand the growth of the status.

As for the status increase by level up, it increased twice of the previous one.

You might not know what I'm saying, but I also don't know what's done on me!

No, it's the effect of "Pride".

The speed increased by 42 when it leveled up once.

That's surprising.

Apparently, the growth corrections of "Pride" doubles the growth corrections of the other skills.

"Pride", what an amazing skill....

Skill level also raised a lot.

And, look at all of the poison-related skills.

Yes, did you saw that "Poison Attack" has become "Deadly Poison Attack" and "Poison Resistance" has become "Deadly Poison Resistance"?

This, when the skills reach level 10, they evolved.

I feel admired that skills have evolution.

The effects are the upgraded version of the previous one.

It seems to become my main weapon in the middle layer, so the skill evolved here contributes a lot.

Eh?

Why did "Poison Resistance" rose?

It's because I whipped myself with Poison Thread.

After all, the skill level won't increase if I don't do it.

If it's for skill level, I will somewhat endure the pain.

Everyone will do it.

Even I did it.

Eh, only I will do it?

There's no such thing.

Probably.

Chapter 72: Leveling result

In the poison connection, "Poison Synthesis" also rose considerably.

"Poison Synthesis" becomes level 7, and the kind that can be created and customizable field increases.

[Poison Synthesis Menu]

[Weak Poison, Medium Poison, Strong Poison, Deadly Spider Poison LV3]

[Damage Adjustment, Duration Adjustment, Contact Damage Adjustment, Synthesis Amount Adjustment]

According to the level of "Poison Attack", the Spider Poison changed into Deadly Spider Poison.

Although Medium Poison and Strong Poison are added, it's only stronger than the Weak Poison.

But still, the effect of Deadly Spider Poison is way higher.

Unfortunately, only the Deadly Spider Poison will be used in combat.

And about the newly added customize function, the Contact Damage Adjustment is just as its name that it can adjust the damage dealt by touching it.

The Damage Adjustment adjust the damage of the poison that's injected into the body, while this one adjust the damage on the outside.

Because the Deadly Spider Poison exceeded the limit that can be adjust in both damage adjustment, there's no need to adjust it.

Although the Synthesis Amount Adjustment is just as its name that it can change the amount that can be synthesized all at once, the MP consumption increases when the synthesis amount increases.

When I was leveling, it can be done instantly and it's convenient. If I don't make a mistake in using it, then I can torment my opponent with a large amount of poison.

Sink in the poison swamp!

Saying something like that while dropping a large amount of poison down.

Skills other than the poison-related also rose considerably.

I succeeded in acquiring the MP and SP related skills.

As for MP, it were recovery speed and consumption down.

The effects are just as the name, increase the natural recovery speed and decrease the amount consumed.

SP is also the same, recovery speed and consumption down.

However, the recovery speed only applies to the yellow stamina gauge, but the consumption down applies to both yellow and red.

When I sprint with all my power, the decrease of my yellow and red stamina gauge becomes slower.

Because the red one doesn't decrease by the effect of "Overeating", a thing was understood from Appraisal-sama's result.

"Enhanced Destruction" is a considerably cheating skill.

The effect is that there's a damage correction when destroying something.

Creature is also included in the 'something'.

In other words, the attack is strengthen wholly.

The resistance corresponding to this is "Destruction Resistance".

Just because both skills are scary, I thought that it's better if I acquire them.

"Enhanced Slashing" and "Enhanced Poison" strengthen the attack of their own attribute.

"Severing Thread" and poison are simply enhanced.

"Fighting Spirit" is an unusual skill that consumes the red SP to increase physical ability status.

This is the so-called boost skill, but the red stamina gauge is

considerably consumed.

The red stamina is my lifeline, so I don't want to use it so much.

And, the consumption is not too good, so it would be better to not use it unless I'm greatly cornered.

"Vitality Granting" is a similar skill to "Fighting Spirit" but the target it can enhance is an object.

If I were to use it, it would be the threads.

However, it doesn't seem that I will use this much because of the same reason as "Fighting Spirit".

The best from thread-related skills that I have acquired is "Thread Talent".

This is a convenient that gives a bonus correction to the whole thread when I use it.

Things like the power of the thread and the maneuverability of the thread rose.

Even though it's simply a positive effect, it does its work properly.

"Throw" and "Accuracy" also rose plainly.

As for the "3D-Maneuver", I never did anything special, but when I keep going down and up from the home and the ground, the level rose strangely.

Neither "Parallel Thought" nor "Calculation Processing" rose that much.

Well, this can't be helped.

Let's wait for it to rise slowly.

But on the other hand, "Concentration" and "Prediction" rose considerably.

"Prediction" is trivial, but "Concentration" is now at level 9 and it's just a little more to reach level 10.

When thinking about the tendency up until now, when reaching level

10, either the skill will evolve or the skill will derive a new skill.

"Concentration" is quite useful, so I look forward for it's evolution or it's derived skill.

There's no change in the magic-related skill.

The resistance too, I encourage myself depending on the circumstances to acquire "Destruction Resistance", "Blow Resistance", and "Slash Resistance".

And, I also finally acquired "Fire Resistance".

After doing all those things until now, it's finally level 1.

The "HP Recovery Speed" doesn't increase easily either, so the prospect might be too good.

All of the five senses were raised.

I also acquired the "Enhanced Taste" just in case.

As expected, it's useless as long as I'm in this labyrinth.

Status-related skills also rose.

As a result of using poison on myself, I acquired "Protection" that raise the resistance status.

And, the resistance status increased considerably when "Poison Resistance" became "Deadly Poison Resistance".

Although I don't know what relation does it has, it might increase when resistance is increased.

The skills that I had a hard time in the status-related skill were "Idaten", "Herculean Strength" and "Solid".

It doesn't rise easily.

I ran a lot and finally "Idaten" rose by one level.

Compared with the other status strengthening skills, I understand that these three are way harder to raise.

Well, considering that their high effects and being high ranked skills,

it's natural.

Now that it's understood that there's skill evolution, perhaps, the other status strengthening skills will evolve if they reach level 10.

In that case, I want to evolve it quick.

The regrettable one is that Appraisal-sama's level still haven't rise.

I think that only a little of skill proficiency is gained recently because my range of action is limited.

Then, it might be good to start capturing the middle layer soon.

For the time being, it's possible to offset the terrain damage.

I have confirmed it when I go near the magma once.

But, it's only offsetting it.

If my HP decreases by other factors, my only way to recover is by level up.

If I think about safety, I should raise more of my skills, but I want to accumulate Appraisal-sama's skill proficiency.

Un.

I'm troubled.

Chapter 73: Death flag suddenly

That's right, let's go to the middle layer.

Make hay while the sun shines.

If it's my current speed, it's likely that I will be able to run away from most enemies, and up until now, I have acted while carrying death wounds.

Nothing can be done if I'm scared of wounds.

I depend too much on recovery.

I know it well.

Usually, it's better to raise the level a little more properly, but I think that I should get away from here quick.

I feeling somewhat uneasy.

Thus, let's leave the fourth home after today.

Goodbye, my fourth home.

I'm indebted to you.

Stay healthy.

In the next moment, my fourth home bursts and scatters.

It was blown off.

I rolled and stop near the center of the slope.

My HP has decreased slightly.

It became like this because I was at the outside, but what if I'm inside the home.

I see the person who caused this disastrous scene.

[Earth Dragon Kaguna LV26

HP:4198/4198 (Green)

MP:3339/3654 (Blue)

SP:2798/2798 (Yellow)

: 2995/3112 (Red)

Failed to appraise its status]

That's a dragon.

Compared with the Earth Dragon Alaba, it gives an impression of short and stout.

That being the case, the power looks strong.

There are no wings.

I run.

I run at full speed towards the top of the slope.

I keep on running even after I cross the top of the slope.

My yellow stamina gauge is exhausted, but still, my legs will not stop.

My legs that exceeded its limit screams.

It's painful.

But, my legs will not stop.

Avoiding the magma, and I run at full speed on the small land.

{Skill proficiency reached. Skill [SP Consumption Down LV2] has become [SP Consumption Down LV3]}

{Skill proficiency reached. Skill [Fear Resistance LV6] has become [Fear Resistance LV7]}

{Skill proficiency reached. Skill [Agility LV7] has become [Agility LV8]}

{Skill proficiency reached. Skill [Endurance LV7] has become [Endurance LV8]}

I wonder how far did I ran, and as expected, my legs stopped after reaching its limit.

Although I have the urge to fall down, I strain my willpower and look back.

The Earth Dragon didn't chase after me.

I was saved.

I sink down to the floor after confirming that there's no monster in the surroundings.

Ah.

Nai wa.

An attack from the Earth Dragon without any advance warnings, seriously nai wa.

I thought I was gonna die.

No, actually, if I ran a little later, then I might have died.

That uneasy feeling was this.

However, what's that?

Is it a rule that the Earth Dragon have to use the breath whenever it sees a cobweb?

What's that? Scary.

Is the lower layer the den of the Earth Dragons?

What's that? Scary.

No no.

As expected, there's shouldn't be a place where those guys are all over the place.

I recalled the status that was manage to be appraised.

All of them were 4-digits.

It's strange, right?

There's no way I can win.

And what's more is that even after it destroyed my home, it still has a lot of MP and SP.

In other words, that attack is not one shot at a time, but it can be fired

in rapid succession.

Impossible impossible.

What's with that monster?

Earth Dragon, scary.

Nevertheless, that Earth Dragon seems to be a different kind from the previously seen Earth Dragon Alaba.

Although its level is lower than the Earth Dragon Alaba, I don't know which one is stronger because I can't appraise Alaba.

But, either way, it doesn't change the fact that I can't win against them.

Are Alaba and Kaguna somehow related to the Earth Dragon?

Something like it's the same kind but different branch of evolution.

Ah, that's possible.

Dragons are the symbol of the high ranked species, so it's not strange that it has many evolution line.

Or, the Earth Dragon exists only one of a kind respectively.

That's also possible.

Although there's not much of it because it's a high ranked species, each individual is very powerful.

It's all right to say that status is very powerful.

If that's the case, the probability to encounter it is low.

No, wait a second.

In that case, it would mean that I was attacked twice by the Earth Dragon that has a low probability to encounter.

Isn't my luck very bad?

I-I-I-It shouldn't be like th-th-that....

Although I have experienced a lot of near-death experiences, I always ended up surviving, so my luck should be good.

Huh?

But, in the first place, will a person with good luck experience near-death experiences several times?

Hmm?

... This is not good.

I should not think any further.

It's really a paper-thin difference.

Thank god that I didn't thought of leveling more.

Bad luck still haven't abandon me.

Let's decide it to be like that.

Someone please say so.

{Skill proficiency reached. Skill [Prediction LV8] has become [Prediction LV9]}

I never asked you!!

What's with that perfect timing!

Waiting to retort!?

Voice of heaven sure have the talents of a comedian!?

Fuu.

I got agitated for a moment just because of a foolish thing.

Un.

Although it's the worst start, let's start capturing the middle layer little by little.

I want to part from the Earth Dragon as soon as possible.

Chapter 74: Middle layer capture starts

Well, let's confirm the current state for the time being.

Now, I'm right in the center of the boiling magma.

The ratio of the land and the magma is roughly the same.

Although I came here naturally, is this the right path?

Well, I don't know whether it's right or not, so I have no choice but to just advance.

The results of the aftermath of the Earth Dragon's attack and running even after exceeding my limits, my HP decreases a little.

As the decrease is not a big deal, but in this scorching area where I will keep on receiving damage, I can't expect from the recovery because the automatic recovery offsets with damage.

In order to recover, I can either recover by level up or raise the skill level of "Automatic HP Recovery" or "Fire Resistance" to break the balance of the recovery and damage.

However, in the worst case, the damage might become bigger because the magma is just nearby.

I would like to avoid hotter places as much as possible, but what will it becomes.

Judging from the upper layer and the lower layer so far, it's better to think that this middle layer is considerably wide.

After all, it's the world's largest labyrinth.

It's to the extent that it connects two continent, so I should be resolute that it might take many days to escape from the middle layer.

Even though it's still long ahead, I'm already depressed at the start.

A bad omen.

Yosh, then, let's go.

Umu.

However, it's hot.

Because I lived in a comfortable temperature since I was reborn into a spider.

When the environment changes suddenly, I'm becoming heavy.

Because I have come here occasionally to raise the skill level of "Fire Resistance", it's not that I can't endure the heat.

But still, when thinking that this state continues until I escape from the middle layer, as expected, I will be tired.

Especially, my legs.

This is a place where magma flows in the vicinity, you know?

It's obvious that the ground is hot.

This is already not like being affected by the summer's heat.

If an egg is cracked here, it will get burned rather than becoming a fried egg.

And, I need to move in this area bare footed.

Hot or perhaps I should say it already goes beyond pain.

I can't continue if I don't have "Pain Alleviation" and "Automatic HP Recovery".

Oh, found a monster.

[Elro Generush LV5

Status

HP:159/159 (Green)

MP:145/148 (Blue)

SP:145/145 (Yellow)

:116/145 (Red)

Failed to appraise its status]

That's the first monster I saw after arriving at the middle layer.

It's the guy that looks like a seahorse.

It's swimming in the magma calmly just like the first day.

Nai wa.

It doesn't seem that I'm noticed, so I want to pass through it like this, but that guy is there in the traveling direction.

What should I do?

Hmm.

Here, let's battle once.

I want to experiment to what degree my threads can be used in the middle layer, and if it's the status of the previously seen monster, I think I can win even if I fight it directly.

It's convenient as the opponent, and at present, there are no monsters around here.

Let's go.

It seems that the other side haven't notice me yet, so let's get a preemptive attack without reservation.

Thus, come on, "Severing Thread"!

The thread is extended and I swing it sideways.

I swing the thread aiming at the seahorse's neck, but the thread burnt out as it is on top of the magma.

Because it will be troublesome if I catch a fire here, I detach the remaining thread from my body.

Ah, uu.

It's no good.

It burnt even though it didn't touch the magma directly.

This, does this mean that my thread is useless in the middle layer?

Uwaa.

Seriously.

My strongest weapon is sealed.

It was a shock even though I expected it.

And, something is flying towards here.

It's a fireball.

It's painful if it hits, I mean, with that size, won't I be burnt?

Sooi! (そおい!)

I avoid it.

Of course I will avoid it.

Ah, a second one is coming.

Sooi!

The seahorse is spitting out fireballs from within the magma.

Un.

At that level of speed, it won't hit me.

Although I can't avoid the frog's saliva attack long ago, now, I'm much more stronger than that time because my speed has increased and I have the "Evasion" skill.

Now, I have the godly evasion ability that can't be outdone by my game character!

Even if I'm paper armored, it's not a big deal if it doesn't hit.

However, this is bad.

Both of us don't have the winning move.

The other side's fireball can't hit me.

But, since I can't use my threads, I have no way to attack it.

Both are deadlock.

Ah, no, that guy's MP is going to be exhausted.

That fireball seems to consume MP.

That means, fireballs won't fly here anymore once its MP is exhausted.

Appraisal-sama is really a cheat.

The opponent's information can be known while fighting.

Yosh, I avoid the last fireball.

With this, that guy no longer has MP.

The next move that guy makes will change the outcome of this battle, but what will it do?

Ah, it crept out from the magma.

It rushes as it is.

Stupid.

If it's me, I will do a strategic withdrawal when my MP is exhausted.

I avoided the rush with composure as it looks slow for me.

I cling on the seahorse's back, and stab my claw using "Poison Attack".

I mean, this guy's body is hot!

My HP has decreased!

My valuable HP!

For the time being, the seahorse that got affected by the Deadly Poison died easily.

Umu.

I manage to win my first match.

However, that.

The greatest enemy in this middle layer might be the terrain.

Chapter 75: It's good to do my part by myself, but there are times you feel frustrated when it's done by someone else, right?

I avoid the flying fireball.

Two.

Well, even if it's two, I can avoid it easily now.

I turn my line of sight towards the other side, and there are two seahorses.

It looks like this area is full of seahorses.

Although each one of them wander around in their own way, when they get together by chance in this way, they will attack at the same time.

Well, it doesn't attack in crowds like the monkeys, so it's good that it's easy.

I avoid the flying fireball again.

Their cooperation is not that good because they usually live individually.

They shoot the fireball individually as they like.

It's not like their fireball can hit me even if they cooperate though.

However, that.

It's troublesome.

Staying inside the magma, that's cheating.

They use long distance attack taking advantage of the fact that I can't do anything.

Can't you fight fairly?

Don't you think that it's unfair?

Don't you have pride?

Eh?

Boomerang?

I don't understand what are you saying.

I don't understand.

I never did anything unfair before, you know?

I never shut myself in the nest and launch one-sided attacks before, you know?

Look, I'm a girl of great rectitude.

Right?

Come on, say that it is.

But, these guys don't shut themselves completely like me.

One of their MP is going to be exhausted soon.

Look, it's here.

I don't know why the seahorse won't retreat.

It faces me by all means.

Although they don't escape to the emperor, are these guys the emperor's pedigree?

Come to think of it, these guys look like the dragon.

Well, it comes out from the magma after its MP is exhausted.

After that, it's my turn.

I quickly kill it with my claw that is clad in poison.

Because the second one came out from the magma conveniently, I kill it in the same way.

{Experience points has reached a certain degree. Individual, Small Poison Taratect LV5 has become LV6}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Enhanced Poison LV2] has become [Enhanced Poison LV3]}

{Skill proficiency reached. Skill [Evasion LV3] has become [Evasion LV4]}

{Skill points gained}

Oh!

Level Up!

My HP decreased plainly, so it's grateful.

My decreased HP recovered after shedding my skin.

Although I can win against the seahorse easily, I will receive damage when I touch its body.

It's not a big deal if it's only one, but when the damage accumulates, the damage will become larger.

In the current situation where I have no way to recover except by level up, I don't want to receive even a little damage.

By the way, when I want to eat, it can be cooled if I just leave it for a while, and I will eat it after it's cooled.

Although I hope that either "Fire Resistance" or "Automatic HP Recovery" to rise in this level up, the world is not that easy.

"Fire Resistance" stays at level 1 and "Automatic HP Recovery" also stays as it is.

It can't be helped that "Fire Resistance" doesn't rise.

It looks like my species is weak to fire in any way, and it can't be overcome in a day.

"Automatic HP Recovery" is a convenient skill, but its level raising is quite slow.

Well, in the game, the automatic recovery skill is usually a skill obtained near endgame.

And, to acquire this skill naturally without using skill points, and hoping it to grow faster from there, as expected, it's quite greedy.

It's a gain by just having it.

Actually, I don't think that I will break through the middle layer if I don't have "Automatic HP Recovery".

After all, it's impossible.

It's like committing suicide if I enter this area that continues to deal damage without automatic recovery.

I don't have a hobby like committing suicide, and in that case, I would probably search for a pit in the lower layer.

In the lower layer where that Earth Dragon lives.

Ah, there's a seahorse again.

I will be found if I advance like this.

I can run away if I want, but that's....

Should I try throwing a stone like the monkey?

I think it's better than doing nothing.

Although I can't hold a stone with the spider's body, I can stick a thread and throw it.

Let's experiment it at once.

First, I need to find a handy stone.

Un, there's a lot of stones of the suitable size everywhere.

I hold it with the thread.

Swing.

Soiyaa! (そいやー !)

Oh, it hits.

Is it thanks to "Throw" and "Accuracy"?

But, its HP didn't decrease much.

Ah, the fireball of counterattack came.

Afterwards, after we throw stones and fireballs at each other, the seahorse's MP got exhausted and it became a land battle in the end.

Un.

Although it's better than doing nothing, it doesn't change much even if I do it.

Well, if it's only one, throwing stones might be acceptable.

The skill level of "Throw" and "Accuracy" will rise, so it's not pointless.

However, it would be better to concentrate avoiding if there are two or more of them.

It won't be a joke if I got hit by the fireball.

S11: Elf girl

I was called by Father.

And in addition to that, it's Katia and me.

Without knowing what's the matter, both of us tilt our head to the side.

[Is this possibly an engagement?]

[Ha? Who's?]

[You and me]

I can't think of a word after hearing Katia's astounding words.

[No, that's impossible]

[Well, it's impossible for us. But, what about the people of the surroundings? We are man and woman of the same age who are in a good family. Furthermore, our relationship is also good. Then, it's not strange even if it's a discussion of getting engaged before it's too late]

When it's said like that, it might be possible.

I'm one of the royal family, and Katia is the daughter of the Duke's house that has a history.

We go well together.

[But, are you okay with it?]

[Like I'm fine with it! I can't even imagine getting married with a man. But, it's likely to happen sooner or later, so don't you think that we should be prepared for this?]

[You, I never thought that you will think about it]

[That's rude. But, you being the fiancée is way better than someone I don't know. You know my circumstances, and when the time comes, we can just show a bad appearance and we can cancel the engagement in mutual agreement]

There's such a move too.

Fiance, although I have never thought of that so far, I'm one of the royal family, so it's not weird even if such discussion comes.

If that's the case, then it might be convenient if Katia becomes my fiancée that both of us are not conscious of it..

However, excluding one point.

[And, what will you do about Sue?]

[Ah]

Right.

My younger sister, Sue doesn't allow anyone to approach me.

Recently, she allows Katia a little, but I don't know what will happen when it becomes an engagement.

[Then, I might get killed by that girl]

[As expected, that's an exaggeration]

[... I think it's possible]

Although Sue is raised like that, she's not to that extent.

Meanwhile, a man and a small girl enter the waiting room.

Katia and I look at the two who entered the room, and our mouth opened wide.

The ear of the two who entered the room were longer than human's ear.

[Nice to meet you. This occasion, I came to this country as the goodwill ambassador of the elf, named Potimas Hyphenath. I'm the one who called both of you. Hereafter, at your own discretion]

That man, Potimas of the elf introduced in an indifferent tone.

It's my first time to meet an elf.

Although I know that there's elf in this world, when seeing the real thing, the real feeling that this is a different world surges.

[Fumu. You have it]

Potimas close his eyes partly together with an uncomfortable feeling.

[Oka, these two have it. The rest is all yours]

[Hai haai. I understand]

[Then, I will take my leave]

[I appreciate your efforts]

Potimas goes out of the room quickly.

Katia and I who were left behind can only be dumbfounded.

Without even the time for us to introduce ourselves, he left just like that.

Without understanding what to do, I look at the small girl.

[Fumu fumuu. Then, I will introduce myself. My name now is Firimes Hyphenath. Please take care of me from now on]

Katia and I look at each other.

Even if such a small girl introduces herself, we don't know what to do afterwards.

[I think that it's a manner to introduce yourself if the teacher introduce herself. How about it?]

[I'm sorry. I'm the fourth prince of this country, Shurein Zagan Anareich]

[I'm the eldest daughter of the Anabald Duke's house, Carnatia Seri Anabald]

We introduce ourselves because we were prompt by the girl.

[Un un. Prince-sama and Duke-sama. That's nice. Moeruu (萌えるうー)]

I stiffen by that word.

From a while ago, this girl unusual speaking way, and that speech and behavior is similar to a person I know.

Katia also seems to be the same as her eyes are opened wide.

[Oka-chan!?!]

[You shouldn't attach 'chan' to a teacher's name, you know? But, you're right]

The girl in front of us was our class teacher in the previous life, Oka-chan aka Okazaki Kanami-sensei.

This teacher who's called by the nickname of Oka-chan was quite a regrettable person.

When she was a student, she imitated the tone of a character from the manga she likes, and it became her normal tone.

She enters a university and majors in history just because of the sengoku manga.

She became a teacher after drafting the Reverse Genji plan (逆光源氏計画).

She was a quite regrettable teacher.

However, that regrettable part is greatly received by the students, and she was popular.

[So, why is Sensei here?]

[That's because I know that both of you are here. It became quite a news, you know? Few outrageous geniuses were born in Anareich]

We who met our teacher after a long time, speak in Japanese.

We already told her our previous life's name.

The moment she heard Katia's name, her eyes opened wide, but in the next moment, she spatter [Moeru].

[You came to meet us specially?]

[That's not the only purpose. Even though I may appear this way, Sensei is a teacher. After all, I think that I must confirm my student's safety. Well, the point where we reborn, there's no safety on it]

Although Sensei says it jokingly, I think that the will is splendid.

I never took consideration on anything other than trying to live in this world.

I never think of searching for my other classmates.

[This world is dangerous unlike Japan. It's better if I do it quickly so that I can protect you all]

I also have never thought about that.

There are monsters in this world, if I think about it, it's natural, and yet because I'm safe, I think that my classmates are also safe.

[Then, will Sensei protect us?]

[No no. I can't take you along because both of your position doesn't allows me. Normally, the person must wish for it by himself to be protected in the Village of Elf]

[That means, some of them are found?]

[Hai. 12 people in the Village of Elf, and the other students that we were able to contact, adding you two, it will be 5 people. The whereabouts of another 2 people were confirmed, so I'm going to meet them later]

There were 25 students in our class.

That means, there are only 6 people that their whereabouts are not confirmed.

But, on the contrary, there might be no whereabouts of the another 6 people.

Finding only 6 students in this huge world must be considerably difficult.

[Sensei, you go so far to do that just for us]

[It's my responsibility as the teacher. Besides, most of students are found as a Human race in the Human race territory. It's not that difficult as said]

But still, it's obvious that Sensei have put much efforts in it.

I bow once again to Sensei.

[Well, although it's a another story, Sensei is going to enroll the school in this country soon. At that time, let's have a detailed talk again]

Katia and I also will go to the school soon.

My new life has approached close by.

Chapter 76: Let's become even hotter!

The middle layer capture is going well.

Although I met with several kinds of monsters other than the seahorse, all of them are not a big deal.

If only that there's no disadvantage in the terrain, I don't think I can lose.

However, the disadvantage in the terrain is a problem.

First of all, magma.

This is hard.

When the other party is in the magma, I can't do anything but throwing stones from here.

It won't deal a great damage even if I throw a stone.

After all, if the other party doesn't go up ashore, I can't do anything from here.

It's good if it comes up when its MP is exhausted like the seahorse, but it's troublesome that there are some monsters that stay inside the magma and some monsters that run away.

There's also a guy who starts on the land and once it gets cornered, it runs into the magma.

It's also hard that thread can't be used.

Although it can be used to throw stones, it will catch a fire on the land if I keep releasing it.

I'm troubled about the threads that I release unconsciously.

When I move, I will release threads unconsciously, but if I release it here, it will burn.

Having burnt, it moves like a fuse, and my buttocks will become hot.

At first, I panicked when my buttocks caught a fire.

My HP decreased considerably because of that.

My HP decreased further because I used "Poison Synthesis" to extinguish the fire.

After all, that's the only thing I have that can extinguish the fire.

Because it can't be helped, I cut the threads frequently.

If I don't do that, my buttocks will catch a fire again.

It's not a metaphor.

The bed is also a problem.

If I make a nest in such state, the nest will be burnt.

I have to give up on it because it can't be helped, so I decided to sleep in the shadow of the rock.

Well, there's no way I can sleep.

I have to sleep in this continuous damage terrain while being afraid of the monster's presence.

No matter how bold my nerve is, there's still a limit.

But still, I must sleep.

Although it can't be helped that I didn't sleep much, I make sure to sleep when I found a suitable rock.

Well, although the surroundings is more worse than the lower layer, the sole reason I survived is that the monsters are weak.

There's no great difference in strength if I were to compare the monsters here with the monsters in the upper layer.

There might be strong monsters in the area like the snake, but up until now, I have only encounter weak monsters.

The difference with the monsters in the upper layer is whether they use the terrain or not.

Because of this, the monsters that are not very strong become troublesome existence.

Really, it's good that I do my part by myself, but when it's done by the opponent, it's a troublesome thing.

Well, the number is large, but it's possible to do it.

As the result of training for leveling, I have become stronger.

If it's an opponent of this level, it's possible to win even if I think about the disadvantage in the terrain.

However, as long as the recovery means are few, it will be a pinch even if I receive only one attack, so I must be on guard.

Besides, the monsters here have another troublesome property.

Three monsters appear in front of me.

[Elro Piek LV8

Status

HP:164/164 (Green)

MP:166/168 (Blue)

SP:175/175 (Yellow)

:176/181 (Red)

Average Offensive Ability: 137

Average Defensive Ability: 123

Average Magic Ability: 121

Average Resistance Ability: 117

Average Speed Ability: 143

Failed to appraise its status]

[Elro Piek LV8

Status

HP:163/163 (Green)

MP:169/170 (Blue)

SP:174/174 (Yellow)

:170/183 (Red)

Failed to appraise its status]

[Elro Piek LV8

Status

HP:166/166 (Green)

MP:169/169 (Blue)

SP:177/177 (Yellow)

:178/182 (Red)

Failed to appraise its status]

This guy is a monster that have the appearance of a red dog.

Although it has a relatively cute appearance, this guy's ability is relatively nasty.

Especially, the compatibility with me is bad.

First of all, its nose is good.

It's a dog after all.

My "Stealth" is easily seen through and it attacks me.

Because of that, I can't do the usual surprise attack.

Well, it never succeeded much after I enter the middle layer, so this is irrelevant, And, next is this.

The red dog's body is covered with fire.

Right, this red dog, fire is clad in its body.

It's hard to interfere it from here when it's in fire.

I will receive damage just by touching it directly.

This is the troublesome characteristic of the monsters in this middle layer.

The body is hot overall.

There's a guy that can set fire on its body like the red dog, and even those that don't do it, is also considerably hot.

The seahorse is also the same.

And, when I touch them directly, I will receive damage.

I endured it when it's the seahorse, but as expected, the amount of damage won't be a joke if I do it against opponents that can ignite themselves like the red dog.

So, I took certain countermeasures.

I avoid the red dog's attack.

Although these guys' speed are so-so, still, it's slower than me.

It's easy to avoid.

After avoiding the second one, I avoid the third one by jumping.

And then, when the overhead of a red dog is going to pass under me, I activate "Poison Synthesis".

The red dog bathed directly in a powerful venom falls by momentum.

Although my poison is strong, the monsters here probably don't have "Poison Resistance".

That's why, it's can be defeated easily if I pour poison on it.

Because I don't need to touch the opponent, I don't receive any damage.

I visited the remaining pitiful red dogs with venom.

Q&A 07

Q, About the stamina and instantaneous force A, This is the author's lack of the ability to express it.

The details are in chapter 21, but I will explain it here again.

Even though I'm using "Agility" and "Endurance", this is only used for convenience.

Systematically, the yellow gauge (agility) represents the amount of a person can move.

It decreases when a person sprints at full speed, etc, when this becomes 0, a person will lose his breath and it becomes painful.

If I say it oppositely, it's alright to move while the person still have this gauge.

Because Kumoko has only a little in this gauge, she can't last long if she sprints at full speed.

This is the situation where there's no "Agility" and can't continue.

The red gauge(endurance) is the energy that the creature saved up.

It will die from starvation when this is exhausted.

Although it's confusing, I can't think of another word for it, so it became like this.

Q, It's a reward in our industry!

A, O-oh.

Live strong.

Kumoko is relatively okay with dirty jokes.

Although it won't be so vulgar, I think she will blurt it out occasionally from now on.

Q, Here was a good person

A, He's a very good person.

He's an extremely fresh and good person.

Because he's suspected to be wicked on his debut, I made a story of him in a hurry(lol).

Q, Is Y, the Yuusha's Y?

A, That's right.

However, I never consider any meaning on it when I attach it.

At first, the S means Side, but I might as well make this as the initials of the prince, then the prince's name is decided. Using the simple method again, Y was decided to be Julius(Yuliusu) and Yuusha.

I never thought that the spelling would be misunderstood! It's my mistake!

Q, Woman's ability remark

A, Because this was hard to understand, I revised it.

Julius's Onee-san marry into another country.

So-called political marriage.

The woman's ability whom Julius says means the role that can only be played by woman.

I have rewrite it, and now, it's straightforward, saying that she marry into a family.

Q, Creature's poison can be classified into enzyme poison and neurotoxin. Kumo-san have which one?

Because it's a spider, I think it's neurotoxin, but it seems to be enzyme poison as it has effects after pouring it on the body.

A, This will likely become a spoiler, so I will ignore this now.

Chapter 77: Unlucky 7

I can feel something unpleasant.

Because the seahorse is a dragon.

[Dragon: A kind of monster called as the lower rank dragon species. Although it's a lower rank, there's also one that's equal to the dragon species]

Un.

The lower rank monster that belongs to the Earth Dragon.

Will it become a Fire Dragon?

The Earth Dragon exists, so the Fire Dragon might exist.

It's not in this middle layer, right?

Let's pray that it's not here.

Well then, although my thoughts have gone into escapism feeling for a moment, let's think seriously on what to do about this problem in front of me.

[Elro Geneseven LV7

Status

HP:461/461(Green)

MP:223/223(Blue)

SP:218/218(Yellow)

:451/466(Red)

Average Offensive Ability:368

Average Defensive Ability:311

Average Magic Ability:161

Average Resistance Ability:158

Average Speed Ability:155

Failed to appraise its status]

[Elro Geneseven: The lower rank monster who belongs to the dragon that inhabits in the Elro Great Labyrinth Middle Layer. Omnivorous and it can swallow anything with its big mouth]

That monster is swimming slowly in the magma.

Even though it's called as the lower rank dragon, its appearance looks like a catfish.

In addition, the 'Seven' in the name doesn't suits it.

It's no use even if I complain about this world's naming sense.

It's characteristic is the big mouth like the catfish after all.

I don't want to be swallowed by that, and if it's my size, it seems to be able to swallow me completely.

Having succeeded in appraising the status contributes a lot.

The probability that the status appraisal succeeds is roughly once every three times.

It's lucky that it succeeded by one time.

Attacking the catfish without knowing its status is too dangerous.

In this middle layer, most monsters are weak, but this catfish is way stronger than the others.

If possible, I want to pass through it.

But, the catfish is swimming near the path that I'm using.

When thinking about the tendency up until now, the probability that it will attack is high.

Un.

What should I do?

No, I think I can run away with my speed if I thought of it, but it's troublesome if it chase after me with its excessively high red stamina gauge.

Even though the yellow gauge is little, still, it a few times more than me.

Above all, I can't see until its skill.

If that catfish have "SP Consumption Down" at a high level, then I might not be able to run away from it.

Well, I think that it doesn't have it.

It's a little strong to fight.

Then, as expected, should I run away?

Un.

I shouldn't challenge the impossible.

Although recently, my condition is improving, being carried away at such time will only experience pain.

I have already learned my lesson.

I must not get carried away.

I must be modest.

Thus, let's begin moving.

I will escape with all my power when I'm found.

Then, another catfish came up from the bottom of the nearby magma.

Ha?

Uoi!?

That's not what was said before!?

I'm at a pinch even though I never get carried away!?

The catfish matches its eyes to me, and after it look blankly for a moment, it opened its big mouth.

Back step!

The catfish closes its mouth at the place where I was.

The catfish goes up to the land sluggishly as it is.

This guy, although I didn't notice it when it's in the magma, it has limbs.

Besides, its whole body is covered with dragon-like scales.

Indeed, the defensive ability is high.

Un.

Let's escape.

Ack!?

When I look at my escaping route, the catfish that I saw before crawled up to the land.

This, it's impossible to run because from my position, I will get attacked on both sides!?

What should I do!?

Eei, if it's like this, then I will defeat the catfish in front of me immediately.

Poison Thread is wrapped around the catfish's body.

Although it will burn at once, I just need the poison to enter it even a little!

The thread that burns at once just as I thought.

In order to confirm the effect of the poison, I see the catfish's HP.

It decreases a little.

It looks like poison is effective.

Then, I must somehow administer poison.

The catfish opens its mouth wide.

It rushes as it is.

Nuoo! (ぬおー !)

Scary!

But, I attract it to the very limit intentionally!

When the big mouth reaches just in front of me, "Poison Synthesis" activate!

I withdraw by a paper-thin difference!

The catfish swallows the synthesized Deadly Spider Poison instead of me.

In an instant, the catfish's HP begins to decrease at an incredible rate.

The speed of the decrease is incredible.

Besides, the catfish writhes painfully.

Oh, my poison has become this powerful....

And, the other one!?

When turning my gaze, the another catfish feels a little frightened after looking at its comrade's disastrous scene.

O-oh.

Well, seeing your comrade to suffer this much, of course you will think that 'this is dangerous'.

I thought that the dragons don't escape, but it was the seahorse only.

The healthy catfish turned back and escape as it is.

Seriously.

At first, I'm the one who thought of escaping though.

I never thought that the other side will escape.

This, isn't it okay even if I get carried away?

Aren't I considerably strong?

For the time being, I will kill the suffering catfish.

I use "Poison Synthesis" towards the face of the catfish.

The twitching catfish's movement stopped.

{Experience points has reached a certain degree. Individual, Small Poison Taratect LV6 has become LV7}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Concentration LV9] has become [Concentration LV10]}

{Conditions met. Skill [Thought Acceleration LV1] was derived from Skill [Concentration LV10]}

{Skill proficiency reached. Skill [Evasion LV4] has become [Evasion LV5]}

{Skill proficiency reached. Skill [Life LV7] has become [Life LV8]}

{Skill points gained}

Hmm?

Apparently, "Concentration" have reached the max level at the same time as level up.

Chapter 78: ... It's an amazing skill.

The "Concentration" skill that I have expected have reached its max level.

Let's appraise the derived skill, "Thought Acceleration".

[Thought Acceleration: Accelerates the thoughts, and the perceivable time is extended]

... It's an amazing skill.

No, isn't this seriously amazing?

This, in other words, it's that, right?

It means that the flow of time feels slower, right?

It's the phenomenon that the top-notch athlete experience it sometimes where the ball looks slow, right?

To be able to activate it.

Isn't it amazing?

I activate it immediately.

Umu.

The activation itself succeeded without any problems.

So, how does it feels?

Hmm?

The magma's movement is a little slow?

And, there's an uncomfortable feeling.

The various senses of the body feels fast and yet slow, it's a strange feeling that can't be said.

I try to move my body.

Somehow, there's a strange weight like being underwater.

Like impatience that can't be moved.

So, this is the default of "Thought Acceleration".

Recently, because I will get carried away by my speed, when I use my top speed, I should probably activate this.

Huh?

But, this doesn't consumes anything?

Neither my MP nor SP has decreased.

That means, this is a skill that can be activated continuously, a passive skill?

Although it looks like it can be switched between on and off, there's no demerit even though I switch it on continuously?

Eh, isn't it amazing?

I thought it will surely consumes MP.

Something like MP is consumed and it can only be activated for a few seconds.

No consumption, anytime and anywhere?

Isn't this an outrageous skill?

The demerit is none in particular.

If I were to say it, then there's an uncomfortable feeling to get used to this feeling.

I might have acquired a unimaginable cheat skill!

{Skill proficiency reached. Skill [Prediction LV9] has become [Prediction LV10]}

{Conditions met. Skill [Prediction LV10] has evolved into Skill [Foresight LV1]}

Ah, Prediction-san, bye.

Come to think of it, this also was on the brink of reaching max level.

Well, although it was a useless skill, did it become useful after evolving?

[Foresight: The effect of prediction rises. As a result, the possibility of the future can slightly be seen]

Hmm?

The possibility of the future?

Eh, what does it means?

For the time being, activate.

Un.

This also can be activated without any problems.

But, nothing changes?

Ah, no.

Somehow, the magma's movement is a little weird.

Some parts are blurred?

No, this, it overlaps with what I'm seeing.

Is this overlapped part, the one that's called possibility of the future?

In short, does it means that I'm seeing the future?

Well, I can't believe on it because it's just a possibility, but this skill might be useful if I raise it.

The magma that overlapped is also few now, so it doesn't seems to be useful.

Huh?

Wait a minute.

This also doesn't consume anything?

Eh, this is also a passive skill?

... It's an amazing skill.

I never thought that a treasure will come out from the useless child, "Prediction".

I'm sorry, Prediction.

It's possible to become competent even if a useless child work hard.

{Skill proficiency reached. Skill [Appraisal LV8] has become [Appraisal LV9]}

The head of the former useless child came!

Appraisal-sama!

How is the level up this time!?

Please, let me see at once!

[Small Poison Taratect LV7 No name Status

HP:88/88 (Green)

MP:185/185 (Blue)

SP:88/88 (Yellow)

: 88/88 (Red) +612

Average Offensive Ability: 109

Average Defensive Ability: 108

Average Magic Ability: 139

Average Resistance Ability: 173

Average Speed Ability: 956

Skill

[Automatic HP Recovery LV5][MP Recovery Speed LV3][MP Consumption Down LV2][SP Recovery Speed LV2][SP Consumption Down LV2][Enhanced Destruction LV1][Enhanced Slashing LV1][Enhanced Poison LV2][Fighting Spirit LV1][Vitality Granting LV2][Deadly Poison Attack LV3][Poison Synthesis LV7][Thread Talent LV3][Spider Thread LV9][Severing Thread LV6][Thread Manipulation LV8][Throw LV7][3D-Maneuver LV4][Concentration LV10][Thought Acceleration LV1][Foresight LV1][Parallel Thought LV4][Calculation Processing LV6][Accuracy LV8][Evasion LV5][Appraisal LV9][Detection LV6][Stealth LV7][Hell][Heresy Magic LV3][Shadow Magic LV2][Poison Magic LV2]

[Abyss Magic LV10][Pride][Overeating LV7][Night Vision LV10][Visible Range Expansion LV2][Destruction Resistance LV1][Blow Resistance LV2][Slash Resistance LV3][Fire Resistance LV1][Deadly Poison Resistance LV2][Paralysis Resistance LV3][Petrifaction Resistance LV3][Acid Resistance LV4][Corrosion Resistance LV3][Faint Resistance LV2][Fear Resistance LV7][Heresy Resistance LV3][Pain Nullity][Pain Alleviation LV7][Enhanced Vision LV8][Enhanced Hearing LV8][Enhanced Smell LV7][Enhanced Taste LV5][Enhanced Touch LV6][Life LV8][Magic Amount LV8][Agility LV8][Endurance LV8][Herculean Strength LV3][Solid LV3][Protection LV3][Idaten LV3][Taboo LV4][n%I=W]

Skill points : 220

Title

[Gross Feeder][Blood Relative Eater][Assassin][Monster Killer][Poison Technique User][Thread User][Merciless][Monster Slaughterer][Ruler of Pride]]

Oh, Ooh!

The titles are added!

I have been interested in this plainly.

And, the figure seen next to this red gauge, certainly, it's the "Overeating" skill's stocks.

It's stocked this much.

Then, no wonder it doesn't decrease no matter how long time progress.

Well then, let's appraise the titles immediately.

Chapter 79: How's a spider who's full of dangerous titles?

Because of Appraisal-sama's power, the titles can be seen. Let's appraise the details immediately.

[Title: The reinforced code acquired by meeting specific conditions. When obtaining it, two skills can be acquired. Among the titles, there are those with special effects and those that have the effect of raising status] Hee.

The title doesn't only acquire two skills.

I surely thought that it was like that.

That means, my titles might have some special effects.

This is making me getting excited to appraise it.

Thus, let's go!

[Gross Feeder: Acquisition skill [Poison Resistance LV1][Corrosion Resistance LV1]: Acquisition condition: Intake a large amount of poison for a certain period: Effect: Stomach becomes stronger: Explanation: The title presented to those who made poison as food]

Ah, yes.

That's right, I have only ate poison since I was born.

Then, I can't complain even if I were to be called "Gross Feeder".

I mean, what's with that stomach becomes stronger effect....

Well, I have only ate poison, was it unexpectedly useful?

If I don't have this title and the "Corrosion Resistance", then I might die at the moment I ate the snail insect, so I might be indebted to it.

However, the name is like that.

[Blood Relative Eater: Acquisition skill [Taboo LV1][Heresy Magic LV1]: Acquisition condition: Eat blood relatives: Effect: None: Explanation: The

title presented to those who ate their blood relatives]

Effect, none.

Is there a point to acquire this title?

No matter how I think, when there's the "Taboo" skill that has a negative effect, isn't this a must-not-acquire title?

"Heresy Magic" can't be used, so it not a gain.

At present, only the bad one haven't play their role.

[Assassin: Acquisition skill [Stealth LV1][Shadow Magic LV1]:
Acquisition condition: After the number of succession in assassination by surprise attack reaches a certain point: Effect: Damage bonus to the first attack of the surprise attack: Explanation: The title presented to those who repeated assassination]

Oh.

Although it's the same as the acquired skills, the effect is also quite real.

As expected, this is ninja.

Because ninja also had the assassin side, it's not wrong.

Can I behead someone in a surprise attack with bare hands sooner or later?

Ah, in the first place, even though I'm bare-handed, I have claws, so I can do it if I want.

[Monster Killer: Acquisition skill [Powerful LV1][Sturdy LV1]:
Acquisition condition: Defeat a certain number of monsters: Effect: A slight increase in damage when the opponent is a monster: Explanation: The title presented to those who defeated a lot of monsters]

Ah.

As expected, the number of monsters killed was related.

Although I don't know how much exactly is the certain number, when I acquired this title, I have defeated quite an amount of monsters.

The effect is also quite delicious, so this is a good title to acquire.

[Poison Technique User: Acquisition skill [Poison Synthesis LV1][Poison Magic LV1]: Acquisition condition: Use a certain amount of poison: Effect: Enhanced the poison attribute: Explanation: The title presented to those who uses poison]

The very useful title number 1.

I'm indebted to "Poison Synthesis".

I mean, the effect is also amazing.

It's like the title for me.

If I can use "Poison Magic", then I have nothing to say.

The acquisition condition, a certain amount of poison, is it unrelated to the strength of the poison?

If I assume that, my poison is considerably strong, so I might have use only a little amount.

Even though I have been using poison ever since I was born, the reason that I can't acquire this title easily might be that.

[Thread User: Acquisition skill [Thread Manipulation LV1][Severing Thread LV1]: Acquisition condition: The number of attacks using the thread reaches a certain point: Effect: The offensive ability using the thread is increased: Explanation: The title presented to those who take thread as a weapon]

The very useful title number 2.

It's the title that super-strengthens my main weapon, thread.

It won't do much in this middle layer though!

However, the acquisition condition, effect and the explanation are fine, I never thought that this title is a title for those who use thread to attack.

In my case, the adhesion thread was my main force.

That, rather than an attack, it's more like a support.

So, I acquired this title quite slow.

With the adhesion thread, it didn't judge it as an attack.

When I began to use Kumorning Star and Cast Net, were those counted as attacks?

If only I know the acquisition condition a little more early, it might be a little easier to acquire it.

[Merciless: Acquisition skill [Heresy Magic LV1][Heresy Resistance LV1]: Acquisition condition: Take merciless action: Effect: Feelings of guilt disappears: Explanation: The title presented to those who became merciless]

Vague overall.

Elaborate the explanation more.

Isn't the acquisition condition too vague?

Hmm, the effect is also strange, so it's a strange title overall.

[Monster Slaughterer: Acquisition skill [Herculean Strength LV1][Solid LV1]: Acquisition condition: Defeat a certain number of monsters: Effect: An increase in damage when the opponent is a monster: Explanation: The title presented to those who defeated a great amount of monsters]

Un.

This is completely the higher rank of the "Monster Killer" title.

Perhaps, when I defeat more monsters than the "Monster Killer", I will acquire this title.

Looking at the effect or explanation, it feels like that.

[Ruler of Pride: Acquisition skill [Abyss Magic LV10][Hell]: Acquisition condition: Acquisition of [Pride]: Effect: Every ability of MP, magic and resistance rise. A+correction whenever mind-type skill proficiency gained. The Ruler class privilege is acquired: Explanation: The title presented to those who rule pride]

Wait.

Wait for a while.

What's with that effect?

The reason my status skyrocketed suddenly is you!?

I mean, not only that, but a plus correction whenever skill proficiency is gained!?

Even though the effect of "Pride" has already been added?

So that's why my "Prediction" rises so fast!

I mean, what's the Ruler class privilege?

[Ruler Class Privilege: The authority to manage a part of the world given to the Ruler]

Eh?

What's that?

Can I use that?

{Received the use request of the privilege from the Ruler of Pride.
There's no authority that the Ruler of Pride can use now}

None!?

Seriously, what's this?

The "Pride" skill is too mysterious.

Well, I understood various things about titles.

As expected, Appraisal-sama is reliable.

Chapter 80: Spider vs Fire Drake (1)

Because I'm satisfied with Appraisal-sama's results, I eat the catfish that cooled.

I need to wait like this for the monsters in the middle layer to cool down in order to eat it.

Even if I waited, only the outside has cooled, and the inside is still hot.

My HP will decrease if I'm careless. It's unpleasant to use my nerve in order to eat.

Ah, the catfish is delicious.

Seriously!?

It's the first time I meet an ingredient that's delicious in this spider life!

Amazing.

I shouldn't have let the other one go.

No, I can still catch up with it.

That guy was considerably slow, so can I catch up now?

Ah, but, I can't do anything if it escape into the magma.

Shit, I failed.

For the time being, let's eat this catfish.

{Skill proficiency reached. Skill [Enhanced Taste LV5] has become [Enhanced Taste LV6]}

Delicious.

I'm glad that I'm born.

Seriously delicious.

Although it's still far compared with what I ate in my previous life, I have only ate unappetizing things so far.

Finally, I really meet something delicious.

Though I'm not particularly picky in eating in my previous life.

I only know how blessed am I in those days after I became a spider.

I'm already sick of unappetizing monsters.

I want to eat delicious things.

Yosh.

Let's hunt the catfish.

There's no need to worry about the catfish being a little stronger.

To satisfy this desire, I will risk my life.

That shows how worthy it is.

Now, wait for me, catfish.

I'll consume you until extinction.

Caatfiishhh!

Caatfiishh!

Caatfiishh, wheree aree youu!

I wander around the labyrinth searching for the catfish.

None.

When I don't want you to appear, you appear suddenly, and when I want you to appear, you won't appear at all.

Come out quickly.

Come out and be eaten by me.

The other guy appears at such a time.

[Elro Generush LV8

Status

HP:170/170 (Green)

MP:161/161 (Blue)

SP:158/158 (Yellow)

:156/167 (Red)

Average Offensive Ability: 87

Average Defensive Ability: 84

Average Magic Ability: 84

Average Resistance Ability: 81

Average Speed Ability: 91

Skill

[Fire Drake LV1][Accuracy LV4][Swim LV4][Heat Nullity]

Three seahorses appeared.

One of the status among them has something added on it.

Ooh, that's right!

Appraisal-sama's level rose, so I can see the opponent's skills!

Uha!

Finally, Appraisal-sama looks like a cheat!

However, seahorse, aren't your skill too few?

Only 4.

It's too lonely.

It's no wonder that I feel that you are weaker than your status.

Moreover, "Heat Nullity" is obviously the max level of "Fire Resistance", and the other skills are all low.

For the time being, let's appraise the skill that I seen for the first time.

[Fire Drake: A special skill owned by the Fire Drake species. A special effect is displayed according to the level. LV1: Fireball Breath]

[Swim: Increases the swimming movement]

Fumu.

The "Fire Drake" is as expected, a special skill that exists only in the

Fire Drake species.

Similar to my "Spider Thread" skill.

It looks like it can only shoot the fireball at level 1.

I mean, even though the guy itself is level 8, the "Fire Drake" skill is level 1.

Is the skill level hard to raise? Or, is it just because this guy is lazy to earn skill proficiency?

And, "Swim" is a skill that makes a person swim better.

Un.

I'm convinced after seeing the skills.

I won't lose against these guys.

Thus, quickly, well, this won't end quickly.

After all, these guys are in the magma.

I only have stone throwing as an attack from here.

Ah, wait?

What will happen if I smear Deadly Poison on the stone?

You'll never know unless you try.

First of all, avoid my opponents' fireball, and pick up a stone in that interval.

Umu.

"Thought Acceleration" is doing a good job.

If it was before, I might need to devote myself to avoid if there are three of them, but thanks to "Thought Acceleration", I have the composure to counterattack.

Facing the stone, I use "Poison Synthesis".

Yosh yosh.

Now that the poison sticks to the stone, darasshaa! (ダラッシャー !) The

stone that I threw hits one of the seahorses splendidly.

How's the decrease of HP?

Un.

It's not very good.

Although it's better than doing nothing, it doesn't increase that much.

After all, by putting it on the stone is not enough to stick to the opponent's body firmly.

My Deadly Spider Poison has two kinds of damage which are contact damage and intake damage.

The contact damage is the damage that occurs when the poison is attached to the skin, and the intake damage is the damage that occurs when the opponent's inside is invaded by the poison.

In the case of contact damage and intake damage, the intake damage is overwhelmingly higher.

Although the contact damage is not so high, the damage increases tremendously after a certain time when leaving it with poison on it.

It's because of the adhering poison that enters the opponent's inside.

In other words, contact also will eventually become intake.

Well, it will be a different story if it's washed off before that.

That's why, if the opponent is a monster that won't wash off the poison, I don't need to aim at its mouth purposely because all I have to do is to stick the poison on its body.

When I'm in hurry, the best will be aiming the mouth or the eyes, but when thinking about safety, I should stick it at the place that has a lot of chance.

That is used properly in the situation sometimes.

Thus, let's cover the seahorses one by one with poison because the seahorses' MP are exhausted, and they have come ashore nonchalantly.

For these guys, because their mouth are small, I have no choice but to splash it on their body.

S12: Academy

There's an academy in this country.

In the former world, going to school was natural, but in this world, only few who goes to school.

Privileged class nobles, etc or some affluent commoners, or those who are blessed with talents, only can go to school.

Because I'm from the royal family, it's not a problem to go to the academy.

Sue is also the same, and Katia who is the Duke's daughter also cleared the conditions.

It has been decided that the three of us will enter the academy together.

General studies is taught in the academy similar to the school in the former world.

The lesson to fight will also be attended at the same time.

That is the main one.

Although Dastordia continent is a Human race territory, in the case of other continents, the fight against the Demon race and monsters is still intense.

Monsters also inhabit in the Dastordia continent, but the people who can fight is insufficient.

That's why, fight is often learned in the academy.

The three of us is in the hall where the academy's entrance ceremony was held.

If I look around the surroundings, the students who entered the academy this year sit on the seat while waiting for the ceremony to start.

Because this academy boast of being the largest structure in the neighborhood, children from foreign countries came to enter the academy.

Among them, there are also Demi-human, etc, can be seen here and there.

When I look at such students, I avert my eyes quickly and I'm watched by the students.

I can feel the glance sometimes, and the voice speaking of a rumor can be heard.

[The person over there, I heard that he's the prince in this country]

[Although he is said to be a genius, judging from his appearance, he doesn't look strong]

[Can't I get acquainted with him somehow?]

Although I'm said variously, because of "Enhanced Hearing", I can hear everything.

It's very uncomfortable.

[Good morning]

A nonchalant voice breaks such atmosphere and reaches my ear.

Turning around, as expected, Oka-chan aka Firimes of the Elf was there.

[Good morning. Somehow it feels strange that Sensei is a student]

[Sensei is excited that Sensei can taste youth once more]

Sensei sit down next to me.

Sue who sat on the opposite side sends a glare at Sensei.

Rather than glaring, she's staring usually.

Come to think of it, this is the first meeting for both of them.

In the next moment, fear runs on my back.

[Imouto-chan. The next time you release your killing intent towards Sensei, Sensei will kill you, you know?]

Sensei who says it while smiling.

Her tone is still the same as always.

But, her eyes didn't laughed at all.

Sue is also pressured by that power.

Katia and I were surprised at such Sensei's appearance.

Because she was called by the nickname, Oka-chan, Sensei should be a person who had the charm.

She never got seriously angry, and she was a friendly teacher.

Even if it's wrong, she shouldn't be a person who release a dreadful and cold killing intent.

[Did that surprised you? But, if we don't do this much, we won't be able to survive in this world. Because the Elf's growth are slower than the Human, we get underestimated of being small, but if you want to pick a fight with Sensei, then please come after you have resolved to die, okay?]

Sensei might have experienced unimaginable experiences because she was able to use the word "resolute to die" without hesitation.

I stealthily use "Appraisal" that I raised steadily on Sensei.

[Appraisal was obstructed]

[Shun-kun, it's not an admiration to look at a lady's profile without permission]

My head was hit by something almost at the same time as the result of "Appraisal" failed.

[Sensei has never taught you to be a peeping tom]

Although I don't know what's the principle, Sensei senses and obstructs my "Appraisal" and counterattacks.

And in addition to that, in the method that I can't react at all.

Just in that exchange, I understood that I can't defeat Sensei.

[I'm sorry, I got interested]

[Un. If you do something bad, the best is to apologize. But, the next time you appraise Sensei without permission, Sensei will have you feel a bit

more pain, okay?]

[Hai. I will engrave it on my heart]

Really.

It's better that I don't do anything imprudent.

[But Sensei, if you have the ability to that extent, then is there a need to go to the academy?]

I suddenly held such a doubt.

Actually, Katia, Sue and I have been training, but we have no experience in combat.

For this reason, we came here with the purpose to perfect our basics.

But, judging from Sensei's ability and the way she speaks, she looks like she has already gained combat experiences.

Is there something to be learned in this academy now?

[There is. There are plenty of things to be learned in this academy. But, that's just half of my official stance, and this country will be the base of activity for a while]

[If that's the case, then there's no need to go to the academy...]

[The activity that Sensei is saying is not searching for students]

[Eh, then, what?]

[That is still a secret, but the search of the remaining students is entrusted to the Elves]

I stiffen toward Sensei's shocking remark.

When we met before, Sensei said that six students are yet to be found.

What on earth Sensei wants to do to the point that she abandon that.

[You might think that's cold-hearted, but here is the limit of the search. The place we haven't search is the Demon race territory and the untrodden land. To be honest, Sensei don't think that they are still alive]

[Wha!?!]

[Sensei, are you serious?]

[Serious, really serious. Action in the earliest stages is important for such disaster relief. Sensei has done the very best after being born again. But, I think it's good that half of the number were found. It's great as a result because it was exceeded drastically]

[But]

[Then, will you look for the remaining six? How? With your legs? You think you will find them?]

My feelings shrinks like being grabbed tightly towards Sensei who suddenly speaks normally.

Sensei who saw that, breathe a heavy sigh.

[Although Sensei has said it before, Sensei has done the very best. From now on, Sensei thinks that making the former students that were found to live properly in this world is the priority. Therefore, Sensei wants to learn various things in this academy and act variously at the same time]

[I under...stand]

Although I'm not consent from the bottom of my heart, Sensei certainly have done her best.

Besides, I, who didn't contributes to the activity at all, I can't state my opinion.

Perhaps, Sensei herself might be the most painful.

[I'm sorry. I said something in a presumptuous manner]

[Shun-kun never said anything wrong. However, even if it's not wrong, there are a lot of things that are not correct in this world]

Afterwards, the entrance ceremony was held.

Honestly, the contents didn't entered at all.

Therefore, I overlooked what kind of face did Sue and Katia made.

Q&A 08

Q, For example, if she plays at an area with water, will she be able to be a water spider by the effects of the environment?

And, this come into my mind suddenly, for example, the Lesser Taratect can pick to evolve into a Small Taratect and it became small again. Will such thing happens?

A, There's a limitation for the range of evolution.

Although there might be evolution by environment, it's just probably. It won't degenerate.

Because the Lesser Taratect is grown form, even if the Small Taratect is the higher rank species, it will never degenerate into a Small Taratect.

Q, The higher rank of "Monster Killer", "Monster Slaughterer", isn't it better to overwrite the previous title? Because Kumoko is going to acquire more titles from now on, the notation will only get more A, The title evolves but doesn't overwrites.

Because, there are not so many titles, and because the acquisition condition is quite hard, it's difficult to acquire a lot of titles.

Kumoko acquired a lot though....

Q, >12 people in the Village of Elf

Isn't the Elf population too low? Or, people other than Elves live in there?

A, This means that 12 people are protected in the Village of Elf.

It's not that there are only 12 Elves.

Chapter 81: Spider vs Fire Drake (2)

Caatfiishh!

I wanted to meet you, catfish!

I found you at last!

Now, hand over the meat!

Hand it over right now!

The choices are, only snatch it even if I have to kill you!

My heart's desired catfish was found!

That guy is swimming calmly in the magma.

First of all, I need to lure it out from the magma.

By the way, the catfish's skill appraisal also succeeded.

There's no great difference with the previous guy in status.

The skills that the catfish has were [Fire Drake LV2][Dragon Scale LV1][Accuracy LV7][Swim LV6][Overeating LV2][Heat Nullity].

"Heat Clad" can be used when "Fire Drake" became level 2. It's as its name, cladding heat on its body.

It's a defensive-type technique or so I thought, but in Appraisal-sama's explanation, the most important thing is that moving ability rises while activating a technique.

But, because its body is heated, if it doesn't have "Fire Resistance", its body itself will receive damage.

The catfish has "Heat Nullity", so it's irrelevant.

"Dragon Scale" is a skill that grows special scales on the whole body.

If I were to speak of how special it is, then certainly it has high defensive ability, and it can obstruct the power of magic to some extent.

However, it doesn't protect against it, but it interferes the composition of the magic and weakens the power.

Well, either way, I can't use magic, so I think it's okay if I recognize it as a simply hard scale.

The rest are skills that everyone have already known.

However, although it's something that I thought suddenly, this catfish, is it the seahorse's evolution?

It's the same "Fire Drake" species, and the skills are all the higher rank skills of the seahorse's skills.

Compared with the seahorse, the skill level rose and "Dragon Scale" and "Overeating" are added.

When seeing the species or the skill composition, it seems possible.

But, then the appearance changed so much just by evolving.

The catfish from the seahorse, isn't it degenerating biologically?

I don't know the details, so I can't declare it.

Although the appearance changed considerably, but, ah, however, if the round mouth is stretched with all strength and the whole body becomes thick, then will it be a catfish?

Un.

Strange.

Well, such thing doesn't matter.

My concern is only the catfish's meat.

Thus, preemptive attack, Poison Stone!

The poison stone that I threw hits the catfish's back.

Un.

As expected, the HP hardly decreases.

Here, after all, let's go with the strategy where I hit it with "Poison Synthesis" when it rushes towards me.

And when I was thinking about that, that catfish shoots out a "Fireball Breath" from within the magma.

Seriously.

It's faster and bigger than the seahorse's fireball.

Well, but still, it won't hit.

I avoided the fireball that came suddenly.

The experienced time of "Thought Acceleration" can only be extended a little at present, but still, the entire world's movement feels slower than usual.

Thanks to my absurdly high speed, I can move normally even in the slowly advancing time.

Well, when the skill level of "Thought Acceleration" rose, this slow condition will get even slower, so I don't know what will happen at that time.

Now, it has extended from 1 second to 1.1 seconds, I wonder?

Although I don't know such accurate thing because it's an experience, I think that it's roughly that much.

The catfish shoots a second shot as it is.

This guy, it's doing the same thing as the seahorse.

As expected, the catfish is the seahorse's evolution.

The previous catfish only came up to the land at the very beginning by chance, and it uses the same strategy as the seahorse.

Ah, but "Heat Clad" is added, so I might need to deal with it in that situation.

Previously, it might attacked me because I appeared in front of it suddenly.

I avoid the catfish's fireball.

It's about time that its MP is exhausted, but how will the catfish come out?

Although the seahorse comes up to the land nonchalantly when its MP

is exhausted, how about the catfish?

If it don't come up to the land, I will be troubled, but seeing that previous escape, it seems to escape if it felt danger.

I won't allow such a thing, you know?

I will chase you to the end of the earth, you know?

Leaving aside my concerns, the catfish stopped spitting fireballs.

Un?

You still have a little MP though?

Ah, it decreased now.

This, did it use "Heat Clad"?

It's amazing that such thing can be understand.

The opponent's information is fully known.

Appraisal-sama is a cheat after all.

The catfish creeps out from within the magma.

It opens its big mouth as it is and rushes towards me.

Kukuku.

I waited for it!

I attract it enough, and "Poison Synthesis".

At the same time, I evade quickly.

The catfish swallowed the Deadly Poison while going straight ahead.

I look at that appearance and, ah, the catfish fell.

It's twitching.

The Spider's Deadly Poison is really effective.

The normal Powerful Poison won't have such effect, and when I match it with the Spider Poison, the power of "Poison Synthesis" skyrockets.

This skill's compatibility with me is really good.

Well then, I pour additional poison on the suffering catfish.

The catfish twitch greatly and dies at the end.

Now, I need to wait the effect of "Heat Clad" and the magma to cool.

Meal, meal.

Up until now, it was compulsory to eat the monsters that I have defeated, but this time is different!

I can taste deliciously.

Aah, how wonderful!

Cool faster.

I'm looking forward to eat it.

Chapter 82: Spider vs Fire Drake (3)

The catfish was delicious.

It's a very delicious dish.

When doing so, "Enhanced Taste" rose to level 7.

I want to retort on myself who concentrated on eating.

But, it can't be helped!

Up until now, I have only eaten unappetizing things!

I want to taste delicious things!

Incidentally, "Overeating" rose to level 8.

The stock is still enough, but if the level rises, the amount that can be stocked will also increase, so there's no disadvantage.

It will soon become level 10, and I'm also interested in either "Overeating" derived skill or evolved skill.

It's such a convenient skill, so I can expect from it.

Besides, there's something that's on my mind.

That's the "Pride" skill.

Speaking of "Pride", the seven deadly sins.

And, among the seven deadly sins, there's one called "Gluttony".

"Overeating" and "Gluttony".

The sound of the word and the meaning are similar.

Perhaps, is "Gluttony" the evolution of "Overeating"?

I can't help but to feel so.

The effect of "Pride" is too extraordinary, so if "Overeating" evolves into "Gluttony", as the same series, it might have an effect rivaling "Pride".

However, in that case, as expected, I will be shadowed by the same uneasiness as "Pride".

Well, it's still level 8.

It's still early to be worried.

Besides, the skill level rose as it pleases, so it can't be helped even if I worry.

Well then, let's search for the next catfish.

Caatfiishh!

I wander around the middle layer searching for catfish.

But, I can't find the catfish.

Muu.

In the first place, I can't find it if it dives into the magma.

During the first time I encounter it, it also appeared suddenly from within the magma.

If it usually dives in the magma, then finding it will become difficult.

In my opinion, my searching ability without relying on my skills is quite high.

Although I'm not aware of it myself, when I think back, it's just that my intuition is good.

I never received a surprise attack in the upper layer or the lower layer, and when I feel the dangers, it roughly hits.

I think that this might be something equipped originally on a spider.

Without being aware of it, feel the flow of the air, I think that it's like that.

Come to think of it, even though a catfish was nearby in the magma, I understand that I didn't notice it.

If I can perceive it by the flow of air, then it can't be helped that I can't perceive it if it's in the magma.

Underwater or underground, I probably won't be able to know if it's a surprise attack from there.

Then, it's dangerous to be near to the magma.

If it suddenly springs at me and drag me into the magma, then my death is decided.

Well, even if it's not like that, because being near to the magma is dangerous, I should keep away from it as much as possible.

From now on, I should put myself on guard so that I'm good to go when a monster appears suddenly.

Like this.

It came out from within the magma, and the guy appeared in front of me is, an eel?

Un.

It's the eel-like monster that has limbs.

[Elro Generave LV2

Status

HP:1001/1001 (Green)

MP:511/511 (Blue)

SP:899/899 (Yellow)

: 971/971 (Red) +57

Average Offensive Ability: 893

Average Defensive Ability: 821

Average Magic Ability: 454

Average Resistance Ability: 433

Average Speed Ability: 582

Skill

[Fire Drake LV4][Dragon Scale LV5][Enhanced Fire LV1][Accuracy LV10][Evasion LV1][Probability Correction LV1][High-speed Swim LV2][Overeating LV5][Heat Nullity][Life LV3][Agility LV1][Endurance LV3]

[Powerful LV1][Sturdy LV1]

Crap.

This eel is very strong.

[Elro Generave: The medium rank monster who belongs to the dragon that inhabits in the Elro Great Labyrinth Middle Layer. Omnivorous but it has the habit of eating other monsters by its own choice]

This strength is only medium rank.

I mean, seeing the skill composition, is this eel the evolution of the catfish?

I have no time to care about such thing now.

The distance with the eel is about 15 meters.

The other side has already noticed me and lock-on me.

Although I'm higher in speed, my other status are hopelessly inferior.

Especially the red stamina gauge, I lost even including the "Overeating" skill stock.

Even if I escape, the possibility of it catching up after my stamina is exhausted is high.

I hope that it gives up before that happens....

And, my yellow stamina gauge is low, so I can't maintain my top speed for a long time.

The worst possibility is that I will get caught when my yellow gauge is exhausted.

Can I get away from it?

When thinking so, the eel's appearance blurred.

This, "Foresight" is activated.

And, the blurred eel seems to take an action like spitting something.

After that, the eel spit out a fireball similar to the blurred image.

After all, the basic strategy is the same.

But, the fireball is fast and big that it cannot be compared with the seahorse and the catfish!

I evade it in a hurry.

Although "Thought Acceleration" works, the fireball flies at the speed that I can't feel that favor.

The fireball hits the place I was directly together with an explosion.

I can only barely avoided it even though I borrowed the power of "Foresight" and "Thought Acceleration".

I thought that I was able to avoid it with a little more time, but what's this?

[Probability Correction: Increases the power of the skills that are related to probability]

It's because of this skill.

The hit rate might rose because of this skill.

Then, it might be difficult to keep avoiding it even with my "Evasion".

This might be genuinely dangerous.

Chapter 83: Spider vs Fire Drake (4)

I avoid the fireball spitted by the eel.

The following fireball flies towards the point where I avoided.

Like this, I can't even escape.

My HP decreases a little by the aftermath of the explosion.

Although it can be avoided if I use my top speed, my yellow gauge decreases fast.

If I keep my best speed, my yellow gauge will be exhausted in the blink of an eye and I will lose my breath.

It would be the end if that happens.

I predict the trajectory of the fireball by the power of "Foresight" and "Thought Acceleration", anticipate it and dodge it.

But, the eel reads that I will forestall it, and the trajectory is corrected.

Which one will outsmart the other party?

It's the tension like reading the back until the back.

Although it's not a big deal even if the other side misses, I will die if I miss even once. There's a big difference.

{Skill proficiency reached. Skill [Thought Acceleration LV1] has become [Thought Acceleration LV2]}

{Skill proficiency reached. Skill [Foresight LV1] has become [Foresight LV2]}

The skill level ups in this timing is very welcome.

The movement of the flying fireball can be felt a little slower than before.

Because my speed also will become slower, I must be careful about it.

The fireball is avoided.

Then, a different movement from the current eel was seen in

"Foresight".

Although there's no difference in the action of the breath, it stores more than the current.

I lift off the top speed that I saved.

I run through at the speed that leaves the scenery.

An intense flame burnt the rear.

[Flame Breath : Breathe out a long breath of flame that burns a wide range]

It's the technique that becomes usable at the skill level 4 of "Fire Drake".

Although I'm sure that I didn't receive a direct hit, my back is hot even it's just the remaining heat.

My HP also decreases gradually.

The situation is getting gradually worse and worse, if I receive even one direct hit, I won't survive.

Having said that, I don't have an effective breakthrough solution.

I can only continue to avoid now, and wait for the chance.

There's an uneasiness feeling from my gradually whittling life.

A fireball flies again.

Because of the eel's "Accuracy" skill at level 10 and the "Probability Correction" skill, the aim is unexpectedly accurate.

If I don't have the combo of "Evasion", "Thought Acceleration" and "Foresight", then it's doubtful that I can avoid it.

{Skill proficiency reached. Skill [Evasion LV5] has become [Evasion LV6]}

Yosh!

Although the situation can't be reversed, I want even a little advantage now.

The eel's remaining MP is confirmed while I avoided the fireball.

Although it decreased considerably, it still remains more than half.

The "Flame Breath" is only a wide range technique, and the MP consumption is more intense than the fireball.

If it can't be fired continuously, then it's good, but I want it to keep it as it is.

"Foresight" doesn't activate always, so if that happens, I'm not confident that I can avoid it.

I must confirm the eel's state as long as I can.

Just when I thought about it, "Foresight" caught the appearance of the eel breathing out "Flame Breath".

I run through at top speed once again.

But, this time, the eel doesn't breathe out the breath straight, it shakes its head to the side, and breathe out sweeping sideways!

The already wide "Flame Breath" attack range expands more.

Guu!

It grazed me a little.

Even though it's just grazed, my HP decrease by 10.

The parts that got grazed were a part of my back and one of my hind-legs.

Although there's a slight pain in my hind-leg, it seems to be okay to move.

However, there might be a small delay in my speed.

This is bad.

{Skill proficiency reached. Skill [Fire Resistance LV1] has become [Fire Resistance LV2]}

After coming so far, the "Fire Resistance" that never rose, finally rose.

Good timing.

If "Fire Resistance" rises, the automatic recovery should exceed the amount of the terrain damage.

Although the amount of recovery might be insignificant, there's a wide difference between it exist and it doesn't exist.

I see the eel's MP.

Yosh.

It reached half.

The consumption of MP for fireball is roughly 10, and the "Flame Breath" is about 50.

Even though it reached half, if the eel thinks to do it, it can breathe out 4 "Flame Breath".

I don't want that.

I move to take distance with the eel.

When doing so, the eel spits out fireballs while pursuing me.

As planned.

I don't think it can breathe out that "Flame Breath" while moving.

Now, I only need to keep it running while spitting out fireballs until its MP is exhausted.

As long as that's overcome, there should be a chance.

Now, I avoid earnestly.

Falling back as much as possible, but move with avoiding as the highest priority.

I carefully choose the escape route, so that I don't get cornered to the edge of the magma.

I will die if I make a mistake.

Feeling like taking a risk.

{Skill proficiency reached. Skill [Automatic HP Recovery LV5] has become [Automatic HP Recovery LV6]}

Yosh yosh!

As expected, I need to concentrate in a combat, so my skill level rises quickly.

The skill that I have waited for it to level as well as the "Fire Resistance" rose in this timing.

It's only an instant that I become happy.

But, that instant is fatal.

The eel's neck moves like the action of the breath.

It's completely unexpected.

"Foresight" never activated.

I can't avoid this.

A breath gushes out from the eel's mouth.

Immediately, I kick the ground with all my strength, and jump up into the air.

The breath snatches my legs.

While enduring the pain, I extend a thread towards the ceiling.

I pull myself in a hurry and lands on the ceiling.

{Skill proficiency reached. Skill [3D-Maneuver LV4] has become [3D-Maneuver LV5]}

I, who look down at the eel from the ceiling.

The eel that looks up at me from within the magma.

Although I manage to avoid the breath somehow, what should I do after this....

Chapter 84: Spider vs Fire Drake (5)

Enough about the fact that I escaped to the ceiling, this situation is not very good.

My movement is slower when I cling to the ceiling than the time I'm on ground.

I had to do my best even on the ground, so I can never be able to keep avoiding the eel's attack.

If I don't return to the ground quick, I will get sniped.

However, it's hard to say that the eel has composure.

The eel's MP decreased considerably.

If I convert the remaining MP, it will be 3 "Flame Breath", and 16 if it's fireball.

If I compare it with the beginning, it has considerably decreased.

But, it has enough strength to shoot me down who's at the ceiling.

Either I return to the ground first or the eel shoots me down first.

I begin to move.

Head for the nearest wall.

But, it looks like the eel anticipated it.

A fireball is shot accurately to obstruct my movement.

It's difficult to avoid it if I'm clinging to the ceiling.

I can't be concerned about my yellow gauge now.

I evade the approaching fireball with all my speed.

I have no choice but to push through by relying on "SP Consumption Down" and "SP Recovery Speed".

I must get close to the wall at all costs before my yellow gauge is exhausted.

I somehow manage to avoid the approaching fireball.

But, because of that, I can't reach the wall.

Meanwhile, my yellow gauge decreases.

This is bad.

If my yellow gauge is exhausted, even clinging to the ceiling will be hard.

I must evade that alone at all costs.

Although I think about that, because of the perfect fireball sniping, it won't advance as I thought.

And, finally, my yellow gauge was exhausted.

Tiredness attacks my body at once.

The fireball approaches there without mercy.

Kuu!

I judge that I can't avoid it, and naturally, I jump into the empty air.

The fireball burst nearby, and the blast strokes my body.

I somehow manage to control my spinning body, and I fire a thread.

The string that sticks on the wall is immediately drawn.

A fireball passes through the empty air where I was a little while ago.

My body swings like the pendulum, and I succeed in landing on the ground without falling into the magma.

A fireball flies towards there without mercy.

With the momentum of the landing, I roll to avoid the fireball.

It's painful.

As the compensation that I kept moving even if my yellow gauge is exhausted, I taste a severe suffocation, the physical weariness that assaults my whole body and pain.

I ignore it by force with the power of "Pain Nullity" and "Pain Alleviation".

Because the eel is preparing a "Flame Breath".

I whipped my trembling body, and run at full speed.

The edge of my view is dyed red by the flame.

Heat approaches from the rear.

I run to shake it off.

And, I avoided the "Flame Breath".

{Skill proficiency reached. Skill [Evasion LV6] has become [Evasion LV7]}

After avoiding the "Flame Breath", I breathe out my accumulated breath.

My yellow gauge begins to recover.

No fireballs flown anymore.

Finally, the eel's MP is exhausted.

The eel that lost its long distance attack, slips to the land and makes its appearance.

Only the face looks like an eel.

The one over there has a close resemblance to the Orient Dragon, it's a drake that had a long body.

Even if its MP is exhausted, my appearance is caught in its eyes as usual.

It seems that I have been recognized completely as an enemy.

At first, it might want to crush me because I'm an eyesore, but it started to get serious on shooting its fireballs midway.

It's completely serious when it breathe out its "Flame Breath".

Apparently, it seems that it's not pleased that I kept avoiding.

Even if I escape like this, I don't think it will overlook me.

Although its MP is exhausted, its SP is still in good health.

To compare with that, my SP is considerably scraped.

As the compensation to keep moving even if my yellow gauge is exhausted, the amount of my red stamina gauge has decreased to the extent that it can't be ignored.

Because there's still the "Overeating" skill's stock, I won't be unable to move instantly, but when it comes to a physical strength match with the eel, I will surely lose.

It's impossible to get away.

Then, there's only one choice.

I have no choice but to fight and win.

When seeing the numerical value of the status, I don't have a chance to win.

But, it's not all about numerical value.

Although it can be understood if I fight even if it's unpleasant, skill is the most important element in this world.

In the first place, with this much difference in the numerical value, it's a miracle that I'm still alive.

The skill is certainly the one that's causing this miracle.

The power of the skill is demonstrated to its maximum, and because it fills the difference in the status, thus, I succeeded in making the eel to crawl up to the same arena.

Although the difference in the status is certainly a big difference, it's not an absolute difference.

It's a difference that's enough to be overturned by the skill.

And, all of the eel's skills were seen through.

Now that its MP is exhausted, the skills that I need to be cautious are "Accuracy" and "Evasion", and the "Probability Correction" combo.

And, its defensive ability by "Dragon Scale".

The level 3 technique of "Fire Drake".

And, the simple physical ability from the large build.

It's a fairly formidable enemy even if I see this much.

But, I still have my trump card.

My strongest weapon, Deadly Poison attack.

Defensive ability is useless against this attack.

It can even corrode the defense of the scales, and the Deadly Poison will ruin your body.

To the end, I can only rely on my skills.

I'm only surpass it in skills.

But, there's also a possibility to surpass it.

Both of us lack of defensive ability.

If the attack is decided, the win is decided. A match of a one-hit kill.

Then, the one that becomes the winning move of the match is....

And, the second round on the ground began without a signal.

Chapter 85: Spider vs Fire Drake (Final)

The eel wriggle its long body.

In the offense and defense so far, the eel seems to be quite cautious of me.

Although not as much as the monkey, this eel is smarter than other monsters.

That alone makes it hard for me to act.

{Skill proficiency reached. Skill [Thought Acceleration LV2] has become [Thought Acceleration LV3]}

{Skill proficiency reached. Skill [Foresight LV2] has become [Foresight LV3]}

The eel moved matching the voice of heaven.

Wriggling its body, and strike with its tail.

Of course I evade it.

But, the eel's attack doesn't ends there.

Immediately, its tail sweep sideways to attack me.

I fall back further and evade it.

This time it pulls back its tail, and it go towards me.

I have been waiting for that.

In the somewhat slow world caused by the "Thought Acceleration", I stare at the approaching eel's mouth.

I judge that I can avoid it, so I activate "Poison Synthesis" at the last moment.

I withdraw at once.

It's the same strategy used on the catfish.

But, the effect is tremendous.

The eel taste my Deadly Poison as planned.

The eel's HP decreases rapidly.

The painfully struggling eel acts violently in random.

I withdraw from the range of its rage.

In the end, if both have the offensive ability of the same one-hit kill, then the one who hits first, wins.

If that's the case, then how to make the attack hits? The one with the great strategy will win.

In addition, my evasion ability is better than the eel's accuracy.

Even if it has the power of "Accuracy" level 10 and "Probability Correction", it won't reach my "Evasion", "Thought Acceleration" and "Foresight" combo.

Therefore, when I drag the eel out to the ground, my winning percentage increased a lot.

But, it's not ended yet.

Although I said that it's a one-hit kill, the eel probably doesn't die in that hit.

Even the catfish didn't died by a hit, so there's no way the higher rank which is the eel will die.

Besides, the eel still has the power of that skill.

The eel's HP recovers rapidly in front of me.

[Life Transition: Consumes SP to recover HP]

The level 3 technique of "Fire Drake".

SP is consumed, and HP recovers equivalent to that.

Although it's impossible for it to recover its HP fully with its current SP, it can secure enough HP to endure the Deadly Poison.

Furthermore, in the appraisal result of the eel, [Poison Resistance LV1] and [Automatic HP Recovery LV1] are newly added.

Still, the poison in its body reduces its HP little by little, but the damage

peak ended.

Well, there's no way that I will wait for its revival without doing anything.

I wrap the eel's body with the thread that's made as strong as possible.

Still, it will probably burn out at once, but it doesn't matter.

I just need it to stop the eel's movement for a moment.

As planned, I succeeded in stopping its movement for a moment.

In that moment, I activate "Poison Synthesis" aiming at the eel's face in rapid succession.

Many drops of Deadly Poison hit the eel's face.

The eel tears the thread off and rages.

The poison that invaded from the mouth and the eyes decrease the eel's HP without mercy.

The speed is not on the level that the newly acquired automatic recovery can do something about it.

The power is not on the level that the newly acquired "Poison Resistance" can endure it.

This weapon that I have sharpened in my life as a spider is not easy to protect with just a shield that's made instantly.

The eel that don't have the SP to recover its HP can never endure this attack.

{Experience points has reached a certain degree. Individual, Small Poison Taratect LV7 has become LV8}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Parallel Thought LV4] has become [Parallel Thought LV5]}

{Skill proficiency reached. Skill [SP Consumption Down LV2] has

become [SP Consumption Down LV3]}

{Skill points gained}

{Experience points has reached a certain degree. Individual, Small Poison Taratect LV8 has become LV9}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Agility LV8] has become [Agility LV9]}

{Skill proficiency reached. Skill [Endurance LV8] has become [Endurance LV9]}

{Skill points gained}

{Experience points has reached a certain degree. Individual, Small Poison Taratect LV9 has become LV10}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Calculation Processing LV6] has become [Calculation Processing LV7]}

{Skill proficiency reached. Skill [Enhanced Vision LV8] has become [Enhanced Vision LV9]}

{Skill proficiency reached. Skill [Life LV8] has become [Life LV9]}

{Skill points gained}

{Conditions met. Individual, Small Poison Taratect can evolve}

I won!

Third part completed!

(TL note: I'm not sure whether this is an author note or not because there's no line separating it)

Extra Bestiary 02

[Elro Greim LV1

Status

HP:45/45 (Green)

MP:12/12 (Blue)

SP:52/52 (Yellow)

: 50/50 (Red)

Average Offensive Ability: 27

Average Defensive Ability: 23

Average Magic Ability: 9

Average Resistance Ability: 11

Average Speed Ability: 31

Skill

[Poison Fang LV1][Stealth LV1][Night Vision LV8][Poison Resistance LV1]]

Also known as mouse.

Although its fighting strength is low, its fertility is high, and it's easy to spring in large quantities.

Even though it's a mouse, human nature is not dropped.

Danger degree, E.

[Finjegoath LV1

Status

HP:125/125 (Green)

MP:55/55 (Blue)

SP:113/113 (Yellow)

: 108/108 (Red)

Average Offensive Ability: 60

Average Defensive Ability: 38

Average Magic Ability: 28

Average Resistance Ability: 31

Average Speed Ability: 68

Skill

[Poison Stinger LV1][Flight LV3][Poison Resistance LV1]

Also known as bee.

The soldier who works for the nest where the later mentioned queen is made as the center.

Generally, it's led by its evolved species, but there are also those who act independently.

The individual that inhabit in the Elro Great Labyrinth has the "Night Vision" skill originally.

Although the individual danger degree is D, the danger degree of the swarm changes according to the scale.

[High Finjegoath LV1

Status

HP:184/184 (Green)

MP:98/98 (Blue)

SP:180/180 (Yellow)

:169/169 (Red)

Average Offensive Ability: 98

Average Defensive Ability: 69

Average Magic Ability: 58

Average Resistance Ability: 62

Average Speed Ability: 106

Skill

[Poison Stinger LV5][Flight LV7][Cooperation LV1][Command LV1]
[Poison Resistance LV3]]

Also known as captain bee.

Evolved form of Finjegoath.

Newly acquired skills like "Cooperation" and "Command".

The abilities also improves, and it's usually accompanied by several normal species.

Danger degree as individual is D.

[General Finjegoath LV1

Status

HP:345/345 (Green)

MP:267/267 (Blue)

SP:333/333 (Yellow)

: 322/322 (Red)

Average Offensive Ability: 175

Average Defensive Ability: 136

Average Magic Ability: 121

Average Resistance Ability: 130

Average Speed Ability: 193

Skill

[Poison Stinger LV8][High-speed Flight LV1][Cooperation LV4]
[Command LV4][Poison Resistance LV5]]

Hasn't appeared in the story.

The further evolved form of High Finjegoath.

The close aide who protects the queen.

[Queen Finjgoath LV1

Status

HP:465/465 (Green)

MP:322/322 (Blue)

SP:439/439 (Yellow)

: 436/436 (Red)

Average Offensive Ability: 229

Average Defensive Ability: 206

Average Magic Ability: 187

Average Resistance Ability: 195

Average Speed Ability: 234

Skill

[Deadly Poison Stinger LV1][High-speed Flight LV3][Cooperation LV8]
[Command LV8][Spawning LV5][Poison Resistance LV8]]

Hasn't appeared in the story.

The queen bee who controls the Finjgoath monsters.

Although it has high combat abilities, the most troublesome ability is that it can give birth to soldiers one after another by the "Spawning" skill.

While the individual danger degree is C, it's said that the danger degree as swarm can reach even A.

[Earth Dragon Alaba LV1 Failed to appraise its status]

The Earth Dragon that showed off an overwhelming power.

The bottom of that power has not be seen yet....

[Elro Gresguard LV1

Status

HP:935/935 (Green)

MP:364/364 (Blue)

SP:892/892 (Yellow)

: 905/905 (Red)

Average Offensive Ability: 803

Average Defensive Ability: 785

Average Magic Ability: 351

Average Resistance Ability: 339

Average Speed Ability: 779

Skill

[Enhanced Slashing LV8][Flight LV1][Night Vision LV10][Visible Range Expansion LV1][Enhanced Vision LV3]

Also known as mantis.

It inhabits in the Elro Great Labyrinth Lower Layer.

It hardly has any special skills, and natural-born combat species that fights only with its physique.

Although it's simple, it's strong.

But still, it's only at the medium level in the Lower Layer Large Labyrinth.

Danger degree, B.

[Elro Gereish LV1

Status

HP:8/8 (Green)

MP:3/3 (Blue)

SP:5/5 (Yellow)

: 5/5 (Red)

Average Offensive Ability: 4

Average Defensive Ability: 4

Average Magic Ability: 3

Average Resistance Ability: 3

Average Speed Ability: 1

Skill

[Corrosion Attack LV5][Corrosion Resistance LV5]

Also known as snail insect.

The insect that moves slowly like the snail.

Countless of it inhabit in the Elro Great Labyrinth Lower Layer.

It's very weak, and easy to defeat.

However, if a person were to receive its attack carelessly or eat it carelessly, then that person will receive a powerful corrosion attributed damage.

Therefore, the monsters in the lower layer will never try to eat this monster unless it's a critical situation.

Danger degree, F.

[Elro Daznatch LV1

Status

HP:750/750(Green)

MP:300/300(Blue)

SP:711/711(Yellow)

:704/704(Red)

Average Offensive Ability: 693

Average Defensive Ability: 668

Average Magic Ability: 277

Average Resistance Ability: 271

Average Speed Ability: 633

Skill

[Poison Attack LV5][Poison Synthesis LV5][Shoot LV7][Night Vision LV8][Poison Resistance LV5]

Also known as mysterious creature.

It's a fish that has limbs that's transform into a strange form. With just a glance, it's a mysterious creature.

Although it's main attack is poison, because it's hard to predict what it will do by its appearance, the pace is easy to be disarranged.

Danger degree, B.

[Elro Kohokoro LV1

Status

HP:80/80(Green)

MP:15/15(Blue)

SP:68/68(Yellow)

:71/71(Red)

Average Offensive Ability: 44

Average Defensive Ability: 88

Average Magic Ability: 11

Average Resistance Ability: 11

Average Speed Ability: 21

Skill

[Poison Attack LV1][Shell LV1][Night Vision LV5][Poison Resistance LV1]

Also known as pill bug.

It's a monster that has the head of a mouse and the body of a pill bug.

Because there's a lot of legs, it's absolutely not an armadillo.

Never.

It demonstrates high defensive ability when it's curled up.

However, in the story, it has been made into the state that's impossible to talk about without mosaic by the spider.

Pitiful.

Danger degree, E.

Author note: Can you believe it? It's already 100 chapters, you know?

S13: Saint and Sword Emperor

The entrance ceremony ended without trouble.

After that, each students breakup, and most of the students either return to their dormitory where they will live or inspect the school.

This academy uses the system where all students live in dormitories.

I'm not an exception as well, and it's necessary to live in the dormitory when I attend this academy.

A student can't go outside of the academy unless something great happens or a long term holiday.

[What shall we do after this?]

Katia talks in her ojou-sama mode.

As for us, the preparations for the dormitory are already made.

If possible, I want to see the school grounds.

[Because Sensei wants to meet someone, should we go together?]

[Someone you want to meet?]

[Haii. The future Saint and Sword Emperor. Sensei thinks that there's no loss even if you meet them]

Saint and Sword Emperor.

Speaking of Saint, it's the symbolic existence of the neighboring country, Saint Areius.

Also called as the Hero's pair, and the Saint appointed from the country for generations is obligated to act with the Hero.

Julius nii-sama should be accompanied by the present Saint.

And, the Sword Emperor is the emperor of the Kasanagara continent's largest Human race nation, Rengzant Empire.

Because of the Rengzant Empire is close to the territory of the Demon race, it's a country where battle doesn't stop.

For a person to become the emperor of the country, strength is the first requirement.

From that, the emperor for generations are said to be called similar as the first generation emperor which is Sword Emperor.

Although the Saint is said to be elected from the candidates who have the qualities, the Sword Emperor is completely by lineage.

In other words, the present Sword Emperor's son has enroll in this academy.

[Ah, it's the crown prince of the Rengzant Empire. I heard it from the rumors. If I'm not mistaken, he is entering this academy this year in the same way as us. I heard that he's a sword genius that has close resemblance of the first generation]

Eh, Katia knows it?

I don't know such information, you know?

[Shun, you must learn the ways of the world a little more]

Katia says it with an amazed face while I wonder did she guess anything with my face.

Gu, I can't object her.

[But, Sensei. The reason why Sensei wants to meet them purposely, is it 'that'?]

[It's 'that']

[Then, we must surely meet them]

For some reasons, the talk advances among the two.

Sue and I can't follow the talk, and we can only look at the exchange.

[Now Shun, let's go, what's with that face?]

[No, I just can't follow the talk...]

[Apart from Sue, why you....]

Katia and Sensei make a disappointed face at the same time.

Th-There no need to make such a face.

[Ah, it seems that we don't have to go]

I was attracted by Sensei's words and if I see there, a boy and a girl are approaching here.

The boy has a tough look with brown hair that's close to black and has the same color on his pupil.

The girl has blue eyes and wavy blond hair. There's a mysterious loveliness somewhere.

[Yo. That tiny elf is Oka-chan?]

[Natsume-kun. That's impolite towards Sensei. It's been a long time, Sensei]

The boy and the girl speaks in Japanese.

And, I finally understand the content of the conversation between Sensei and Katia.

These two person are also the same as us who reincarnated.

[Long time no see. Sensei is glad that Natsume-kun and Hasebe-san are in good health]

In Sensei's words, their former name is known.

The boy's former name is Natsume Kengo. He is the man who was the center of the boys in the class.

However, I didn't like this Natsume so much.

His reflexes are good, and physical strength is strong.

Although he didn't actually use violence, he shows his power to make people follow him.

He has such a strong pressure character.

Therefore, there are those who follow Natsume and those who oppose him in the class.

I was a man from the opposing side.

Well, although I say that I opposed him, I only did nothing but not getting near him.

[Haha! Although Oka-chan was originally small, she shrank all the more! How funny!]

[Natsume-kun!]

The one who rebuke Natsume was the former next seat, Hasebe Yuika.

Hasebe was unlike Natsume. She was a girl who doesn't have anything good and bad.

Although she should have the easy to set adrift character, when saying that she has something in her that makes her into a Saint candidate, I can't think of it.

[It can't be helped that elves are small. Besides, Natsume-kun is not a great difference now]

[I will grow up even more from now on, so it's okay. And, the one over there is the prince of this country, right? Who's inside?]

Natsume's glance turn towards me.

Those eyes are like staring at a prey, there's a ferocious light dwelling in it.

The dazzling light that seems to be going to attack me soon.

Although this guy was certainly a nasty guy in the previous life, was he a guy who had such dangerous eyes?

[Yamada Shunsuke]

[Ooshima Kanata. Long time no see]

The me who answers briefly, and Katia who step forward unnaturally to appeal herself.

[Eh? Ooshima-kun?]

[That's right. Me, Ooshima. Surprised, aren't you? I became a woman after getting reborn]

Hasebe gets into Katia's introduction.

The talk rises there, and Natsume's glance was averted from me.

Thank you, Katia.

At any rate, I must be cautious of Natsume who's current name is Yuugo Van Rengzand.

Chapter 86: Dance of victory

{There are multiple choices of evolution. Please choose from the following.

Poison Taratect

Zoa Ere}

Ah, evolution.

Evolution!?

Isn't it early!?

Although I thought about this at the monkey's case, isn't it early this time?

Well, I can evolve later.

Anyway, now, I want to taste this excitement.

I won!!!

Hyaffuui! (ひゃっふーい !)

I won, I won!

I won against such a strong eel!

Isn't it incredible!?

Aren't I very strong!?

Uhe, uhehe.

I hardly use my threads, and I won in a direct fight, you know?

I won't let you say that I'm weak anymore.

I'm strong!

Hyahhoi! (ひゃっほーい !)

The eel was a formidable enemy.

It was certainly a formidable enemy.

It was a mortal combat.

But, the one who won is me!

I'M NUMBER ONE!

Uehehehehe.

Ah, crap.

The excitement still haven't settled down.

Uhehe.

After all, it's a Drake, you know?

It's different from the fake Drakes like seahorse and catfish so far. It's a fully-fledged Drake-like Drake, you know?

And, I defeated it directly, one on one, fair and square, you know?

This me!

Ah, the excitement returns.

Hyahhai! (ひゃっはーい !)

* Please wait for a while. (TL note: LOL!!!) Zee, haa.

I got too excited, and lose my breath.

Fuu.

Well then, let's stop being excited here, and think what do to do after this.

First of all, my level rose a lot all at once.

As expected from the eel.

The Drake species is not just for show.

If only the status was seen, it's overwhelming, and there's also the effect of "Pride", so I can understand that my level rose a lot all at once.

My skill also rose considerably in this battle, so it's quite delicious in experience points.

However, to be honest, I leave my winning rate to my fate.

Actually, if I made a mistake even a step or a move, I would have

become cinders about this time.

The eel was a formidable enemy to that extent.

I mean, if you see its genuine status, there are no elements that I can win.

Same as the monkey's case, aren't I fighting to the very limit too much?

I'm happy that "Automatic HP Recovery" and "Fire Resistance" rose.

Up until now, the automatic recovery offsets the terrain damage, but the damage should be surpassed a little by level up.

I can't confirm it now because I just recover completely by level up.

With this, if it's a little damage, it should recover over time.

Although I have put a considerably severe condition that I must not receive any damage, it seems that I can ease a little from now on.

Well, but still, it doesn't change the fact that I will die if I receive a direct hit.

And, I became level 10.

Now that I became level 10, it's possible to evolve.

But, what should I do?

Is it fine to evolve here?

Because evolution is accompanied by danger.

First of all, while evolving, I completely lose my consciousness.

Because I will become completely defenseless during that time, if other monster attacks me, I can't do anything.

Last time and the time before last, because I evolved inside the nest, safety was secured, but it won't go like that this time.

At any rate, my thread can't be used.

If I make a nest in this place covered with magma, it will blaze up while I'm making it.

Evolve in the fire?

Impossible impossible.

That's not all.

Because energy is used to evolve when evolving, my MP and SP will be emptied.

Although my MP is still fine, when my SP become empty, it might be impossible to act because of the hunger.

Worst case, death from starvation.

Because there's a large amount of food when I evolve so far, I managed to do something about it right after evolving, but there's no such emergency stores this time.

Well, although there's this eel, it probably won't recover my SP completely even with its large build.

Although I don't have to worry about starvation, I think it's necessary to hunt for preys for a while.

Ah, but, what will happen to the "Overeating" skill's stockpile?

Up until now, during my evolution, I don't have my "Overeating" skill's stockpile.

Although it decreased reasonably by the fight with the eel, still, it has an excellent amount remains.

If I use this stockpile's energy to evolve, it might not be fully drained.

Un.

But, shouldn't I move by wishful thinking?

Although I want to evolve, when thinking about the safety here, isn't it better that I don't evolve?

I thought about this before, but I'm also uneasy wondering whether the level will rise as it is or not.

Or maybe 'Small' stops at level 10.

If that's the case, then all the experience points gained will be in vain because the middle layer capture still continues.

As expected, I don't want that.

When thinking so, it's better to evolve?

Un.

For the time being, there are multiple choices of evolution, so let's check it with "Appraisal".

Thus, please, Appraisal-sama.

[Evolution Possible: Poison Taratect or Zoa Ere]

Hmm?

Leaving aside Poison Taratect, what's this Zoa Ere?

It's not even Taratect.

[Zoa Ere: Evolution Condition: Small spider-type monster that has status more than the standard value, and the [Assassin] title:

Explanation: The small spider-type monster that's feared as the symbol of sinister. It has high combat ability and stealth nature]

Oh, Appraisal-sama!

The evolution condition is added in it!

As expected from Appraisal-sama!

No blunders at all!

Fumu.

In other words, it became possible to evolve to it because my status is higher than the condition.

That means, my status was lower than the condition before.

I mean, title is related to evolution.

Perhaps, I was able to evolve to 'Poison' because I have the "Poison Technique User" title.

The possibility is high.

Chapter 87: I'm going to evolve! Part 3

[Poison Taratect: Evolution Condition: Small Poison Taratect LV10:
Explanation: The rare species adult of the spider-type monster called the Taratect. It has very powerful poison]

I appraise the Poison Taratect too.

But, if I were to evolve, it would be the other one.

Zoa Ere.

It has strict conditions to evolve, and above all, from what Appraisal-sama said, it seems to have a high combat ability.

It's also small.

Guessing from the name and the explanation, I feel uneasy that I will evolve into a different species from the Taratect species.

If I evolve as the Taratect species, it's certain that I will become stronger.

After all, I have witnessed the evolution form with my eyes.

My mother which is the super-huge spider.

The Greater Taratect witnessed in the lower layer.

Although it's unimaginable from the weak me, I understand that I will reach that area if I keep evolving.

Although I understand, I will get bigger if I evolve into it.

Although it's said that better too big than too small, I think that miniaturization is the mainstream.

Small but highly efficient.

I will aim at that!

If I get bigger, it's harder to move.

How big is the space needed for my mother to act properly?

I would like to avoid that I can't pass through the passage that I was

able to pass suddenly.

Try get bigger in this place covered with magma.

I can picture that I will miss my step carelessly in a thin passage!

It won't be "pond splash", but it will be "magma splash!"

I will die!

Although I don't know how big I will become when I turn into an adult, in my case, the demerit is big if I grow bigger.

It's not only that it will become impossible to pass through passages, but also in the significance of combat.

After all, I'm specialized in "Evasion".

If it's big, the target will also be big.

If I'm specialized in "Evasion", then being small is better.

Besides, becoming bigger means that I will gain weight.

My movement will become slower if I'm heavy.

You want me who has speed as life to become slower?

No way.

Thus, I don't want to evolve into the Taratect species.

When there's another species that appeared there, of course I would want to choose that.

It doesn't mean that I don't have worries.

Although it's certain that the evolution of the Taratect species is strong, the Zoa Ere evolution is not necessarily strong.

Worst case, the evolution of Zoa Ere stops at there.

In that case, it might be better to work hard to become stronger as the Taratect species.

Well, if that happens, it can't be helped.

Status can be improved by level up, and it's possible to improve it by

training.

Even a weak monster will surely become strong someday if it's raised with love.

Like me.

No, really, when comparing it with my beginning status, I have become quite strong.

When I experienced the weakness of me who can die with a strike at the beginning, I think I can somehow do something about most adversities.

Thus, let's evolve into Zoa Ere.

The problem is how to evolve safely, but I have thought about the countermeasures.

Although there's still uneasiness when you ask whether it's safe or not, it's better than nothing.

Thus, come on, Eel's corpse-san!

Today's 3 minute setting.

The thing prepared here is the eel's corpse.

It's the finest quality.

First of all, this is extended.

Next, round it from the tail.

Be careful to roll the coil beautifully.

This time, it's important to leave some space at the center.

When the circle is drawn, make sure to pile the eel's body up. And on top of it, roll the coil again.

Don't do it from the outside. Work from the inside of the coil.

This is repeated, and it will be completed when the head is placed on the center.

The completion of the eel shelter.

Uwaa, it's made well!

Yosh.

The eel must be very hard because it has "Dragon Scale".

It won't be damaged by just a scratch, so I can expect from it even though it's not as good as my nest.

If it's here, it shouldn't be a problem to evolve.

Let's steel myself and go.

{Individual Small Poison Taratect evolves into Zoa Ere}

Yes.

And, suddenly, my consciousness get distant.

{Evolution completed}

{Became the Zoa Ere species}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [MP Recovery Speed LV3] has become [MP Recovery Speed LV4]}

{Skill proficiency reached. Skill [Enhanced Destruction LV1] has become [Enhanced Destruction LV2]}

{Skill proficiency reached. Skill [Enhanced Slashing LV1] has become [Enhanced Slashing LV2]}

{Skill proficiency reached. Skill [Enhanced Poison LV3] has become [Enhanced Poison LV4]}

{Skill proficiency reached. Skill [Fighting Spirit LV1] has become [Fighting Spirit LV2]}

{Skill proficiency reached. Skill [Poison Synthesis LV7] has become [Poison Synthesis LV8]}

{Skill proficiency reached. Skill [Spider Thread LV9] has become [Spider Thread LV10]}

{Conditions met. Skill [Spider Thread LV10] has evolved into Skill [Universal Thread LV1]}

{[Severing Thread LV6] has unified with [Universal Thread LV1]}

{Skill proficiency reached. Skill [Shadow Magic LV2] has become [Shadow Magic LV3]}

{Skill proficiency reached. Skill [Poison Magic LV2] has become [Poison Magic LV3]}

{Skill proficiency reached. Skill [Destruction Resistance LV1] has become [Destruction Resistance LV2]}

{Skill proficiency reached. Skill [Paralysis Resistance LV3] has become [Paralysis Resistance LV4]}

{Skill proficiency reached. Skill [Faint Resistance LV2] has become [Faint Resistance LV3]}

{Skill proficiency reached. Skill [Enhanced Touch LV6] has become [Enhanced Touch LV7]}

{Skill proficiency reached. Skill [Herculean Strength LV3] has become [Herculean Strength LV4]}

{Skill proficiency reached. Skill [Solid LV3] has become [Solid LV4]}

{Skill proficiency reached. Skill [Protection LV3] has become [Protection LV4]}

{Skill proficiency reached. Skill [Taboo LV4] has become [Taboo LV5]}

{Acquired skill [Corrosion Attack LV1] by evolution}

{Acquired skill [Enhanced Slashing LV1] by evolution}

{[Enhanced Slashing LV1] has unified with [Enhanced Slashing LV2]}

{Acquired skill [Stealth LV1] by evolution}

{[Stealth LV1] has unified with [Stealth LV7]}

{Acquired skill [Silent LV1] by evolution}

{Skill points gained}

Chapter 88: Zoa Ere

Good morning.

Though I don't know whether it's morning or not.

I was able to wake up safely this time.

Thank god.

The evolution this time might have been the most dangerous one ever.

It's good that I didn't ascend to heaven when I realized it.

Eh?

Not heaven, but hell?

There's no way that I who's a girl of great rectitude will fall into the hell.

Hahhahaha.

Well then, for the time being, I want to appraise my status as usual, but first of all, I must confirm the safety here.

It doesn't seem that the eel shelter had any changes, but it's possible that I'm surrounded by monsters.

Then, let's peep the outside quietly.

Un.

Nothing in particular.

Yosh yosh.

Then, while eating the eel, ah, I can't do that.

Similar to the snake's case, I need to peel its scales off first in order to eat it.

Shit.

Well, fine.

I don't feel hungry to the extent that I can't act, so is it because

"Overeating" did its job?

Let's confirm my status while peeling the scales off.

[Zoa Ere LV1 No name

Status

HP:195/195 (Green)

MP:1/291 (Blue)

SP:195/195 (Yellow)

:195/195 (Red) +43

Average Offensive Ability: 251

Average Defensive Ability: 251

Average Magic Ability: 245

Average Resistance Ability: 280

Average Speed Ability: 1272

Skill

[Automatic HP Recovery LV6][MP Recovery Speed LV4][MP Consumption Down LV3][SP Recovery Speed LV3][SP Consumption Down LV3][Enhanced Destruction LV2][Enhanced Slashing LV2][Enhanced Poison LV4][Fighting Spirit LV2][Vitality Granting LV2][Deadly Poison Attack LV3][Corrosion Attack LV1][Poison Synthesis LV8][Thread Talent LV3][Universal Thread LV1][Thread Manipulation LV8][Throw LV7][3D-Maneuver LV5][Concentration LV10][Thought Acceleration LV3][Foresight LV3][Parallel Thought LV5][Calculation Processing LV7][Accuracy LV8][Evasion LV7][Appraisal LV9][Detection LV6][Stealth LV7][Silent LV1][Hell][Heresy Magic LV3][Shadow Magic LV3][Poison Magic LV3][Abyss Magic LV10][Pride][Overeating LV8][Night Vision LV10][Visible Range Expansion LV2][Destruction Resistance LV2][Blow Resistance LV2][Slash Resistance LV3][Fire Resistance LV2][Deadly Poison Resistance LV2][Paralysis Resistance LV4][Petrifaction Resistance LV3][Acid Resistance LV4][Corrosion Resistance LV3][Faint Resistance

LV3][Fear Resistance LV7][Heresy Resistance LV3][Pain Nullity][Pain Alleviation LV7][Enhanced Vision LV9][Enhanced Hearing LV8][Enhanced Smell LV7][Enhanced Taste LV7][Enhanced Touch LV7][Life LV9][Magic Amount LV8][Agility LV9][Endurance LV9][Herculean Strength LV4][Solid LV4][Protection LV4][Idaten LV3][Taboo LV5]
[n%I=W]

Skill points : 500

Title

[Gross Feeder][Blood Relative Eater][Assassin][Monster Killer][Poison Technique User][Thread User][Merciless][Monster Slaughterer][Ruler of Pride]

Ha?

Hmm?

Wait wait.

See it once again properly.

My eyes might have rotted.

I look at the numerical value of my status properly.

Ha?

Hae!? (はえっ ! ?)

E-Eeeeeeehhhh!?

Wha, e-eeh?

It increased greatly.

It increased greatly!?

This, seriously?

Did it really increased this much?

Oh.

The combat ability is high was really true....

Hey, is this really okay?

Is it okay for me to be this strong?

I will get carried away if I become this strong, you know?

Is it okay?

It's okay, right?

.... Fu, fufufu.

My heyday is here!

The poor numerical value of my status up until now was settled instantly!

Although it's low when it's compared with the eel, I have become strong to the extent that I won't die with just a poke from a small fry!

Up until now, my state was "Receive attack = Death".

But, with this, I have finally attain a pretty good status!

Ku, kukuku.

Kuhehehehehe.

Skill level also rose considerably.

Good good.

What, "Taboo" rose!?

Oil?!

Level 5!?

That means, another half to max!?

This, if my expectation is correct, I think that something might happen when it becomes level 10.

Crap.

Well, there's still half.

It's still safe, it should be.

Next, there are new skills added.

"Corrosion Attack", seriously?

Corrosion is that corrosion, right?

When I appraise it, it was that corrosion that's more dangerous than my expectations, right?

Can I use that?.

I'm so amazing.

The another new skill is "Silent".

Although I can expect its effect somehow, let's appraise it just in case.

[Silent: Generation of sound is suppressed]

Un.

As expected.

I did it!

My ninja level increased!

My ambush can only be used once from now on, I wonder?

And, I'm very interested in a skill.

"Spider Thread" and "Severing Thread" disappeared, and the "Universal Thread" skill is newly added.

Perhaps, it's the "Spider Thread" evolution, but where did "Severing Thread" go?

[Universal Thread: Customizable thread is created. Customize field: Viscosity, Elasticity, Resilience, Texture, Strength, Size, Attribute Endowment [Slash][Blow][Shock] etc, Resistance Endowment]

The attribute endowment is added in it.

Apparently, "Slash" has the same effect as "Severing Thread", "Blow" is blow attribute, and "Shock" is shock attribute can be endowed to my thread.

"Blow" is like striking.

The "Shock" seems to make my thread to generate shock wave for a moment.

If someone touches the thread in that state, the person will receive damage from the shock.

This will be extremely useful if it's not the middle layer!

Kuu, I want to get out from the middle layer and use it!

When I was confirming my status, the scale peeling finished.

Yosh, then, let's taste the eel.

Itadakimasu.

... Delicious.

A different flavor from the catfish.

I'll say it again.

Delicious.

My SP was not exhausted in this evolution.

My stockpile of "Overeating" decreased completely instead.

It's the evidence that "Overeating" did a good job.

If that's the case, then I don't need to save up food at each evolution because I can just stockpile it in "Overeating".

Therefore, I will eat a lot, and increase my stockpile.

If I count backwards from the previous numerical value, it's possible to stockpile up to about skill level \times 100, so it's possible to stockpile up to about 800 now.

{Skill proficiency reached. Skill [Overeating LV8] has become [Overeating LV9]}

Level up came as soon as I said it.

With this, the amount that can be stockpiled has increased even more.

Chapter 89: Changes due to evolution

Speaking of what changed in my status, my skill points increased extremely.

Even though it should increase by 20 per level, it increased by 280 from the last time I saw it.

Assuming that 60 are from 3 level ups, where did the remaining 220 come from?

Is there a bonus when evolving?

Then, I'm convinced that the calculation of the skill points doesn't match.

Well, if you give, then I will take it.

There are 500, so good skills might be found.

Let's look at the acquirable skill list carefully later.

There's something that caught my eyes now.

Although I noticed it since the time when I'm peeling the eel's scale off, my body shape has somewhat changed.

My two forefeet that were sharp claws became the shape of thin sickles.

Besides, this sickle is incredibly sharp.

The scale peeling that I had a hard time during the snake's case, ended in a short time.

Although I can't cut the scales, I can cut quickly between the scale and the skin.

Is it because of my offensive ability that rose? Or, is it because this sickle is sharp?

In addition, my body color blackened.

Although I was blackish, I'm completely black now.

The black that doesn't reflect light at all.

It's black, pitch black!

Although it's impossible to confirm my whole body because there's no mirror, I think that these are the great changes.

I don't feel that there's any changes in my size.

But, perhaps, I'm not conscious of it that many small parts changed.

Up until now, I was the Taratect species, so my appearance didn't change even though I evolved.

But, my species changed in this evolution.

If I compare it, I think that there are surely some differences in some parts.

It's inconvenient that there's no mirror at such time.

I can't even confirm my appearance.

Well, at present, there's no uncomfortable feeling when moving.

It doesn't seem that my overall parts have changed, so it seems that I can move the same as always.

Before I evolve, I have never thought about body changes.

I felt relieved because I didn't change much.

However, this sickle is different.

How should I say it? A sound seems to be heard if I take a stance.

I mean, this sickle, no matter how I think, it's imaged from the god of death(Shinigami).

The explanation stated that it's the symbol of sinister and it has "Corrosion Attack", so it should be like that.

Although it doesn't change that it's the ninja style, it seems to become the god of death style.

Let's confirm the skills that leveled up.

I'm happy that "Herculean Strength" and "Solid" rose.

With this, the growth correction increases again.

Although my status has strengthened considerably, still, it's fairly low if the opponent is like the eel.

The others, "Poison Synthesis", "Poison Magic" and "Shadow Magic" also leveled up.

Because magic can't be used, I leave it, so let's examine "Poison Synthesis" to see what's added in it.

[Attribute Endowment[Paralysis]: Paralysis attribute is added]

What?

Th-Th-This!?

I-I might have obtained an outrageous thing!?

"Poison Synthesis" that played an active part in the middle layer has evolved further!

Uwa.

I must try this immediately.

Thus, I try to add paralysis attribute to the Deadly Spider Poison.

Let's try how effective it is at the next chance without rushing.

Ah, but, most opponents will die immediately if it's the Deadly Spider Poison.

Here, I should add paralysis attribute to Weak Poison, un, OK.

Let's strike this Weak Poison added with paralysis attribute to my next opponent.

Ah, I'm looking forward to it.

Ah, let's appraise the newly added one in "Shadow Magic" and "Poison Magic" just in case.

[Poison Resist: Boosts the poison resistance temporarily]

Hmm.

A magic that boost my poison resistance.

It's unnecessary for me.

I mean, a person who uses poison, won't most of them have high "Poison Resistance"?

Isn't this magic not needed?

Either way, I can't use it.

Ah, wait.

This, is this something that's used on comrades?

If a person use this magic on all comrades when the opponent is a poison user, then it should make the fight advantageous.

Ah.

Because I was a loner, I never thought of such thing.

If that's the case, then it's a magic that can be used normally.

I mean, this magic becomes a trump card according to the opponent.

I see.

Well, either way, it's unrelated to me!

Huh?

But, wait for a moment.

Is it really impossible for me to use magic?

The level of "Parallel Thought" and "Calculation Processing" rose considerably.

Isn't it that I can use "Detection" any time now?

....

Let's try it after a long time.

Suu, haa.

Yosh!

"Detection", on!

Guha!

Ngugugugu!

Ku!

{Skill proficiency reached. Skill [Calculation Processing LV7] has become [Calculation Processing LV8]}

{Skill proficiency reached. Skill [Parallel Thought LV5] has become [Parallel Thought LV6]}

{Skill proficiency reached. Skill [Detection LV6] has become [Detection LV7]}

{Skill proficiency reached. Skill [Heresy Resistance LV3] has become [Heresy Resistance LV4]}

Off!

Fuu.

It was hard.

But, I can endure it better than last time.

Because enduring is the best I can do, I have advanced forward.

That means, I'm not going the wrong way.

Although it's still far from mastering it, a little hope comes into view.

Chapter 90: Patience

I'm exploring aimlessly in the middle layer.

My stomach became full after eating the eel, so it doesn't seem that I need to worry about collapsing because of hunger.

It doesn't seem that I need to hunt assertively at this rate, so I will advance at leisure.

My mood is also good, so I can forgive the heat of the middle layer now.

Ah, as expected, this heat is too much.

There are no monsters in the surroundings, so let's confirm my skill points.

My skill points increased to 500 points in this evolution, so I might find a good skill.

All of the skills except "Detection" are big hits, so it would be good to acquire a good skill in this flow.

"Pride" is somewhat vague and the only disadvantage is that the level of "Taboo" rose at present.

It doesn't seem that I can do something about "Taboo" immediately, and when thinking so, is it a substantial disadvantage?

When thinking about the absurdly high effect, the advantage exceeds the disadvantage as revenue and expenditure.

It's a mystery that this skill can be acquired with just 100 skill points.

Just by seeing its effect, I can understand even if it needs 1000 points.

Although finding non-standard skills like "Pride" might be aiming too high, let's acquire skills that seem to be good.

It's no use to collect too many points.

Such things have value when it's used.

Saving up from here even more to acquire the higher skills seems to be bad in efficiency.

Thus, Appraisal-sama, please do it!

Double appraise the skill point.

I looked at the list that appeared.

Un.

When seeing like this, there are still a lot of skills that can be acquired with 100 points.

Although most of them are useless, let's raise the skill proficiency thoroughly if I'm free next time.

But, it's better to raise skill proficiency of the more useful skill if I have such time.

Ah, but, there might be a skill that becomes useful after it evolves like "Prediction".

Un.

I'm hesitating.

Now's not the time for that. I need to see the skills that can be acquired with more than 200 points.

Un.

As expected, there's no skill of the "Pride" class.

I did somewhat expect a little for it.

Well, of course I will.

I thought I was going to said that.

It's there.

Broken skill.

[Patience(500) : n% power capable of reaching the Gods. Own divinity area is expanded.

As long as you have MP, no matter what kind of damage is received, you will survive with HP 1. In addition, the W system is surpassed and the the right to interfere with the MA area is obtained]

There's a mysterious skill fully loaded of mysterious language again....

And, there's a ability like a joke.

This activates when I receive damage by consuming MP?

I don't know how's the MP consumption, but does it means that I can do a zombie attack as long as I still have MP?

I don't understand.

What's with that nasty ability.

This time, I don't hesitate.

With a click.

{Currently you have 500 skill points.

The skill [Patience] can be acquired by spending 500 skill points.

Do you want to acquire it?}

Yes.

{[Patience] was acquired. Remaining skill point 0}

I, who have acquired "Pride" don't have the word "retreat" in me any longer!

I will acquire all of these skills!

Be it "Taboo" or whatever it is, come at me!

{Skill proficiency reached. Skill [Taboo LV5] has become [Taboo LV7]}

I'm sorry.

After all, it's better if you don't come.

{Conditions met. Title [Ruler of Patience] was acquired}

{By the effects of the title [Ruler of Patience], skill [Heresy Nullity] [Conviction] was acquired}

{[Heresy Resistance LV4] has unified with [Heresy Nullity]}

Ah, as expected, "Taboo" rose.

This time is also 2.

Well, it can't be helped.

Apart from that, the important one is the title.

I can't stay like this!

Let's confirm the title immediately!

[Ruler of Patience: Acquisition skill [Heresy Nullity][Conviction]: Acquisition condition: Acquisition of [Patience]: Effect: Every ability of defense and resistance rise. Opening of evil eye-type skill. A+correction whenever resistance-type skill proficiency gained. The Ruler class privilege is acquired: Explanation: The title presented to those who rule patience]

Ah.

It's just as expected.

As expected, it's a cheat class title.

My defense and resistance increased!

Both increased by 100, my defense rose to 351 and my resistance rose to 380.

Really, what's this?

Isn't it a little too cheat?

It's also great that the skill proficiency of the resistance-type skills becomes easier to raise.

Because I'm specialized in "Evasion", I don't receive attacks easily, so my resistance-type skill don't rise much.

It compensates my weak place, so it's considerably good.

And, I'm bothered by the opening of the evil eye-type skill.

I want this.

If I acquire something of the evil eye, I can say something like [Ku, my right eye throbs!] or [This is what it means to kill something]. (TL note:

The second one is Tohno Shiki's quote) It's really the word that titillates the chuunibyou.

I want to acquire it, but I don't have skill points anymore!

Ah, I must quickly level up and save up my skill points.

There are also the newly added skills, "Heresy Nullity" and "Conviction".

"Heresy Nullity" seems to be the highest rank of "Heresy Resistance".
"Heresy Resistance" has the effect that increases defensive ability against attack that violates the soul directly, while "Heresy Nullity" completely nullifies that.

With this, even if an enemy who uses "Heresy Magic" attacks me, I don't have to worry.

[Conviction: Deal damage that can't be resisted proportional to the cumulative total value of crimes against those who accumulate crimes within the system in the soul]

Wow.

In other words, it's an attack that the damage becomes higher if the opponent commit more crimes.

It's scary that it says can't be resisted.

But, this has the same sense as "Hell".

It doesn't seems that I can use it.

Although I tried it, just as I thought, it can't be used.

Although it might be a misfire because there's no target, there's a conviction that it can't be used.

Well, even if "Conviction" can't be used, it's still an outrageous advantage.

Although "Taboo" rose, I have no choice but to let nature take its course.

As long as I won't die suddenly when "Taboo" reaches level 10, I will accept that disadvantage.

Nevertheless, my status increase a lot and my skills improved.

Aren't I the strongest?

K1: Pessimistic Duke's daughter

[Sensei, wasn't that too much today?]

[No it's not]

[It's insignificant to say that it was Sue's killing intent, and it's not like Shun activated "Appraisal" with malice]

[Katia-chan is also boxed. Did you know that an intimidation is considered as a killing intent in the dangerous area?]

[Is it such a thing...]

[Especially, "Appraisal" must not be used thoughtlessly. If the person has "Appraisal" or a person with good intuition, then the person will know that he has been appraised. When you met with Potimas for the first time, did you feel any strange feeling?]

[Ah, that unpleasant feeling. So, that was the feeling of being appraised]

[That's right. Depending on the situation, that alone can determine the hostility intention of a person. Well, when you are in a dangerous area, it's better to think that everyone except your comrades are enemies, but it's unrelated]

[Depending on the situation, kill without questioning?]

[Yes]

[Did Sensei]

[Because there's no benefit in the question beyond this point for both of us, let's stop this. Even though I say that, this will become the answer for Katia-chan who's good at conjectures]

[Is that so? That shows how much Sensei has done]

[It's so]

[And, can't we meet the students that Sensei has gathered up yet?]

[You can't]

[The reason?]

[That also, Sensei can't tell]

[Say, Sensei.

Is it true that 12 people are protected? How did you find them in this wide world? If I don't know that, I will even doubt that whether everyone is really alive or not]

[If Sensei lie at there, then it's okay that Sensei will drink 1000 of needles. Although the method is a secret, there's no lie in the protected number and the discovered number]

[Then, how about the undiscovered? Sensei, please answer it honestly. Among the undiscovered 6 people, how many of them really can't be discovered?]

[... Two people. Death is confirmed to the four remaining people]

[... Is that so?]

[I'm sorry]

[It's not something that Sensei has to apologize. Can I ask it? The name of those who died]

[Hayashi Kouta-kun, Wakaba Hiroyuki-san, Kogure Naofumi-kun, Sakurazaki Issei-kun. The four people]

[... I see. But, if that's the case, then I can understand that the search is almost discontinued]

[We are still searching for the remaining 2 people]

[Say, why did the Elves help so much in the search? Although Sensei has explained the circumstances to the Elves, can the Elves be trusted?]

[About that, Sensei can only ask you to believe in Sensei]

[Are there such a lot of secrets?]

[Including that]

[I'm not the person who will believe a person by intuition like Shun. I

want to believe in Sensei, but as long as Sensei continues to keep the secrets, I can't believe in Sensei from the bottom of my heart]

[Sensei thinks that it's correct. Shun is just too honest]

[Agreed. Because there are times when I think that I must be with him]

[Oh? Oh oh oh? This, even if it's still not a sprout, it looks like there's a seed? If it becomes like that, it's amusing]

[Eh? What did you say? Sensei, what's with that disgusting smile? Because Sensei's appearance is a beauty little girl, if you look at me with such disgusting smile, I will unpleasant]

[Divine punishment]

[Gaha!?!]

* * * * *

[Katia]

[What is it?]

[What's the relationship between Katia and Nii-sama?]

[We are friends. What's wrong with it?]

[Lie. You are not just a friend, right? That Elf called Sensei is also the same. The Saint and the next Sword Emperor are also the same. What are you guys?]

[Is that something that should be heard from my mouth?]

[What do you mean?]

[Is the answer that you really want to hear is my answer, I wonder?]

[That's...]

[You should ask Shun himself. You won't be content even if you hear it from my mouth]

[It might be so]

[I intend to understand a little of the feelings that you are holding now. That's why, I think that you should express this feelings to the person

himself]

[... I understand. Sorry. And, thank you]

[My pleasure]

[Although I completely throw it to him, this much should be okay. I mean, this is their sibling's problem. Even though I'm unrelated, I got involved in it. Yes, I'm unrelated. I'm unrelated..... I should say this to Shun tomorrow]

* * * * *

[Ooshima-kun, why are you mixed in the girl's changing room in a dignified manner?]

[Eh?... Ah. Sorry. Because I have been living here for quite a long time already, I didn't consider about that. If it worries Hasebe-san, then I can either delay my time or I can just change in a different place]

[Eh, ah, un]

[No, why are you behaving in a strange way?]

[Ah, un. Because I didn't thought that you will answer calmly. At such time, isn't it normal that a person will panic and explain?]

[No, after I am reborn, I can't feel the charm in the girl's body anymore. It's like a lie that I'm dazed by it when I was a man. That's why, I don't feel anything when I look at a girl's body. Thanks to that, I can't feel such guilt]

[Hee. Don't you think that it's a little embarrassing?]

[When being born as the Duke's daughter, from changing clothes to bath care, it's all done by the maid, you know? My shame has flied somewhere]

[I-I see. That seems to be hard]

[Ah. Therefore, the dormitory life is comfortable. I believe that the other ojou-sama will complain because of the inconvenience that they don't have their maid]

[Ah. I also think so]

[Ah, and? Should I change in a different place?]

[Ah, hmm. Somehow after hearing Ooshima-kun's story, I think it's okay. I have to get used to it eventually, so it's fine as it is]

[Is it fine?]

[Un. I'm a senior as a woman. It's my mission to guide people. Leave it to me!]

[D-Don't be too hard on me]

Q&A 09

Q, Sensei is mysterious

A, All of Sensei's action and speech have meaning to it. As the story advance it's gradually revealed, so I will conceal the details here.

Q, Is it the difference of the title that "Evasion" didn't rose a lot unlike "Thought Acceleration" and "Foresight"?

A, Difference of the title and because "Thought Acceleration" and "Foresight" are used constantly. Although the skill proficiency of "Evasion" only rises when there's an enemy, because the other two always gain skill proficiency, it's easy to raise their level.

Q, If all of the creatures in this area have Flame Nullity, I'm interested in the use of fireball and breath.

There's no point using it, right.....?

A, Yes. That's right. So, please think that the fireball is for the monsters that strayed off from the lower layer. Because the monsters in the middle layer are weaker compared with the monsters in the lower layer, intercepting the monsters strayed off from the lower layer with fireball from within the magma becomes their basic strategy. If it's another monster from the middle layer, it concludes by hitting each other.

Q, Although I think that digging a hole and make a poison pitfall is the basic strategy, why she never did that?

A, In the Elro Great Labyrinth, hard bedrock is the main ground. And, her legs that have sharp claws made her to be bad in digging holes. So, digging is impossible.

Q, Come to think of it, can the snail insect made into a taste weapon?

A, What dreadful thinking! If you are resolved to die, then might be possible.

Q, Prince...

A, I can deny that he's a little complacent of peace. However, there's a

certain reason for the ways of the world...

Q, Zoa Ere

A, Although everyone imagined the origin of the name, this is completely a coined word! Those who think about it seriously, sorry!

Q, Come to think of it, "Detection" rose when its used but it never rose when the skill proficiency up by level up is because of the required skill proficiency "Detection" is a lot.

Is the skill proficiency gained when "Detection" is activated simply enormous?

A, The skill proficiency rises at a stretch when "Detection" is activated. Because a lot of skill proficiency is needed for the next level, the skill proficiency increase by the level up is not enough to raise the skill level. I think that you understand how abnormal is the increase when the skill is activated.

Q, The "Ne" at the end of the word, isn't it used heavily?

Isn't it bad to make her way of speaking that makes the reader glance repeatedly because it's a monologue?

Isn't it annoying if you keep using the same end of a word?

A, Kumoko's tone is done on purpose. End of word like [Ne] and [Nee], etc, are made numerously on purpose. In addition, a lot of words and expressions, etc, are made numerously on purpose. Although it might be unacceptable according to the person, because it's Kumoko's individuality, I don't intend to change it in the future. Please acknowledge it.

Q, The resistance endowment of "Universal Thread"....

A, Such carelessness is Kumoko's quality.

Q, The monsters' name looks alike and there are a lot of katakana, so it's hard to memorize it.

Though it might not be necessary to memorize it.

A, Yes. The monsters' name are mostly coined words, so it's hard to memorize it. That's why, I try to make it easy to understand as much as possible by using nicknames like eel or snake.

Q, The description of the spider's appearance is a little...

A, The evolution this time has only few descriptions, but I want to let you readers to imagine the detailed descriptions as you like. Other characters are not written in details about their appearance for the same reason.

Chapter 91: Detection-san, you were a formidable enemy

Ah, now that "Heresy Resistance" became "Heresy Nullity", won't the headache by "Detection" disappear?

That's a heresy attribute attack, right?

Although I say that it's an attack, it's fine, right?

The pain that can even penetrate that "Pain Alleviation" skill shouldn't be an ordinary headache.

If the attack of the heresy attribute that's included in "Detection" is nullified, then won't the headache disappear?

You'll never know unless you try.

Suu, haa.

Yosh!

"Detection", on!

... Waa.

It's unbelievable.

It's seriously unbelievable.

Although I didn't have the time for it because I have to endure the headache, it's such an amazing thing when there's no headache.

There was no headache even though "Detection" is activated.

No, to be exact, there's a little, but it's a level that can be ignored thanks to "Pain Alleviation".

This headache is surely something like the teething fever when the brain is used too much.

The volume of information that "Detection" brought was enormous to that extent.

{Skill proficiency reached. Skill [Calculation Processing LV8] has

become [Calculation Processing LV9]]

{Skill proficiency reached. Skill [Parallel Thought LV6] has become [Parallel Thought LV7]}

{Skill proficiency reached. Skill [Detection LV7] has become [Detection LV8]}

{Skill proficiency reached. Skill [Divinity Area Expansion LV1]}

It looks like my skill increased, but confirmations can be done later.

I want to be immersed in this impression now.

I'm also happy that "Detection" succeeded.

But, I was overwhelmed by the thing that "Detection" brought.

The space that I can recognize, all of that information seemed to have gathered.

The flow of magical power, the state of material, the flow of air, various information flows into my head.

Even the almighty feeling seem to spring out.

Everything in the surroundings can be understood.

The information that can't be understood usually became possible to understand to some extent using the skill's power.

Even that 'to some extent' is like catching a glimpse of the universe's truth. It was such an overwhelming sea of information.

Even this tiny space that I recognize is this.

The wideness and greatness of the world are understood well once again.

Crap, I'm going to cry even though the meaning is not understood.

Though I don't know whether tears fall from the spider's eyes or not.

Let's stop "Detection" for a moment.

Fuu.

It was amazing.

I wonder what is this impression that can't be understood.

If I were to compare it, then it's like being impressed by looking at the wonderful starry sky.

It's the feeling close to it.

Ah, although I want to be immersed in the impression a little more, let's switch feelings.

"Detection" succeeded.

If that's the case, then should I activate "Detection" continuously from now on?

Hmm.

However, it might be inconvenient because it's too efficient..

Because I will understand too much, my mind will get distracted, so it might become impossible to concentrate in combat.

However, will it be okay if I get used to it?

Although activating it is the best I can do now, I got used to Appraisal-sama now even though I feel sick when using Appraisal-sama in the beginning, so I think that I will get used to it eventually if I activate it constantly.

It might be a little dangerous in the beginning, but let's activate "Detection" continuously.

The level of other skills also will rise, so this should be better for the future.

Thus, "Detection", on again.

Fuwaa.

Really incredible.

Now's not the time to be impressed.

Let's confirm the newly acquired skill.

{Skill proficiency reached. Skill [Parallel Thought LV7] has become [Parallel Thought LV8]}

{Skill proficiency reached. Skill [Divinity Area Expansion LV1] has become [Divinity Area Expansion LV2]}

The skill level of the above-mentioned skill rose when I thought about it.

What's this skill, I wonder?

Come to think of it, this 'divinity area' is also in the explanation of "Patience".

It certainly said that it 'is expanded' in "Patience", right?

This also expand?

That means, my divinity area is expanding greatly?

At any rate, let's appraise it.

[Divinity Area Expansion: Divinity area is expanded]

Just as the explanation.

Well, it's fine.

The reliable one here is Appraisal-sama!

Now, double appraise!

[Divinity Area: The deep area of soul that the life possess. The root of all lives, and it's also your own final dependence area]

Hmm?

I don't understand.

Well, I somehow understand the important part of the soul, but is there anything in there when it's expanded?

Hmm.

After all, its effect is unknown.

Although it's good that my skill increased, there's no subjective

symptom.

{Skill proficiency reached. Skill [Calculation Processing LV9] has become [Calculation Processing LV10]}

{Conditions met. Skill [Calculation Processing LV10] has evolved into Skill [High-speed Calculation LV1]}

{Skill proficiency reached. Skill [Detection LV8] has become [Detection LV9]}

The skill level rises quick as usual!?

"Calculation Processing" has reached max level.

Evolves into "High-speed Calculation".

This is completely the higher rank skill.

Well, the ability that I want from "Detection" was originally enemy searching.

But, because my enemy searching ability is high, I manage to live until now even without "Detection".

And now, it's coupled with "Detection". I can't help saying that I became perfect.

You could say that surprise attack is already impossible against me!

I won't allow an ambush!

The next that I want from it is "Magic Perception".

If my expectation is correct, I can use magic when this join together with "Magic Manipulation".

With this, I can use the "Abyss Magic" and "Heresy Magic" that have been hoarded until now!

But, skill points!

Damn it!

Although I don't regret acquiring "Patience", it's painful that there's no skill point.

I mean, I thought that I can use my next skill points for the evil eye!

What to do?

I want to acquire both!

Kuaa!

Although I know that it's a luxurious worry, which one should I pick!?

Chapter 92: Once again, I have cut a worthless object

Oh, monsters.

In my view, two seahorses swim happily in the magma.

However, although there are two in my view, Detection-san says that there's a catfish in the magma.

The catfish is swimming calmly in the magma, and it doesn't attacks the seahorses.

Fumu.

It might be the monster of the same evolution line, so it's not weird that they are together.

Two seahorses and one catfish.

If it's before evolving, I will hesitate for a moment, but now that I have evolved, I want to measure how high is my ability in a combat.

Besides, the me who defeated the eel before evolving, I can only say that the eel's degenerated forms are all small fries now.

I don't feel that I can lose.

Fuhehe.

Therefore, let's make them as the guinea pigs to test my body and the ability of my new skills.

For the time being, preemptive attack.

The usual stone throwing.

This time, it's fine without poison.

I want to see how much the damage increase by pure stone throwing.

It decreases the HP about 5 or 6 previously, so will it decrease by 10 now?

Thus, Konna hazu wa! (コンナハズハー !) ... Is there anyone who knows

about this material, I wonder?

Clos-, hit, it hits?

Somehow there's a terrible sound and the stone got smashed.

It went smash, you know?

Smash.

Although the seahorse sinks into the magma because of the impact, did it died?

Ah, it floated back up.

Uo!?

Its HP decrease about one third.

Seriously?

Ah, a fireball is coming.

Slow!?

Eh, this, seriously?

Seriously straight?

Not a curve or a slider?

It's too slow to compare with the eel.

If it's like this, I can avoid it even if I hummed.

No, I can't hum.

Seriously?

I'm surprised at my growth that's more than expected.

What should I do?

If it's like this, I can even win by just throwing stones.

But, if I let them die in the magma, I can't recover their corpse.

Although there's composure in my stamina because of "Overeating", if possible, I want to increase the stockpile.

Ah, the catfish has rose to the surface.

Hmm?

Will it assist the seahorses as it is?

They are on the same evolution line after all, so it's aware that they are comrades.

The seahorse is also the same. Although they usually move individually, when there's a comrade nearby, they will cooperate.

I mean, worst case, the eel will also unite with these guys.

I don't want that to happen.

I avoid the catfish's fireball.

Un.

Slow.

It's somewhat faster and bigger if it's compared with the seahorse.

But, the difference is obvious if compared with the eel.

I avoid while thinking trivial things like comrade, etc.

{Skill proficiency reached. Skill [Parallel Thought LV8] has become [Parallel Thought LV9]}

Ah.

The trivial thing that I thought while fighting.

For the time being, let's keep avoiding until their MP are exhausted.

Although it's possible to sink them by throwing stones, I want to recover their corpse.

For that reason, I will kill it after they come up to the land.

Ah, although the seahorses seem to die if I attack it carelessly, is it okay if it's the catfish?

To be frank, three fireballs fired at the same time can't even grazed me.

I'm also free because I only avoid, so throwing stone is better because

"Throw" and "Accuracy" can rise.

Thus, once again, Konna hazu wa!

It hits.

Un.

As expected from the catfish.

Its HP hardly decreases.

Its defensive ability is high.

If it's only physical defense, it equals to me.

Wait.

When thinking so, my defensive ability has become higher than the catfish.

When I think back again, it's incredible!

This weak looking spider body surpass the catfish body that's fully loaded with hard scales.

It's the mystery of this world.

When I was thinking about something useless, one of the seahorses' MP is exhausted.

The fool who goes up to the land slowly as it is.

If your attacks are avoided this much, you should have understand the difference in our ability.

Ah, wait for a moment.

I just realized something bad now.

The catfish, it will escape when it has no chance to win, right?

That absolutely can't be allowed.

Although it will end [Oh, well] even if the seahorse escape, catfish, you can't.

I won't let you escape.

Absolutely absolute.

Hey, you.

Why are you showing a frightened face?

It's not scary, it's not scary, you know?

So, come up to land quickly.

Don't worry, it's safe.

It's not scary.

Wait!

Don't escape, you fool!

You're a hindrance, seahorse!

I swing the sickle of my foreleg towards the seahorse that stands in the way.

The seahorse's body was cut into two.

Ha?

Eeeeeh?

Did I do this?

My sickle is amazing.

Ah, perhaps, is this the first monster that I killed directly with my hands?

Up until now, I have only kill by poison.

The monkeys did died from falling and crushing, but this is the first time I kill directly.

It happened to quick until I didn't felt anything for the first time.

Or rather, CATFISH!

A-Aah...

It escaped.

My catfish....

Today's delicious meal....

The other seahorse has crawled up from the magma.

Let's vent this anger at this guy.

First of all, let's try the Weak Poison that has paralysis added to it.

Thus, I moved next to the seahorse that's preparing a ramming attack.

I use "Poison Synthesis" without questions on the guy who's looking blankly.

Oh?

Oh!

It's becoming numb.

So, this is paralysis.

And its HP decrease by a fair amount.

Almost the same damage as stone throwing.

Why?

Ah, Weak Poison is also a poison, so there's damage.

No, but I should have lowered the Weak Poison's damage in order to confirm the paralysis effect.

Why there's this much damage?

Does the amount of damage for poison also increase by status?

In that case, this much power in Weak Poison.

How about the Deadly Spider Poison that even killed the eel?

... It's frightening just by thinking about it.

My combat ability has improved more than I think.

Chapter 93: The thing that extends over the layer

Caatfiishh.

Where did you go?

Come out.

When I was wandering with such feelings, I found a certain thing.

No, rather than I found it, it was there.

I mean, it would be weird to not found this thing because it stands out.

The thing there was a huge hole.

The pit where I fall from the upper layer into the lower layer before.

It's a pit even more bigger than that.

It connects the above and below.

Yes, this hole connects up.

I think that if I climb this hole up, I will reach the upper layer, and if I fall, I will reach the lower layer.

Although I think about that, I will ignore this hole.

Ah, I'm not saying it as a joke.

It's indeed regrettable when my sense is doubted by saying such boring joke.

Such thing is trivial, and this hole, my Detection-san is telling me the dangers.

Yes, that's why.

The moment the hole come into sight, it tells me.

"Ah, this guy is not good", the guy that can be understood immediately.

Thus, in order to not approach the hole, I took a detour and I'm advancing ahead now..

That's not good.

It's a flag that if I approach it I will definitely get hurt.

This came just when I thought that I'm STRONG after evolving.

That's right.

Up until now, nothing good happened when I get carried away.

Decent thing never happened when I get carried away.

I recalled that.

Being modest is the best.

Therefore, I will evade the flag with all my power.

Yes.

I won't approach it.

I certainly won't approach it.

I don't know the ostrich's law.

I'm not a comedian.

I go away from the hole while thinking about such thing.

And, at the place where the hole can barely be seen, Detection-san perceived the maximum danger.

I hide myself in the shadow of the rock reflexively.

Peeping ahead, from the top of the hole, that came.

It can be seen clearly even though I'm far, a huge body.

Jet black body.

Eight red eyes shines strangely there.

Eight feet walk on the vertical wall.

The tip of the foot that gives the impression of a person's finger, five long and sharp claws.

The jaw that seems to swallow everything.

The thing there is a monster.

Different from those failures everywhere, the real thing called as devil.

There's no way a small mob is suitable to be its opponent.

The difference of overwhelming power that's similar as what felt in the Earth Dragon.

I regret that Appraisal-sama is outside of the range.

Surely, it must have the status that can make me laugh.

Hey, isn't that right?

My Mother.

It's the second time that I meet the super-huge spider.

Such non-standard existence, there's no way it's crawling around like that.

If it's like that, I will die easily.

That is surely the mother that I saw immediately after I was born.

Mother who's going downwards at a slow movement.

That movement is majestic, like its behaving like the king in this labyrinth.

Actually, I don't think there's a monster that can stop mother's march.

With my ability, I can't say anything because I don't know the upper limit, but I think that even the Earth Dragon can't win against Mother.

Although I want to appraise Mother's ability, it's a suicidal action to approach that.

Curiosity killed the cat.

Because I'm a spider, I won't be killed.

However, I thought that Mother was too strong to be in the upper layer, but it moves between layers using the pit like that.

So, it came to the upper layer like visiting by chance.

It originally inhabits either in the lower layer or the bottom layer.

Even the powerful monsters in the lower layer doesn't seem to be able to fight against Mother.

Thank god that I never approach the hole aiming for laughs.

That's not an area where I can win or not.

It's the same as the Earth Dragon where death at the moment I'm marked.

Such thing is like a disaster if I move.

And, Mother's movement stops abruptly.

It stops for some reasons, and it's looking at a certain direction.

And, the huge fangs turn towards that direction slowly.

The next moment, the world shook.

It's not that feeling of impact but the world really shook.

The labyrinth itself seemed to screamed because of the shock.

If I were to express it in sound effects, then chudoon, guragura.

What kind of attack was it?, because it's beyond my understanding, I don't know it well.

But, in front of my eyes, the place where there should be a spring of the magma, a crater of the size exceeding the scale of the spring was newly born.

I lost the way to know about what was there eternally.

Have I entered Mother's view? Or, did I do anything that hurt its feelings?

Such unfortunate monsters, even dust doesn't remained anymore now.

Magma flows anew into the completed crater.

Surely, a spring bigger than the former spring will be completed in the future.

Thank god that the attack didn't turned to me.

If it's that, I might die without even realizing that I died.

I suppress my presence desperately so that Mother won't notice me.

{Skill proficiency reached. Skill [Stealth LV7] has become [Stealth LV8]}

{Skill proficiency reached. Skill [Silent LV1] has become [Silent LV2]}

{Skill proficiency reached. Skill [Fear Resistance LV7] has become [Fear Resistance LV8]}

And, Mother disappeared slowly to the bottom.

Chapter 94: The top needs the top, so let's aim at more top

Nai wa.

Mother, that's, nai wa.

Is there a monster that can win against that?

If that can be defeated, that person can be called as a hero unconditionally.

No.

The top needs the top.

Though it's too high to the extent that there's no way.

This Mother encounter must have been the thoughts of the heaven.

I shouldn't get carried away, right? Hai.

Actually, whether the Earth Dragon or the Mother, I don't think that I stand a chance against them at all with the current me.

It's the level that death flag rises when meeting it.

It can be said that it's difficult to even escape before fighting.

{Skill proficiency reached. Skill [Detection LV9] has become [Detection LV10]}

Eh?

Seriously?

Detection-san reached max level?

Huh?

But, it doesn't have additional skill or evolution.

Eeeh.

Isn't that a little unreasonable?

I was made to have a hard time by Detection-san.

Certainly, the return is huge, but if I were to say my desire, I want more.

Even if it's impossible to defeat that Mother, I want to at least become stronger to the extent that I can escape.

Really, nothing?

{Za,.....Zaa,...}

Hmm?

What's that just now?

... Is it an imagination?

Well, there's no help for it even if I ask for the moon.

But, becoming stronger is the simplest and understandable solution.

If I become stronger without being self-conceited from now on, it might be possible to escape from non-standards like that.

Now that it's decided, let's put efforts to become stronger.

First of all, level up.

Let's hunt monsters assertively from now on.

Two seahorses was hunted after I evolve.

Because there's an increase in the experience points by the effect of "Pride", from my experience, my level should rise soon.

When level is reset after evolving, the necessary experience points for the next level will also reset to some extent.

The level up after evolving is faster than before.

Although it's faster, it's slower if I compare it with the time when I was level 1 before evolution.

Therefore, I consider that the necessary experience points is reset to some extent, but it doesn't reset completely.

From my experience so far, the next level up will probably be when I

defeat the next monster.

Rather, it's not strange that I will even level up when the second seahorse was defeated.

If I defeat a monster of the catfish class, my level might rise more than two at once.

For the time being, level up is only after I found a monster.

Next is skill.

Skill level raising was something that I have been doing while moving.

Appraisal-sama, aye. "Detection", aye. "Foresight" and "Thought Acceleration" are also the same.

Although "Detection" reached the max level, there's a lot of skills that I can raise.

Let's keep "Detection" activated while moving until all of my skills reach max level.

Parallel with it, let's start the level raising of the skills that seem to be able to raise while moving.

The safest one would be the enhanced five senses skills.

It will rise if I strain my eyes while moving and sniff while walking.

There are also skills that almost reach max level, so let's start from there.

And, one more.

I don't want to do this while moving, but I want stop somewhere and take time to do it.

It's the practice of "Magic Manipulation".

Come to think of it, skills can be acquired when the skill proficiency is accumulated even if I don't use skill points.

Then, I think that skill points should be used on the evil eye because I don't know how to accumulate its skill proficiency, and I will acquire

"Magic Perception" somehow by myself.

Thanks to Detection-san, "Magic Perception" can be used without a problem.

If I concentrate my consciousness there, then I can grasp the flow of the magical power.

If I can somehow manipulate it or if I put some efforts to manipulate it, I should be able to accumulate its skill proficiency.

When the skill is acquired, it's the time to practice my heart's desired magic.

However, I can't forget about my aim that's to escape from this middle layer and return to the upper layer.

The skill level raising and level raising will only be done in the process.

Therefore, there's no need to stop specially to do it.

This is only if it can be done while moving.

This middle layer is only a place to pass through not a place to set up my residence.

I must not forget that.

{Skill proficiency reached. Skill [Thought Acceleration LV3] has become [Thought Acceleration LV4]}

{Skill proficiency reached. Skill [Foresight LV3] has become [Foresight LV4]}

Yosh yosh.

Thanks to the "Ruler of Pride" title, mind-type skills rise faster.

Let's raise the level steadily like this.

Similarly, thanks to the "Ruler of Patience", the rise of the resistance-type skills should improve, but these skills can't rise while advancing.

"Deadly Poison Resistance" and "Paralysis Resistance" can be raised by hurting myself with "Poison Synthesis", while "Slash Resistance", "Blow

Resistance", "Destruction Resistance", "Corrosion Resistance" and probably "Shock Resistance" can be raised by hurting myself with "Universal Thread", but that can only be done after I set up my residence.

It can't be done in this middle layer where I can't take enough rest, and my recovery is slow.

Although I really want to raise the status strengthening skills quick if possible, I want to raise it slowly after setting up my residence.

Although it's better if it rises in combat, if it can't be raised in combat, then I have to do muscle training.

If I have such time and stamina, I should advance even a little.

For the time being, let's raise the five senses skills that can be raised while moving.

Especially "Enhanced Vision" that's now level 9 and soon going to reach max level, so let's give priority on it.

Chapter 95: Higher rank species

A little while after I'm determined to become stronger, I found the next prey at last.

[Elro Debegiad LV4

Status

HP:103/103(Green)

MP:41/41(Blue)

SP:76/76(Yellow)

: 69/69(Red)

Average Offensive Ability: 56

Average Defensive Ability: 48

Average Magic Ability: 21

Average Resistance Ability: 18

Average Speed Ability: 41

Skill

[Swim LV2][Heat Nullity]

It's a monster of a strange appearance like a round globe with four feet.

Although I call it as the round insect, to be frank, this guy is weaker than the seahorse.

However, there's a troublesome thing about this guy that's this guy will escape to the magma immediately when it senses danger.

Therefore, it's necessary to kill it quickly while it's on the land.

It's on the land now, so either one-hit kill, or paralyze it using poison with paralysis attribute.

Let's use the Deadly Spider Poison that satisfy both conditions.

I spring out from the shadow of the rock, and approach it quickly.

I activate my "Poison Synthesis" before it senses my existence.

Although I don't know where's the mouth of the round insect, I will just pour it for now.

The round insect's HP became 0 immediately.

Already!?

Weak!?

{Experience points has reached a certain degree. Individual, Zoa Ere LV1 has become LV2}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Enhanced Slashing LV2] has become [Enhanced Slashing LV3]}

{Skill proficiency reached. Skill [SP Consumption Down LV3] has become [SP Consumption Down LV4]}

{Skill points gained}

Oh, well, level up as planned, no problem, no problem.

Though I'm surprise that it's too weak.

Let's pull myself together and confirm my status.

[Zoa Ere LV2 No name

Status

HP:215/215 (Green) (20up)

MP:311/311 (Blue) (20up)

SP:215/215 (Yellow) (20up)

: 215/215 (Red) +399 (20up)

Average Offensive Ability: 269 (18up)

Average Defensive Ability: 369 (18up)

Average Magic Ability: 255 (10up)

Average Resistance Ability: 390(10up)

Average Speed Ability: 1342(70up)

Skill

[Automatic HP Recovery LV6][MP Recovery Speed LV4][MP Consumption Down LV3][SP Recovery Speed LV3][SP Consumption Down LV4][Enhanced Destruction LV2][Enhanced Slashing LV3][Enhanced Poison LV4][Fighting Spirit LV2][Vitality Granting LV2][Deadly Poison Attack LV3][Corrosion Attack LV1][Poison Synthesis LV8][Thread Talent LV3][Universal Thread LV1][Thread Manipulation LV8][Throw LV7][3D-Maneuver LV5][Concentration LV10][Thought Acceleration LV4][Foresight LV4][Parallel Thought LV9][High-speed Calculation LV1][Accuracy LV8][Evasion LV7][Appraisal LV9][Detection LV10][Stealth LV8][Silent LV2][Conviction][Hell][Heresy Magic LV3][Shadow Magic LV3][Poison Magic LV3][Abyss Magic LV10][Patience][Pride][Overeating LV9][Night Vision LV10][Visible Range Expansion LV2][Destruction Resistance LV2][Blow Resistance LV2][Slash Resistance LV3][Fire Resistance LV2][Deadly Poison Resistance LV2][Paralysis Resistance LV4][Petrifaction Resistance LV3][Acid Resistance LV4][Corrosion Resistance LV3][Faint Resistance LV3][Fear Resistance LV8][Heresy Nullity][Pain Nullity][Pain Alleviation LV7][Enhanced Vision LV9][Enhanced Hearing LV8][Enhanced Smell LV7][Enhanced Taste LV7][Enhanced Touch LV7][Divinity Area Expansion LV2][Life LV9][Magic Amount LV8][Agility LV9][Endurance LV9][Herculean Strength LV4][Solid LV4][Protection LV4][Idaten LV3][Taboo LV7][n%I=W]

Skill points: 50

Title

[Gross Feeder][Blood Relative Eater][Assassin][Monster Killer][Poison Technique User][Thread User][Merciless][Monster Slaughterer][Ruler of Pride][Ruler of Patience]

Hmm?

Hmmm?

Huh?

Somehow, didn't the status increased considerably?

Up until now, I think that my status only increase by 1 each without "Pride" and growth corrections.

It increases more now, right?

Does this means that the growth value changed because I evolve?

O-Ooh!

As expected from the species that has high combat ability!

I never thought that growth value by level up will evolve!

Amazing.

This is really amazing.

Besides, there's also 50 skill points!

Before, it was only 20 points, so it's 2.5 times!

I might be able to acquire evil eye on the next level up!

Uha!

This is good.

Good.

If it's like this, it probably won't be necessary to practice "Magic Manipulation" specially.

Ah, but, there's no loss in trying to acquire it myself.

I don't know whether evil eye can be acquire at 100 points or not, so it's still early to count chickens before they're hatched.

Un, I must not be in high spirits.

When I say "Hyahha", most of the time, nothing good happens.

However, when I see my status again, it's considerably balance and it's unexpectedly stable.

Although it doesn't change that it's speed specialized, in addition to

this, the defense and resistance rise by "Patience" makes my overall defense ability high.

Although attack looks lower than defense, the essential is the strength of the poison, so this is also high.

Attacks won't hit me easily because I'm evasion specialized, so even if it hits me, I'm tough.

Furthermore, I have "Poison Attack" that's a one-hit kill attack.

Huh?

When hearing it like this, aren't I the strongest?

No no.

I must not get carried away here.

I must go with a modest heart.

Author note: I wrote the increased numerical value of the status. How is it?

S14: Academy life

The academy life was favorable.

Although most of the students have learned the contents of the lessons already, I listened properly because I intended to review it.

When I'm really bored, I will raise my skill level secretly to kill time.

Although it looks peaceful if you remove the classes, there are various problems in human relations.

First of all, teacher.

Being humble to myself, or I avoid getting involve as much as possible, or I get involve in the hot blood way. It's divided into this 3 patterns.

It can be said that I'm from the royal family, but the reason is because my ability value has already exceeded most of the teacher's ability.

Even if I'm humble, I don't have such power. If I avoid plainly, I will hurt the teachers' feelings. Having said that, when I get involved persistently, it's annoying.

Although it's the best if they come in contact with me normally, there are only few of such teachers.

Next is student.

This also is divided into 3 patterns.

The type that flatters, the type that creates a distance, and the type that points hostility.

There's no decent type.

That's why, in the end, I'm often with Sue and Katia.

Hasebe joins there, and we spend most of our time together.

Generally, Katia drive away the guy who flatters.

Because it was obvious that I will put up a forced smile and accompany that guy, I was impressed by the figure of my friend who can cast away any hesitation resolutely.

The type that creates a distance is divided into a few patterns.

Students who have admiring glance, students who throw a cold glance in order not get involved, students who wait for an opportunity to get close, etc.

The most troublesome one is students who point hostility at me.

Students who point hostility at me are either they are from another country, or they are nobles who had a high social standing.

There are also students who rose suddenly from a commoner once in a while.

The thing common to them is their pride is high.

The social position is high and there's also a lot of them who have high ability.

Therefore, it seems that it's inevitable that I'm an eyesore to them because I have a higher social position and ability.

I was even challenged into a duel sometimes.

If a man of another country and I do such a thing, it's likely to be an international problem.

Of course I declined all of it.

Then, when I did so, [The genius prince is a coward who doesn't accepts duels], such rumor was scattered in the academy.

Give me a break.

However, it's what a child do after all.

I who can already be said as an adult if I add up my previous life, dodge it with a smile.

I was made to stop Sue who became enraged and went to purge the other party each time.

Sue's state is weird recently.

Even though she wants to ask something from me, she can't ask easily.

Something like that.

Well, though I do have an idea of what she wants to ask.

I mean, I heard it from Katia.

[Sue wants to hear about our relation]

[Eh? Relation?]

[It's about our previous life. I think that she guess it from the attitude when we come in contact with Sensei]

[Ah. Now that you mention it, we talked in Japanese in front of Sue]

[That's how it is. She would obviously find it strange that her brother who should have been together with her for a long time after she was born suddenly speaks in an unknown language intimately with a stranger]

[I see. I have done it]

[Well, when you're asked by her, it's your decision whether to tell the truth or to deceive her]

[Eh? Shouldn't I deceive her there?]

[The one who decides it is you. Whether you will continue to deceive your blood-related younger sister or you will tell the truth accurately. Either way, resolve yourself and deal with it properly. Otherwise, it would be rude to her, right?]

[Ugh, I understand]

That's why, Sue seems to be curious about my relations with everyone.

To be honest, I'm not resolved for this.

Tell Sue about the truth?

Tell her that I who was thought to be her blood-related older brother is actually an unknown man who's reincarnated?

Telling her that and being hated by her, I'm scared.

I intended to love Sue as a real younger sister so far.

But, that's only from my point of view. I wonder how am I reflected in

Sue?

I'm aware that she's attached to me.

But, I wonder what she would think when she knows that the older brother she's attached with is a stranger?

I grew up with my former memories and experiences of my previous life.

Against Sue who matches with me by herself, it can be said that I'm cunning.

When she knows it, will she despise me?

I think that Sue will never despise me, but when such imagination came out, it was not good.

Then, if you speak of deceiving her, then I think that it's insincere in that case.

When my real younger sister is worrying so much about it and she's hesitating to ask, I can't bring myself to deceive her lightly no matter what.

If I want to deceive her, I must resolve myself with the intention to conceal it forever.

I still don't have the answer for it.

But, if Sue asks about it, I have to answer her seriously.

If Katia never told me about this, I might deceive her without thinking deeply.

I must thank Katia who gave advice to me beforehand.

That's why, neither the inside nor the outside of the human relations in the academy are not going well.

Among that, the one that made me troubled was the remaining three reincarnated person.

Sensei is mysterious as usual.

Just when I thought that she went somewhere without going for class, she appears suddenly and attended the class.

Even if I question her variously when meeting her, she often avoids it .

Especially, when it becomes the story about Kyouya's whereabouts, I think that the tendency is stronger.

Kyouya is a close friend of Katia and me in our previous life.

But, Sensei won't tell us about the whereabouts easily.

Although I manage to grasp some information, it seems that he's not protected.

Although I want to know where and what is Kyouya doing now, it doesn't seem that I can get more information from Sensei.

Hasebe is also a problem child.

Hasebe's current name is Yurin Uren.

Uren of the family name seems to be the name of the church as a substitute for the orphanage.

Hasebe, Yuri was an abandoned child.

There's a lot of abandoned children in this world.

Even in the previous world, there's a lot of abandoned children, so in this severe world that civilization doesn't develop, there's a lot of abandoned children.

It's not good usually, but they are raised like that in the church, and when they have the ability to understand the surroundings, they should live in the church.

But, Yuri is different.

Just after she was born, she has the memories of her previous life, so she has self-consciousness.

When she noticed, she suddenly became a baby.

Although I also experienced it, this is quite a shock.

I'm confused and above all, I became uneasy.

What will happen to me after this?

Did the former me died?

Then, how did the previous life turned out?

As I was like that, the uneasiness was everlasting.

Besides, Yuri was left in such a state.

The shock was not equal to mine.

To be honest, I can't imagine Yuri's feelings at that time.

Yuri clung to a certain thing in that maximum uneasiness.

That is the Divine Word Religion.

It's the religion that the church which picked Yuri up believes in, and it's a doctrine that has strongly permeated throughout the whole Human race.

If I were to interpret the teaching roughly, it will be [In order to hear the Divine Word, let's develop the skills]

Divine Word.

I don't know what is this.

Although it's like the system message if it's playing a game, it was natural to hear it in this world.

I think that only us who are reincarnated will feel uncomfortable when hearing this voice.

It's natural to hear this voice.

It's natural that there's skill.

It's the common sense of this world.

Divine Word Religion is a religion that preaches that this voice is surely the voice of God, and in order to hear the voice of God more, they will raise their skill level and level.

From my point of view, I will think that "what's with that nonsense doctrine", but somehow, it's accepted in this world.

And, Yuri who should have the same feeling as me also was totally immersed in this religion.

[Shun-kun have raised a lot of skills. I think that it's wonderful. Hereafter, let's raise the skills rapidly and hear the voice of God more]

[Shun-kun never raise your level? That's not good! If you raise your level, you can hear the voice of God more, you know? You must raise your level to hear the voice of God]

[Shun-kun can use "Appraisal", right? Then, if there's a person with the skill named "Taboo", tell me. It's unforgivable to possess a skill that God determined it to be a "Taboo". It absolutely can't be forgiven. Absolutely. Therefore, absolutely tell me, okay? It's a promise, okay?]

[Shun-kun, your skill level rose and you heard voice of God today, right? Ah, God's divine voice was heard. Today, I can surely spend my day happily]

I draw back.

I drew away from her.

I think that it can't be helped that Yuri's eyes look corrupted when she speaks about the God.

But, Yuri shouldn't have been such a child originally.

She should have been a common high school girl that can be seen anywhere.

It must be the environment that changed her until like this.

The fear of being reincarnated.

The despair of being abandoned by parents.

The uneasiness to live in a different world.

It's not strange that the Divine Word that's heard in the nostalgic Japanese at such a place became her emotional support.

Moreover, only those who worship the Divine Word are in the surroundings.

It might be inevitable that Yuri who was a character that's easy to set adrift became addicted to the religion.

Though I doubt that she made use of the grace called reincarnation to its maximum and became a Saint candidate.

And, the last person was the biggest problem.

Natsume, present Yuugo considers me as an enemy.

And in addition to that, it's not ordinary.

It can't be compared with the hostility of the other children.

Because there's even killing intent mixed in his sight.

I don't know why this guy regards me with hostility to that extent.

Although I don't know, it's impossible that nothing will happen.

That guy will definitely do something soon.

I have such a premonition.

Author note: I think that I will double the length of the S series from now on, or submit 2 consecutive chapters.

Chapter 96: I think, therefore I am. I move, therefore I am. I am me and me, therefore it is me.

A little while passed after my level rose.

Although I concentrate my eyes with my strength and look at the things, the "Enhanced Vision" skill doesn't rise easily.

After all, when it becomes level 9, it will be hard to raise its level.

Though the other skills rose considerably!

First of all, "Silent" became level 3.

You've done it, Kumo-chan! Stealth nature increases!

Both "Thought Acceleration" and "Foresight" rose to level 5.

You've done it, Kumo-chan! Evasion nature increases!

"Fire Resistance" also rose by 1, and finally became level 3.

Thanks to "Patience", the speed that I can acquire should increase, but still, it took a lot of time.

I wonder how weak am I to fire.

I mean, even if my species changed, I'm still vulnerable to fire.

Perhaps, the resistances other than fire also changed.

Because I can't try that part, I can't say anything about it.

Well, because my former defensive ability was weak, even if my resistances changed a little, I think that there's not much change.

But, my defensive ability increased from now on, so it might be better to know about my resistance.

There might be an attribute that I'm weak besides the fire.

Though I don't have the method to check it....

And, last is "Parallel Thought".

This became level 10 and evolved.

The name is "Parallel Will".(並列意思)

This is interesting.

As shown in the name, my will increases.

In "Parallel Thought", it was the feeling to think multiple things at the same time in the same will, this "Parallel Will" completely divides the will.

Like a pseudo split personality.

Although both are me, it's possible to think as another will respectively.

And in addition to that, it has the "Parallel Thought".

It's simply like my thinking ability doubled.

Very convenient.

The number of parallel wills might increase if its level rose.

However, only one of the will can move the body.

That's why, one side of me is in charge of my body, and the other side of me is in charge of the information arrangement of Appraisal-sama and Detection-san.

Thus, I'll leave it to you, Body in charge!

Leave it to me, Information in charge!

Like that, it's possible to do a one person conversation.

The information sharing is also perfect on both wills for me just in case.

This will has neither main nor sub.

Both are me.

I am me for the sake of me!

Un, I don't know what I'm saying.

Although I somehow become this, the self existence definition seems to

be vague depending on the person.

Something like lose sight of oneself wondering which one is the true self.

It seems possible.

I mean, I who can master this normally might be special.

As expected, that won't be.

While Information in charge is thinking, the Body in charge defeated a monster.

Good Job, me.

But, I'm not to that extent.

Although I tried the newly added "Corrosion Attack" this time, this is not useable.

No, the offensive ability itself is an amazing thing.

Even though it's only a level 1, it's amazing.

It's too amazing.

After all, the monsters become dust at a hit, you know?

Isn't it strange?

Did corrosion had such meaning?

Isn't it something like rotting?

It goes beyond rotting and weathers.

The attribute controlling the decay of death is too dangerous.

It's already an overkill at level 1.

I wonder what will happen if its level rises.

And, there are two reasons why I said that it's not usable.

First of all, the corpse of the monster doesn't remain.

In other words, meal doesn't remain.

Using this to accumulate experience points is excellent, but it becomes impossible to achieve half of my monster hunting's reason.

That's unacceptable.

It's unacceptable in a double meaning.

And, the another one is a big problem.

I receive damage too.

I look at the sickle that's clad in "Corrosion Attack".

The blade of the sickle crumbled.

My HP also decreases.

This is a suicide attack!?

Therefore, the power is high, but the recoil is huge.

If it's a fierce battle where I need to use all my power, I will use it when there's an opportunity, but it would be better to not use in a battle against small fry.

Especially, while I'm in the middle layer where automatic recovery is becoming slower.

Ah, how much will this sickle recover?

Because it seems that I will level up soon, it will recover at that time, but in that case, I can't use my sickle in the next battle.

Well, even if I don't have my sickle, I have "Poison Synthesis", so there's no effect to me as long as the next enemy is not a formidable enemy like the eel.

In the first place, although I started to use my sickle recently, my main weapon in this middle layer is "Poison Synthesis".

After all, the monsters in the middle layer receive damage just by touching it.

Although "Enhanced Slashing" will rise if I use my sickle, I will receive damage plainly.

In addition, the contents will spill if I cut it with my sickle, and it's hard to eat.

Thus, Body in charge, let's kill the next prey with "Poison Synthesis".

Ou, understood, Information in charge.

"Parallel Will" is really convenient.

With this, if there are two bodies, I can do the shadow clone that I dreamed.

Ah, but in that case, both are the main bodies, so harming either one is painful.

Ah, I don't want that.

Although I will survive if one of them remains, doesn't that means that I will experience a pseudo death?

Well.

I don't want to experience it.

I probably have experience it once, but because it's not in my memory, it's not counted.

Therefore, Body in charge, don't do anything that can lead to death, okay?

No no.

Information in charge, as expected, I won't do that.

Yeah.

Chapter 97: The eight passes

{Skill proficiency reached. Skill [Enhanced Vision LV9] has become [Enhanced Vision LV10]}

{Conditions met. Skill [Telephoto LV1] was derived from Skill [Enhanced Vision LV10]}

Yosh!

Finally, the skill level of "Enhanced Vision" reached the max level.

The reward of reaching the max level of "Enhanced Vision" is a new derived skill.

Let's appraise it immediately and examine its effect.

[Telephoto: It becomes possible to see the distant scenery by magnification]

Ah, it's exactly as stated.

Mmm.

Strange.

The five senses skills are advantages plainly, but the derived skill is also plain.

For the time being, let's activate it.

Thus, Body in charge, activate "Telephoto"!

Request acknowledged, "Telephoto" activate!

Oh?

Ooh?

Oooh!?

Ah, this is amazing.

I'm sorry that I said that you are plain.

An image magnified by "Telephoto" in my view and the image of my former view, these two deployed at the same time.

Although I thought that all of my views magnified like the telescope, it looks like I can activate it with one eye.

Although a person will be confused by the different information from the image usually, well, there are two of me.

There's no confusion at all if I allot the work.

Although the magnification rate is low and the range is short because its level is low now, it might be convenient if its level rises.

For example, when "Detection" discovers an enemy lurking around, I can stare at it with "Telephoto" while securing normal view.

Un un.

This skill is also like a passive skill because there's no MP consumption.

This seems to be quite useful, so I should keep it activated and raise its level.

I know you are getting excited, but Information in charge.

What is it, Body in charge?

I found a prey in the scenery seen with "Telephoto".

Ou, immediately useful, what a lovely guy.

Should I kill it quickly?

That goes without saying.

Aye, aye, Sir.

Thus, nearing the enemy quietly.

Because it's impossible to use my sickle by the self-destruction of "Corrosion Attack" in the last time, I will pour Deadly Spider Poison on it using "Poison Synthesis".

The monster's HP exhausted in an instant.

It's power is dreadful as usual.

{Experience points has reached a certain degree. Individual, Zoa Ere LV2 has become LV3}

{Every basic ability rose}

{Level Up Bonus:Skill Proficiency was acquired}

{Skill proficiency reached. Skill [Visible Range Expansion LV2] has become [Visible Range Expansion LV3]}

{Skill proficiency reached. Skill [Life LV9] has become [Life LV10]}

{Conditions met. Skill [Life LV10] has evolved into Skill [Constitution LV1]}

{Skill points gained}

Oh, level up just came.

My sickle has also recovered after shedding.

And, finally, one of the status strengthening skills evolved.

Let's appraise it.

[Constitution: A bonus of skill level \times 10 is added to the HP. And, a growth correction equivalent to the skill level is added when level up]

Should say that it's as expected? It's the same group as "Herculean Strength".

That means, if the other status strengthening skills evolve, growth corrections will come together with it.

If possible, I want to raise it earlier than usual, but I will have to endure until I escape from the middle layer.

I want to go to somewhere safe quick.

And, the long waited!

My skill point became 100 by level up!

Now, is there an evil eye-type skill added in the list?

[Evil Eye of Curse(100) : Inflicts curse attribute damage to things that enter your line of sight]

[Evil Eye of Extinction(100) : Inflicts corrosion attribute damage to things that enter your line of sight]

[Evil Eye of Paralysis(100) : Inflicts paralysis attribute damage to things that enter your line of sight]

[Evil Eye of Petrification(100) : Inflicts petrification attribute damage to things that enter your line of sight]

[Evil Eye of Disturb(100) : Inflicts heresy attribute effect [Disturb] to things that enter your line of sight]

[Evil Eye of Phantom Pain(100) : Inflicts heresy attribute effect [Phantom Pain] to things that enter your line of sight]

[Evil Eye of Insanity(100) : Inflicts heresy attribute effect [Insanity] to things that enter your line of sight]

[Evil Eye of Charm(100) : Inflicts heresy attribute effect [Charm] to things that enter your line of sight]

[Evil Eye of Hypnosis(100) : Inflicts heresy attribute effect [Hypnosis] to things that enter your line of sight]

[Evil Eye of Fear(100) : Inflicts heresy attribute effect [Fear] to things that enter your line of sight]

Uwa.

It's really added.

Such skills shouldn't have been in the list before.

I mean, there are many kinds.

I must choose one from this.

I'm troubled.

Information in charge.

What is it, Body in charge?

Why not acquire several of them?

Eh, what do you mean?

Did you know? I have eight eyes, you know?

What's with it?

In other words, can't I activate eight evil eyes at the same time?

!? You, are you a genius!?

Fufufu. Yes, I was a genius.

Seriously? I see, I was a genius. If I'm a genius, then I will be forgiven even if I do anything!

That's right. Isn't it amazing that eight evil eyes can be activated at the same time?

Amazing. That's really amazing. Dream will spread.

Because "Telephoto" is using one, there are seven left.

When thinking that the normal view must be secured, there are six left.

That's right. Choose one this time, and the remaining five will be acquired immediately after the skill points are accumulated, OK?

OK OK. So, which evil eye do you think is good, Body in charge?

I think that the attribute we don't have like curse or petrification is good. Heresy attribute is more antipersonnel rather than fighting against monster.

Yeah. I would choose curse if it's me. We have experienced the petrification by the petrification lizard in the upper layer, and its effect needs time.

Though the power is high when it takes more time. After all, here, I would pick the safest one, curse.

As expected from me. You understand it.

Right?

Thus, let's acquire "Evil Eye of Curse".

[Curse: Weakens every ability, and deal damage to HP, MP, SP]

Chapter 98: Look at my eyes!

"Evil Eye of Curse LV1" was acquired.

Waaai.

Now that I have acquired it, I must look for a monster that will become my guinea pig.

Thus, let's look for the thing like that from the information of Detection-san.

Mu.

Mumumu.

It looks like there's something over there.

Although I can't grasp the information accurately because there's still a distance, it looks like it's coming up to the land.

It's just right in time, so let's have this guy be the guinea pig.

[Elro Geafrog LV4

Status

HP:85/85 (Green)

MP:75/75 (Blue)

SP:68/68 (Yellow)

: 68/68 (Red)

Average Offensive Ability: 67

Average Defensive Ability: 59

Average Magic Ability: 46

Average Resistance Ability: 46

Average Speed Ability: 43

Skill

[Poison Synthesis LV3][Acid Attack LV3][Shoot LV4][Swim LV2][Night

Vision LV7][Poison Resistance LV2][Acid Resistance LV2][Heat Nullity]

Ah, it's the frog's evolved form.

I think this guy is the frog's evolved form.

Although it didn't become so strong, I think that it evolves to adapt in the middle layer's environment.

There's "Heat Nullity".

And, I think that the guy that has "Night Vision" even though this area is bright probably is from the upper layer.

Because the upper layer and the lower layer are pitch-dark.

Something like it strayed off from the upper layer and evolved driven by the necessity.

I hope that there are no monsters that come up from the lower layer to the middle layer.

If such monsters evolve to adapt in the middle layer's environment, it's frightening.

And, I noticed something after looking at this frog's skill, the attack that I thought was a saliva seems to be the same "Poison Synthesis" as me.

It seems to fire it with the "Shoot" skill.

What a good skill.

I want it too.

Then, I can shoot a powerful poison bullet that can't be compared with this frog.

Will the skill proficiency accumulate if I shoot out threads vigorously from my buttocks?

Let's kill it quickly while Information in charge is thinking about stupid things.

First of all, I set all of the damage of Weak Poison to the lowest by "Poison Synthesis".

And, increase paralysis to the maximum.

The frog has "Poison Resistance", so it won't die with the Weak Poison like this.

I approach quietly towards the frog's back, and Weak Poison Synthesis.

Yes, the frog's experiment body is completed.

Ah, Body in charge, Good Job.

With this, I can experiment my "Evil Eye of Curse" without reserve.

Yosh, then, Evil Eye activate!

Un.

Activated without a problem.

How does it feel?

O-Oh.

The frog's HP, MP and SP are decreasing slowly.

As expected, the damage is slow if it's level 1.

Although both yellow and red decrease in SP, the yellow one recovers fast, so there's no effect on it.

The damage might become higher if the level rises.

Then, I wonder can I always make my opponent into the state of shortness of breath.

How nasty.

Ah, but the HP will be exhausted before that.

HP and SP have roughly the same numerical value.

Oh, the status also decrease.

There's a character said as "Decreasing" added next to the numerical value.

And, the maximum value with the parenthesis is displayed next to the current numerical value.

Hohou.

When receiving an attack that decreases the status, it's displayed like this.

If I were to see this, I would know that I received an attack.

As expected from Appraisal-sama, no blunders at all.

And, as expected, this Evil Eye is not a passive skill that has no consumption.

My MP decreases.

But, the decrease is not so fast.

It decrease by 1 for about 10 seconds.

Because the damage to the frog is 1 for around 5 seconds, it's not bad for its efficiency.

When I think from my MP now, I can activate it for more than 50 minutes, so the cost-effectiveness seems to be efficient.

The damage speed will increase if the level rises.

Ah, the frog's paralysis seems to expire.

Just when I thought of it, Body in charge added "Poison Synthesis" once.

As expected from me.

Quick correspondence.

Hmm.

Although its HP keeps decreasing smoothly, the decrease of its status became not good enough.

Although it decrease until half of the status at the same speed as HP, it hardly decreases after that.

I wonder, is there a limit value in the status decrease.

Well, if I think about it, that's obvious.

If it continues to decrease, it's likely that the defensive ability will

become O.

What's that paper.

It's a weak constitution that can't even be called as a paper anymore.

But, it's considerably big if it decreases until half.

Although it doesn't have much effect on small fries like the frog, if status of powerful monsters like the eel is reduced by half....

Because monsters rely on status more than skill in the battle, status weakening means that it's a great weakening of that guy.

If the status of the eel becomes half, there's no great difference between the eel and the catfish.

This can become the trump card of anti-powerful monsters.

I must give priority to raise this skill level in the future.

Hmm?

Huh?

The frog died!?

Huh?

I'm sure that it still has HP remain.

Somehow the HP decreased rapidly, but why?

Ah, the red SP is exhausted before the HP decreases.

Ah, that's why.

When the red SP is exhausted, the HP will decrease rapidly.

Terrifying!?

Uwa.

Then, it would be very dangerous immediately after evolution.

Thank god that there's meal.

Although my red SP will not be exhausted quickly thanks to "Overeating", let's be careful from now on.

Anyway, "Evil Eye of Curse" is quite useful.

I will activate it when I have extra MP in order to accumulate skill proficiency.

Un.

When something happens, I will leave half of my MP, and I will allocate the remaining MP in the Evil Eye.

I can activate Evil Eye even while I'm moving.

Chapter 99: Because that guy is an idiot, I must get a grip on myself

I'm Body in charge.

There's no name yet.

This time, I want you to accompany me in my complains about Information in charge for a while.

That guy is really an idiot.

Recently, in order to acquire "Shoot", that guy said [Let's fire threads from my buttocks], and when I tried it, the threads fired out vigorously more than I expected, and the threads fell into the magma.

I almost caught a fire.

If I didn't cut loose the threads immediately, my body would have been covered with flames.

And well, that guy propose a foolish thing whenever possible like this, and it all end up useless.

There's no successful trial that's proposed by that guy.

Well, I am also the same because I'm always excited every time.

Don't you have a little more decent proposal?

If you think for a moment, you will know that the proposal is bad, right?

Why you never think over carefully when you are in charge of the brain?

Are you an idiot?

You're an idiot.

Therefore, I who's in charge of the body must get a grip on myself.

At any rate, my actions are connected to my life and death.

Body in charge, Body in charge.

What is it, Information in charge?

Can the "Telephoto" be used on the Evil Eye?

!? You, are you a genius!?

Fufufu. Yes, I was a genius.

Seriously? I see, I was a genius. If I'm a genius, then I will be forgiven even if I do anything!

That's right. Isn't it amazing to use "Telephoto" to activate Evil Eye from a long distance?

Amazing. That's really amazing. Dream will spread.

That's why, let's look for a prey!

Hyahha!

I'm Information in charge.

There's no name yet.

The simultaneous activation of "Telephoto" and Evil Eye didn't went well.

Muu.

As expected, it can't be help because it would be a cheat if it can do that.

"Telephoto" became level 5 because I had it activated all the time.

When comparing with the time it's at level 1, the distance that can be magnified and the magnification rate have increased.

If Evil Eye can be used with this, a considerable long distance attack seemed to be possible, but it was not possible.

However, this Evil Eye is considerably useful.

Because I used it whenever I have spare MP, it rose to level 3.

The rise of the level is slow.

But, the tendency of using my MP in the middle layer capture is low, so

it's just good.

This is something that I noticed in the Evil Eye. It looks like that there's no change in my view while activating Evil Eye .

Although it's impossible to activate simultaneously with "Telephoto", "Enhanced Vision" adapts in it perfectly.

If I can secure my view properly while activating it, there's no need to leave the eyes that don't activate Evil Eye purposely.

I can see the dream activation of eight Evil Eyes at the same time.

And, it looks like I can't added every kind of attributes in the Evil Eye.

Although I tried "Poison Attack", it didn't had any effects.

It's a regret.

Well, this is also the same as "Telephoto", so it can't be helped.

If my current Deadly Poison is used with the Evil Eye, my opponent will die just by looking that can be said that it's the deep blue magic eyes that can see death.

Because it can deal damage and weaken the enemy just by looking at the enemy, it's already a cheat. And as expected, hoping for more is greedy.

Then, I thought that whether the Evil Eye can be activated in 8 of my eyes, but this can be done.

However, the effect doesn't change.

Although I thought that the effect will become 8 times when it's 8 eyes, there was no such good offer.

But, this simultaneous activation can be quite useful for "Telephoto"

It's possible to magnify different places respectively, so simultaneous activation might be good depending on how I use it.

And, changing the topic, it's about Body in charge.

That guy is really an idiot.

Recently, I thought that I want to acquire the "Shoot" skill, so I propose that that guy should try firing threads out from the buttocks, then that guy said [Sounds good, that's good. let's do it immediately!] while firing the threads.

Towards the magma.

Although that guy said [It flew more than expected], there's no need to fire it at the direction where there's magma.

Of course the threads that were fired fell into the magma.

When the fire came along the thread like a fuse, I got impatient.

Although it was fine because Body in charge cut loose the thread at the last moment, if that guy didn't make it on time, my buttocks will catch a fire again.

And well, against the things that I proposed to that guy like this, a diagonal increase result is achieved.

Ah, it's a diagonal decrease.

Even if I make a genius proposal with much efforts, it's hopeless if Body in charge of the practice position is incompetent.

If you think for a moment, you will know that it's bad, right?

Because you have only been moving, did you become a muscle brain?

Are you an idiot?

You're an idiot.

Therefore, I who's in charge of the information must get a grip on myself.

At any rate, my instructions are connected to my life and death.

Information in charge, information in charge.

What is it, Body in charge?

I found a monster when I was playing with "Telephoto".

Seriously? It's not in the range of "Detection".

Kukuku. Information in charge, doesn't that means that your significance of existence is becoming thinner?

Nonsense! If you were going to offer information that exceeds mine, you won't be able to catch up with me if you don't have at least 100 eyes, you know?

Fuhaha, say whatever you want now! Wash your neck at best and wait!

Fu, that time will never come, but fine. Try and climb to this distant summit!

Fufufu.

Kukuku.

So, what should we do?

Of course we'll hunt it.

Aye, aye, Sir. Come, guys! Prepare for battle!

Hyahha!

Chapter 100: Oh? Appraisal-sama's state....?

I wander around the middle layer today.

Umu.

Although quite a long time passed since I reached the middle layer, I still can't see the end.

As expected from the world's largest labyrinth.

If a man tries to capture this, isn't it that this is a level where the man have to be resolved to devote his life?

{Skill proficiency reached. Skill [Appraisal LV9] has become [Appraisal LV10]}

Oh?

Ooh?

Oooh!?

Finally.

Finally, Appraisal-sama reach max level!

Uwa, I'm very happy!

The first one that I acquired, the Appraisal-sama that shared joys and sorrows has finally became a perfect form!

The "Appraisal" that was useless in the beginning.

A strange element is added whenever its level rises.

The joy that the usability gradually improves.

Appraisal-san who grew up and became splendid.

Although you were complained all the time, you grew up with effort.

And, to become the Appraisal-sama that everyone recognize.

Such you also have finally, finally!

Uoon!

Finally.

You have done well.

I'm impressed!

Thank you, Appraisal-sama!

Please take care of me from now on, Appraisal-sama!

But, there's no evolution or derivation.

No, it's fine.

It's a great thing even if only Appraisal-sama reached max level.

Though I expected something like an evolution to a person who rules wisdom.

There's nothing.

I thought that there is if it's Appraisal-sama, but there's nothing.

It's a shock.

... Really nothing?

{Za,..... Zaa,...Za, Zaa, Zaa,.....}

... What's this sound that's similar to the television's sandstorm?

{Zaa, Request, Zaa, ... lack of High Rank Administrator authority. Zaa,}

Eh?

What?

{Zaa, ... nager sari.....Zaa, ... Rejection, Zaa}

Somehow, it's dangerous.

Although I don't know what's dangerous, it's dangerous.

{Zaa, Pin!}

My body shook unintentionally when I heard the clear "Pin" sound.

{High Rank Administrator D accepted the request}
{Skill [Wisdom] is being constructed}
{Construction completed}
{Conditions met. Skill [Wisdom] was acquired}
{[Appraisal LV10] has unified with [Wisdom]}
{[Detection LV10] has unified with [Wisdom]}
{Skill proficiency reached. Skill [Taboo LV7] has become [Taboo LV8]}
{Conditions met. Title [Ruler of Wisdom] was acquired}
{By the effects of the title [Ruler of Wisdom], skill [Magic Extremity]
[Divine Magic] was acquired}
{[MP Recovery Speed LV4] has unified with [Magic Extremity]}
{[MP Consumption Down LV4] has unified with [Magic Extremity]}
{[Magic Amount LV9] has unified with [Divine Magic]} (星魔)
{[Protection LV4] has unified with [Divine Magic]}

Ha?

Huh?

Haaaaaaaaa?

No no.

Strange.

This is indeed strange in various ways.

What happen?

Why did it become like this?

What should I do?

Let's calm down.

Body in charge, first of all, take a deep breath.

Hi, hi, fuu.

Yosh.

Let's arrange it in turns.

First of all, it begun when I heard that sound.

What's that?

I don't know.

Although I will usually cast away things that I don't understand all the time, this time only won't that way.

After all, this is a clearly abnormal situation.

Abnormal, yes, it's abnormal.

Although I have acquired skills with recognition that this is such a world up until now, skills doesn't exist in Japan.

It's more abnormal if there's skill in Japan.

Such natural thing and this world is such a world, so is it okay to accept such a simple thought?

It was okay if it's a while ago.

But, now is different.

I certainly heard that the voice of heaven said like this.

{High Rank Administrator D accepted the request}

{Skill [Wisdom] is being constructed}

{Construction completed}

This words, it's just like someone is watching me and that person made a skill according to my grumble.

If it's really like that, then the criminal is the person called Administrator D.

And, when I think about the word "high rank", this existence called Administrator cannot be only be D.

Then, what does this Administrator manage?

It's decided.

Skills.

If I think by this flow, that's the only that I can think.

In short, the skills in this world are given by those guys called Administrator.

What is it for?

How?

As expected, I don't know that.

Although I don't know, I can only say this.

Something is strange in this world.

A cold thing runs on my back.

It's different from the time when I encounter the Earth Dragon and my Mother, it's an another kind of fear that invades me slowly.

The Administrator, are they chuckling when they see my panicking figure now?

Scary.

The skills that I have relied on up until now has become something that's hard to be understand.

What should I do after this?

What should I do?

S15: Ruler class

Whenever Yuugo's eyes looked at me, I became in danger.

Especially, when I get a better result than Yuugo at the class, etc, he will release a cold glance that runs on my back.

It was obvious that something will happen sooner or later.

But still, I can't take any countermeasures.

Yuugo is the eldest son of the large country unlike me.

And, he's a reincarnated person same as me, so his ability is authentic.

Either in authority or in ability, there's no man who could give opinions to Yuugo.

And, the incident happened.

It was the time of the exploration lesson that became the first extracurricular activity.

The exploration extracurricular activity is carried out at the small mountain near the academy.

Well, although I said that it's near, it takes more than half day just to make a round trip if it's by walking.

Only students who manage to passed the examination given by the academy can participate.

In our academic year which is the first year, the number of students participating the exploration lesson is 12 including me.

Judging from the whole academic year, only high achiever was able to pass.

However, the students who didn't manage to participate in this exploration will be able to participate when they acquire power eventually.

The first time and this time was only a little, but in next time, the number of students will surely increase.

Rather, the first exploration has the number of students that can only make one group, so this year, an excellent group is participating.

We have to leave the academy on foot in the morning and reach the foot of the mountain before noon for the exploration.

After that, a briefing of the last confirmation is held in the hut at the foot, and have our lunch.

After lunch, we will be divided into groups and enter the mountain.

After that, we will spend a whole day exploring the mountain, make a camp, and on the next day, we will return to foot of the mountain before noon and return to the academy. This is the schedule for it.

Only weak monsters of the lowest class inhabit in this mountain.

The academy has hired a number of men to examine the area beforehand, and it has been confirmed that there's no strong monster.

Because even a weak monster can become strong when it evolves, this confirmation seems to be vital.

In this exploration, it's one point to learn basic survival skills.

One point to experience the environment where monsters inhabit.

One point to gather medicinal plants, etc, and learn the knowledge of the mountain.

Acquiring those experiences become the purpose.

End safely and obtaining knowledge and experiences are the purpose.

So, fighting a monster assertively subtracts the points.

In case we are attacked, if we deal with it appropriately, it will increase the points, but it's forbidden to purposely attack a monster.

The exploration is carried out in groups, and each group has four students and one teacher.

The breakdown of the group is decided by the lot so that we won't form a biased group.

It became separate groups with Sue, Katia and Yuri.

And, I have become the same group as Yuugo.

The formation of the group, me, Yuugo, Oka-chan aka Firimes, the knight's son Palton, and the magic teacher, Oriza.

My relation with Palton is more than an acquaintance and less than a friend.

Even though Palton's father was a former baron, he make many military exploits and raise his title, and he has reached up to the earl.

Severe training is given to Palton by such father, and he has the skill organization specialized in physical.

His strength is also quite high in the academic year.

The person himself doesn't seems to be content to it, he concentrate in training everyday. He's a serious character boy.

Because he comes in contact with me like a retainer, I will talk to him, but it's like we are on good terms.

Oriza-sensei is a middle-aged magic teacher.

She's the unmotivated one among the teachers, and she is a person who come along because it's her work.

She hate troublesome things, and when Yuugo and I was assigned to the group of her jurisdiction, she scowled without concealing it.

It was well known that there was an unusual sign between me and Yuugo.

However, should I said that she's indeed a teacher? Her combat ability is very high.

Despite being a magic user, she has the skill composition that makes close-range battle possible, and her ability value is also higher than the students.

When something unexpected happened, a teacher must protect the students, so it was impossible that the teachers who came for this

exploration lesson are weak.

The unexpected one is that Oka-chan sensei aka Firimes participated in this lesson properly.

Sensei is often absent from lessons without permission.

Although she is acting behind the scenes, she won't tell us about the contents.

She absent from the class without permission, so I'm sure that she's moving busily.

It was unexpected that Sensei will participate in this lesson and be restricted for approximately two days.

However, there's also Yuugo, so if she going to be near, it's reassuring.

Perhaps, even if I include the academy's teacher, Sensei might be the only one who can stop Yuugo.

[Then, dismiss for a moment. After each of you had lunch, please divide into groups and act]

The facilitator teacher declares it, and the briefing ended.

After finish eating lunch, divide into groups and act.

[Nii-sama, we will part for a while. It's lonely]

[Sue, it's only one day]

[It's a big problem even if it's only one day. When thinking that if something happens to Nii-sama in the place where I'm not looking, I can't sleep at night]

[It's alright. The safety in this mountain has already been confirmed, so unusual things won't happen]

I pat Sue's head to make her feel relieved.

I can't say that there's a person in my group is more dangerous than the mountain because if I say it, she might worry about me.

[Shun, be careful of Yuugo earnestly, okay? It looks like that guy's head

has completely gone crazy after coming to this world]

[... Understood]

The exchange in low voice with Katia on parting refrains my head.

He's crazy.

He certainly is.

The current Yuugo is not normal.

There's a dangerous sign that it's not weird that he will do something.

The exploration advanced smoothly when I'm worrying about such thing.

We never meet any monsters, and we reached the scheduled camping area safely.

[Shurein-sama, is here the camping point?]

[That's right. It seemed that we arrived earlier than planned]

[It's because the boys have stamina. It's hard to follow for the girl, Sensei, you know?]

[Bullshit. Oka-chan's status is considerably high, right? There's no way you need to persist this much]

[Sensei thinks that even if you know that and you pretend not to know, you still worry about Sensei is a condition of a good man]

[I don't mean to become a man who sees the complexion of the woman in detail]

[Ah, Ore-sama is acceptable]

Palton and I begin the preparations for camping while Yuugo and Sensei doing such exchanges.

Oriza-sensei only looks at us silently.

[Shurein-sama, could you hold that part?]

[Ah, okay. Is it like this?]

[Yes. After that, if I do like this]

[Un. Completed. Thank you, Palton]

[No. Originally, I should be doing this preparations by myself, but I have caused trouble to Shurein-sama]

[Palton. The social position is unrelated in the academy. Therefore, there's no need to mind it so much]

[Although there's also the social position, I personally respect Shurein-sama. Therefore, this is something that I do because I like it. Shurein-sama, please don't make an apologetic face to my actions there]

I gave in to the honest eyes of Palton.

Sue is also the same, where is there an element that can be respected in me?

It's mysterious.

After the preparations for the camp is completed, there a little time remain because we arrived earlier than the schedule.

In that case, we will confirm the surroundings lightly.

Each of us act separately, and explore within the range not far enough to be separated.

Although I objected to take independent action, it's decided that everyone will be within the range where our voices can be heard.

If it's like this, the nearby group member can rush immediately even if something happens.

And, I'm alone in the mountain.

If I gather medicinal plants, etc, by myself, points will be added.

I looked for the medicinal plants while activating "Appraisal".

And there, a sword fight sound is heard.

I heard it from the place near where Palton was exploring.

I wonder whether the opponent's sword was specially made or the

opponent has the "Silent" skill because the sound is extremely small.

But, to me who has the "Enhanced Hearing" the sound was clearly heard.

I try to run in a hurry to Palton, but I was obstructed by the person who stands in my way.

It's Yuugo.

[Yo]

[What are you trying to do? Yuugo, no, Natsume]

[I just thought that I should have you exit about here]

I return a tense voice to Yuugo who talks friendly.

Yuugo who says an unbelievable thing calmly.

I didn't know about it and swallowed saliva.

[It's a joke, right?]

[Does this looks like a joke? You're an eyesore]

At that moment, the smile disappears from Yuugo's face.

[This world is the world for me. The world for me to be the strongest and to reign. And yet, there's someone better than me]

[Why are you saying such a crazy thing? This world doesn't belongs to anyone. Return to sanity]

[I'm sane. It's a dream-like world where you can do anything if you have skills, you know? Isn't it that this world is exactly only for me? But you see, this world doesn't need people like you. So, die]

Yuugo draws his sword.

I also have no choice but to draw my sword.

I look at Yuugo's status.

[Human Race LV31 Name Yuugo Van Rengzand

Status

HP:628/628 (Green)

MP:566/566 (Blue)

SP:609/609 (Yellow)

:502/611 (Red)

Average Offensive Ability: 608

Average Defensive Ability: 599

Average Magic Ability: 546

Average Resistance Ability: 522

Average Speed Ability: 583

Skill

[Automatic HP Recovery LV4] [MP Recovery Speed LV4] [MP Consumption Down LV4] [SP Recovery Speed LV8] [SP Consumption Down LV8] [Magic Perception LV8] [Magic Manipulation LV5] [Magic Combat Act LV5] [Magic Granting LV4] [Offensive Magic Power LV2] [Enhanced Destruction LV7] [Enhanced Slashing LV7] [Enhanced Blow LV4] [Enhanced Flame LV4] [Fighting Spirit LV7] [Vitality Granting LV7] [Vitality Attack LV7] [Flame Attack LV3] [Paralysis Attack LV2] [Sword Talent LV6] [Throw LV5] [3D-Maneuver LV6] [Concentration LV9] [Prediction LV3] [Calculation Processing LV3] [Accuracy LV8] [Evasion LV8] [Stealth LV3] [Silent LV1] [Fire Magic LV3] [Destruction Resistance LV2] [Blow Resistance LV2] [Slash Resistance LV3] [Fire Resistance LV3] [Poison Resistance LV2] [Paralysis Resistance LV1] [Pain Resistance LV1] [Enhanced Vision LV10] [Telephoto LV1] [Enhanced Hearing LV10] [Hearing Range Expansion LV1] [Enhanced Smell LV8] [Enhanced Taste LV7] [Enhanced Touch LV8] [Constitution LV5] [Magic Well(魔蔵) LV4] [Body Flicker(瞬身) LV5] [Durability LV5] [Herculean Strength LV5] [Solid LV5] [Mage LV4] [Amulet LV3] [Shrink Space(縮地) LV5] [Emperor] [n%I=W]

Skill points: 350

Title

[Monster Killer]]

Strong.

His status is a little physical unlike me. He has a firm strength.

Besides, this guy acquires skills assertively with skill points unlike me.

Above all, the most troublesome is the "Emperor" skill.

[Emperor: Raise the effect of the skill. And, inflicts heresy attribute effect (Fear) to the opponent by overpowering]

The fear by overpowering is resisted for the time being.

But, it's a foul-like effect to raise the effect of the skill.

Yuugo brandish his sword.

I intercept it with my sword.

Ku, heavy!

[Fu, I know it. You never used skill points to acquire skills, right? In additon, you never raise your level. Points are things that are supposed to be used! Like this!]

Flame surges from Yuugo's sword.

I avoid it by a hair's breadth.

[If I do it too flashy, the others might notice it. So, just die quickly]

[Do you think that you can get away with that if you do such a thing?]

[It's alright. I'm the main of this world's future, you know? Of course I will be forgiven even if I do anything. Besides, the preparations are made properly. My subordinate should be disposing the others at this time. I will release the monster that I brought after I killed you. It's a powerful guy that won't be generated here usually. Something like the pitiful students and teachers have been devoured by the monster that generated suddenly. I will defeat that monster, and return alive. It's such a scenario]

[Such a careless plan, do you think that you won't be accused?]

[Who? Who will? Here is not Japan. I'm the future Sword Emperor, you

know? Even if it's a little unnatural, who can state their opinions to me?
And, is it fine to make it into an international problem? There's no way it
would be fine. That's how it is. You shouldn't think that all the crimes
must be make public like Japan]

I'm dumbfounded.

To Yuugo who had the idea that's too un-Japanese.

And, he accepts it naturally.

[Good bye. I will at least remember you in the corner of my memory]

The sword swing downwards while cladding in huge flame.

However, it didn't reach me.

Yuugo's body blown off suddenly.

[Natsume-kun. You did too much]

A horrifying cold tone different from the usual dull voice.

The overwhelming presence that doesn't match the figure of the small
elf.

Oka-chan Sensei appeared there.

[Your plan is already crushed. Your subordinates have all been
restricted. And, I have disposed the monster that you brought along]

[Wh-What!?!]

[It seems that you have been paying attention on Shun-kun, but it looks
like you underestimated me too much. Sorry, but Sensei can't afford to
overlook your rampage anymore]

Sensei walks up to the fallen Yuugo.

Yuugo tries to launch a surprise attack,

[Guha!?!]

He was struck to the ground by something invisible.

That must be the thing that blew Yuugo's body off a while ago.

Perhaps, it's a wind-type magic.

Sensei's hand grips Yuugo's head.

And, I perceive the flow of magical power there.

Some kind of magic seemed to be put on Yuugo.

[Activate the Ruler Class Privilege. By the Ruler's request, activate the Ruler exclusive skill. Agreement of activation]

[I agree]

From Yuugo's mouth, a flat voice different from his usual voice is raised.

The magic from a little while ago, is that the "Hypnosis" by the "Heresy Magic" that's said to be forbidden?

My surprise doesn't ends there.

Rather, a further surprise attacks me.

Yuugo's status displayed by "Appraisal" falls rapidly.

Furthermore, the skills are disappearing rapidly.

Yuugo's skill became only the mysterious garbled text skill in no time.

[!? What did you do to me!?!]

Yuugo who finally returned to sanity, shouts.

[Sensei lowered your status and deprived your skills]

[Wha-!? There's no way such thing can be done!?!]

[Shun-kun, how's the "Appraisal" result?]

[... Sensei is right, all of your status have fall to 30. In addition, the skill doesn't remain, too]

[Wh-Wha...]

[This world is not yours. Reflect on this at this time and Sensei recommend living as a normal person from now on. Even if you become stronger by acquiring skills, there are no good things about it...]

Yuugo who becomes dumbfounded.

I who's confused.

The exploration class was stopped afterwards.

Palton and Oriza-sensei were safe.

I heard that it was about to get dangerous, but thanks to Sensei's help, there was no serious wounds.

All of Yuugo's subordinates who attacked them were captured.

However, no one confessed their relation with Yuugo, and because Yuugo himself kept feigning ignorance, there was no blame on Yuugo.

Is this also a judgment that thinks about international relations?

I was made to really recognize that the common sense here is different from Japan.

By the way, after I return, I'm troubled because Sue clings to me in tears.

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